

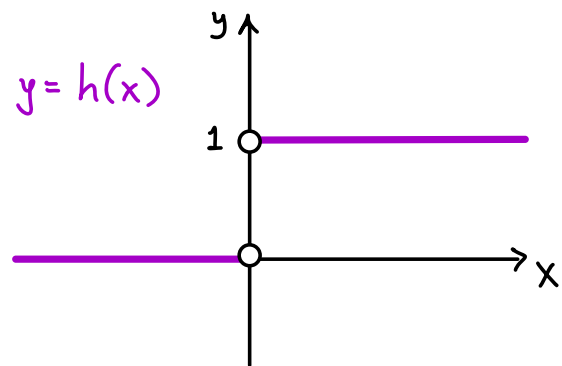
## § 2.5 - Piecewise & Heaviside Functions

The Heaviside step function is defined by

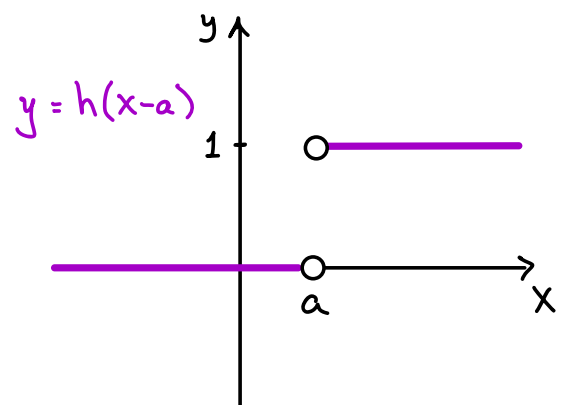
$$h(x) = \begin{cases} 0 & \text{if } x < 0 \\ 1 & \text{if } x > 0 \end{cases}$$

Note:  $h(x)$  is not defined at  $x=0$ .

$h(x)$  is like a switch that is "off" when  $x < 0$  when "turns on" when  $x > 0$ .



By applying a horizontal shift, we can modify  $h(x)$  to "turn on" when  $x > a$ :

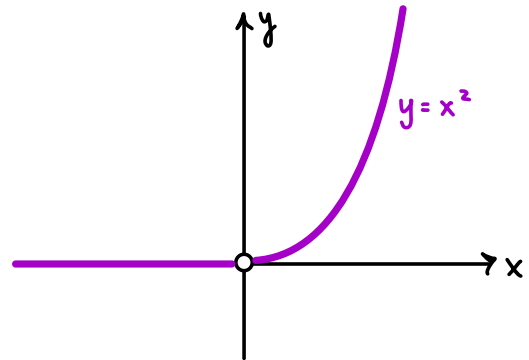


Let's see what else we can model with  $h(x)$ !

Ex: Sketch the following:

(a)  $y = x^2 \cdot h(x)$

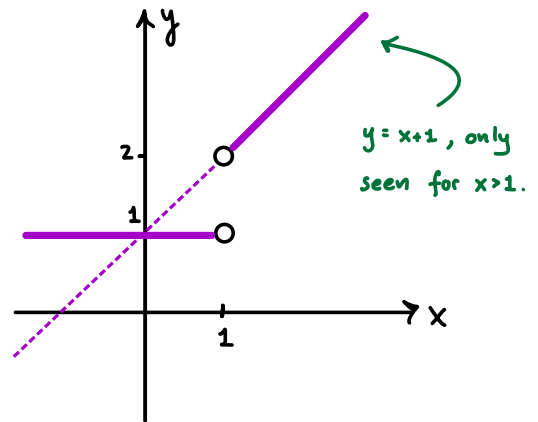
$$= \begin{cases} x^2 \cdot 0 = 0 & \text{if } x < 0, \\ x^2 \cdot 1 = x^2 & \text{if } x > 0. \end{cases}$$



Observation 1: We can "turn on" a function for  $x > a$  by multiplying it by  $h(x-a)$ !

(b)  $y = 1 + x \cdot \overbrace{h(x-1)}^{\text{"on" when } x > 1}$

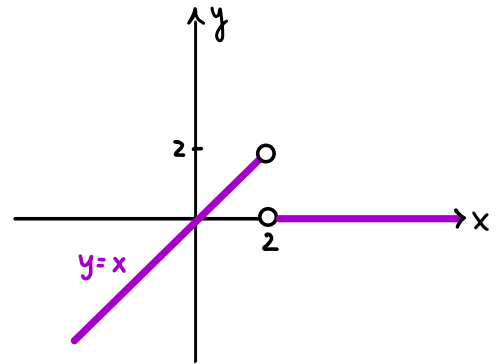
$$= \begin{cases} 1 + x \cdot 0 = 1 & \text{if } x < 1 \\ 1 + x \cdot 1 = 1 + x & \text{if } x > 1 \end{cases}$$



Observation 2: If part of a function has no Heaviside attached, then that part starts "on"

$$(c) \quad y = x + (-x) \overbrace{h(x-2)}^{\text{"on" when } x > 2}$$

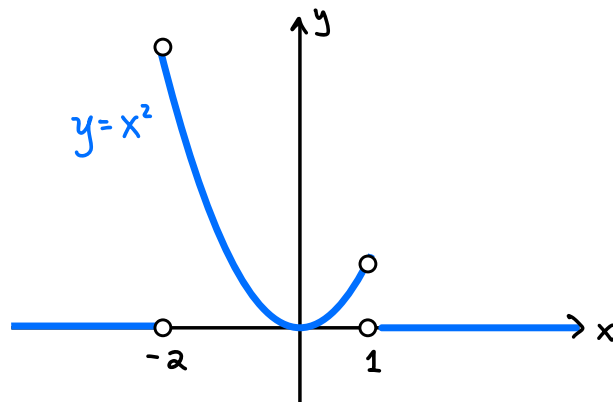
$$= \begin{cases} x + (-x) \cdot 0 = x & \text{if } x < 2 \\ x + (-x) \cdot 1 = 0 & \text{if } x > 2 \end{cases}$$



Observation 3: We can "turn off"  $f(x)$  by adding a Heaviside function that "turns on"  $-f(x)$ !

Ex: Describe the following in terms of Heaviside functions:

(a)

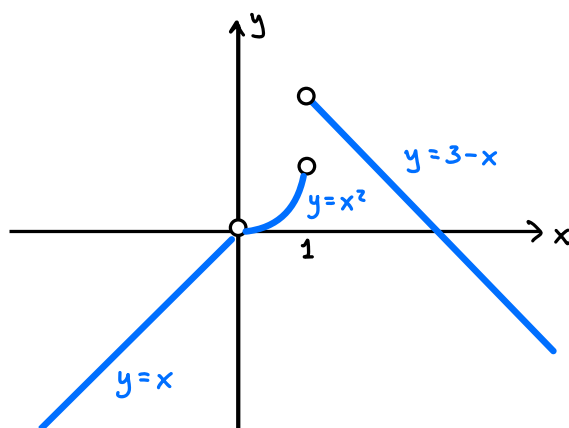


Solution:

$$y = x^2 \cdot h(x+2) + (-x^2) \cdot h(x-1)$$

"turn on"  $y=x^2$  for  $x > -2$       "turn off"  $y=x^2$  for  $x > 1$

(b)



Solution:

$y=x$  starts "on"

$$y = x + \underbrace{x^2 h(x)}_{\text{"turn on" } y=x^2 \text{ for } x>0.} + \underbrace{(-x) h(x)}_{\text{"turn off" } y=x \text{ for } x>0.} + \underbrace{(3-x) \cdot h(x-1)}_{\text{"turn on" } y=3-x \text{ for } x>1.} + \underbrace{(-x^2) h(x-1)}_{\text{"turn off" } y=-x^2 \text{ for } x>1.}$$

$$\Rightarrow y = x + (x^2 - x) \cdot h(x) + (3 - x - x^2) \cdot h(x-1)$$

$$(c) f(x) = \begin{cases} 2x & \text{if } x < 3, \\ 1 & \text{if } 3 < x < 4, \\ x^3 & \text{if } x > 4. \end{cases}$$

Solution:

$$y = 2x + (1 - 2x) \cdot h(x-3) + (x^3 - 1) \cdot h(x-4)$$

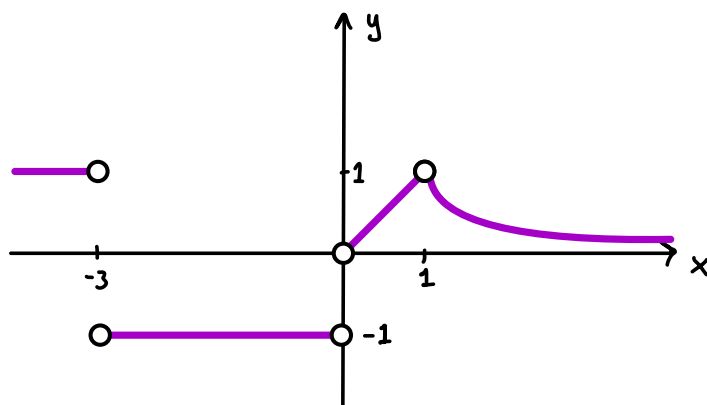
As we can see, the Heaviside function gives us a compact way to describe piecewise functions. We can also write Heaviside functions in piecewise form:

Ex: Write the following as a piecewise function and sketch its graph:

$$f(x) = 1 - 2h(x+3) + (x+1) \cdot h(x) - \left(x - \frac{1}{x}\right) \cdot h(x-1)$$

Solution: Transitions occur around  $x = -3, 0, 1$ . We have

$$f(x) = \begin{cases} 1 & \text{if } x < -3 \\ 1-2 & \text{if } -3 < x < 0 \\ 1-2+(x+1) & \text{if } 0 < x < 1 \\ 1-2+(x+1) - \left(x - \frac{1}{x}\right) & \text{if } x > 1 \end{cases} = \begin{cases} 1 & \text{if } x < -3 \\ -1 & \text{if } -3 < x < 0 \\ x & \text{if } 0 < x < 1 \\ \frac{1}{x} & \text{if } x > 1 \end{cases}$$



## Additional Exercise:

Sketch the graphs of  $y = h(x^2 - 4)$  and  $y = x^2 \cdot h(x^2 - 4)$ .

Hint: When is  $x^2 - 4$  positive? Negative? Zero?

Solution: We have

$$x^2 - 4 > 0 \quad \text{if} \quad x < -2 \quad \text{or} \quad x > 2$$

$$x^2 - 4 < 0 \quad \text{if} \quad -2 < x < 2$$

$$x^2 - 4 = 0 \quad \text{if} \quad x = \pm 2,$$

hence

$$h(x^2 - 4) = 1 \quad \text{if} \quad x < -2 \quad \text{or} \quad x > 2$$

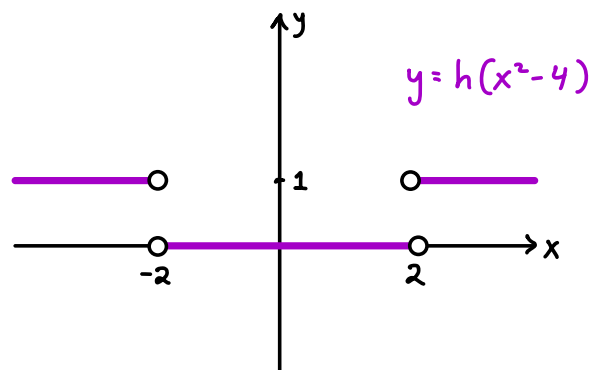
$$h(x^2 - 4) = 0 \quad \text{if} \quad -2 < x < 2$$

$$h(x^2 - 4) \text{ is undefined if } x = \pm 2.$$

Thus,  $h(x^2 - 4)$  is "on"

only when  $x < -2$  or

$x > 2$ .



It follows that

$y = x^2 \cdot h(x^2 - 4)$  turns

$y = x^2$  "on" only when

$x < -2$  or  $x > 2$ .

