

§ 3.4 - Special Subspaces of Systems and Mappings

The key idea from Chapter 3: there is an intimate connection between

Linear function World	and	Matrix World.
$L: \mathbb{R}^n \rightarrow \mathbb{R}^m$	\leftrightarrow	$[L]_{m \times n}$
$L(\vec{x})$	$=$	$[L]\vec{x}$

How do our Chapter 2 notions in matrix world (homogeneous systems, rank, etc...) match with ideas in linear function world? We can better understand such connections by studying subspaces associated to L and its corresponding matrix.

Throughout, $L: \mathbb{R}^n \rightarrow \mathbb{R}^m$ will be a linear map and A will be its $m \times n$ matrix $[L]$.

Recall: A subspace of \mathbb{R}^n is a non-empty subset of \mathbb{R}^n that is

- (1) closed under addition, and
- (2) closed under scalar multiplication.

Nullspace

If A is an $m \times n$ matrix, then the set

$$\text{Null}(A) = \left\{ \vec{x} \in \mathbb{R}^n \mid A\vec{x} = \vec{0} \right\}$$

of all solutions to the homogeneous system $A\vec{x} = \vec{0}$ is a subspace of \mathbb{R}^n .

This is known as the nullspace of A .

Ex: What is the nullspace of $A = \begin{bmatrix} 1 & 1 & 1 & 3 \\ 0 & 0 & 1 & 2 \\ 1 & 1 & 2 & 5 \end{bmatrix}$?

Solution: It's the set of all solutions to $A\vec{x} = \vec{0}$

(i.e., solutions to $[A \mid \vec{0}]$) which we can obtain

by finding RREF(A).

$$\begin{bmatrix} 1 & 1 & 1 & 3 \\ 0 & 0 & 1 & 2 \\ 1 & 1 & 2 & 5 \end{bmatrix} \begin{matrix} \\ \\ R_3 - R_1 \end{matrix} \sim \begin{bmatrix} 1 & 1 & 1 & 3 \\ 0 & 0 & 1 & 2 \\ 0 & 0 & 1 & 2 \end{bmatrix} \begin{matrix} R_1 - R_2 \\ \\ R_3 - R_2 \end{matrix} \sim$$

$$\begin{bmatrix} 1 & 1 & 0 & 1 \\ 0 & 0 & 1 & 2 \\ 0 & 0 & 0 & 0 \end{bmatrix} \text{ (RREF)}$$

If $x_2 = s$ and $x_4 = t$ ($s, t \in \mathbb{R}$), then the solutions

are $\vec{x} = \begin{bmatrix} -s - t \\ s \\ -2t \\ t \end{bmatrix} = s \begin{bmatrix} -1 \\ 1 \\ 0 \\ 0 \end{bmatrix} + t \begin{bmatrix} -1 \\ 0 \\ -2 \\ 1 \end{bmatrix}, s, t \in \mathbb{R}$

$$\therefore \text{Null}(A) = \text{Span} \left\{ \begin{bmatrix} -1 \\ 1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} -1 \\ 0 \\ -2 \\ 1 \end{bmatrix} \right\}$$

What is the analogue of nullspace in linear function world??

Well, if $L: \mathbb{R}^n \rightarrow \mathbb{R}^m$ is a linear map with matrix A , then $A\vec{x} = \vec{0}$ if and only if $L(\vec{x}) = \vec{0}$

So $\text{Null}(A)$ is the same as

$$\text{Null}(L) = \{ \vec{x} \in \mathbb{R}^n \mid L(\vec{x}) = \vec{0} \}$$

which we will call the nullspace of L .

Ex: What is the nullspace of the linear map

$$L(x_1, x_2, x_3) = (x_1 + x_2, x_2 + x_3)?$$

Solution: The matrix for L is $A = \begin{bmatrix} 1 & 1 & 0 \\ 0 & 1 & 1 \end{bmatrix}$.

The nullspace of L is the same as $\text{Null}(A)$, which we can get by solving $A\vec{x} = \vec{0}$.

$$\text{RREF}(A) = \begin{bmatrix} 1 & 0 & -1 \\ 0 & 1 & 1 \end{bmatrix} \Rightarrow \text{Solution is } \vec{x} = t \begin{bmatrix} 1 \\ -1 \\ 1 \end{bmatrix}, t \in \mathbb{R}$$

$$\therefore \text{Null}(L) = \text{Span} \left\{ \begin{bmatrix} 1 \\ -1 \\ 1 \end{bmatrix} \right\}$$

Column Space of A and Range of L

Recall that the codomain of a linear transformation $L: \mathbb{R}^n \rightarrow \mathbb{R}^m$ is \mathbb{R}^m , the set that L maps into.

But does L actually hit every vector in its codomain?

Ex: If $\vec{v} = \begin{bmatrix} 1 \\ 1 \\ 2 \end{bmatrix}$, then the linear map

$\text{Proj}_{\vec{v}}: \mathbb{R}^3 \rightarrow \mathbb{R}^3$ sends each vector $\vec{x} \in \mathbb{R}^3$ to

$\text{Proj}_{\vec{v}} \vec{x}$, which is always a multiple of \vec{v} .

So $\text{Proj}_{\vec{v}}$ hits all multiples of \vec{v} , but nothing else (e.g., $\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$ is not hit by $\text{Proj}_{\vec{v}}$)

Ex: Thinking geometrically, it's easy to see that rotations, reflections, and stretches/compressions on \mathbb{R}^2 do hit every vector in their codomain!

Definition: The range of a linear map $L: \mathbb{R}^n \rightarrow \mathbb{R}^m$ is

$$\text{Range}(L) = \{L(\vec{x}) : \vec{x} \in \mathbb{R}^n\}.$$

This is the set of vectors in \mathbb{R}^m that L actually hits.

Ex: By the above examples, we have

(i) $\text{Range}(\text{Proj}_{\vec{v}}) = \text{Span}\{\vec{v}\}$

(ii) $\text{Range}(R_{\theta}) = \mathbb{R}^2$

(iii) $\text{Range}(\text{Ref}_{\vec{u}}) = \mathbb{R}^2$

What is the analogue of
range in the matrix world??

Since $L(\vec{x}) = A\vec{x}$, we have that

$$\begin{aligned}\text{Range}(L) &= \{L(\vec{x}) : \vec{x} \in \mathbb{R}^n\} \\ &= \{A\vec{x} : \vec{x} \in \mathbb{R}^n\}\end{aligned}$$

= linear combination of
columns of A .

$$= \left\{ \begin{array}{l} \text{all linear combinations} \\ \text{of the columns of } A \end{array} \right\} = \text{Span} \left\{ \text{columns of } A \right\}$$

Let's give this last set a proper name!

Definition: The **column space** of an $m \times n$ matrix A is

$$\text{Col}(A) = \{ A\vec{x} : \vec{x} \in \mathbb{R}^n \} = \text{Span} \{ \text{columns of } A \}$$

\therefore If L is a linear map with matrix A , then

$$\text{Range}(L) = \text{Col}(A).$$

Ex: What is the range of the linear map

$$L(x_1, x_2, x_3) = (x_1 + x_2, x_2 + x_3)?$$

Solution: From a previous example, the matrix for

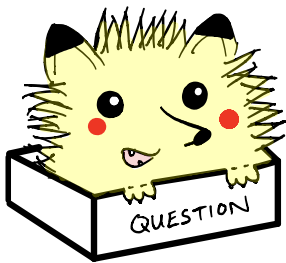
$$L \text{ is } A = \begin{bmatrix} 1 & 1 & 0 \\ 0 & 1 & 1 \end{bmatrix}. \text{ Thus,}$$

$$\text{Range}(L) = \text{Col}(A) = \text{Span} \left\{ \begin{bmatrix} 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 1 \\ 1 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \end{bmatrix} \right\}$$

Ex:

If $A = \begin{bmatrix} 1 & 1 & 1 & 3 \\ 0 & 0 & 1 & 2 \\ 1 & 1 & 2 & 5 \end{bmatrix}$, then

$$\text{Col}(A) = \text{Span} \left\{ \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}, \begin{bmatrix} 1 \\ 1 \\ 2 \end{bmatrix}, \begin{bmatrix} 3 \\ 2 \\ 5 \end{bmatrix} \right\}$$



Is the column space a subspace of \mathbb{R}^m just like the nullspace is a subspace of \mathbb{R}^n ?

Yes! In §1.7 we saw that $\text{Span}\{\vec{v}_1, \dots, \vec{v}_k\}$ is always a subspace! So in particular,

$\text{Col}(A) = \text{Span}\{\text{columns of } A\}$ is a subspace.

Note:

From Chapter 2 we know that a system

$A\vec{x} = \vec{b}$ is consistent if and only if \vec{b} belongs to $\text{Span}\{\text{columns of } A\}$.

In our new language:

$A\vec{x} = \vec{b}$ is consistent if and only if $\vec{b} \in \text{Col}(A)$
[or equivalently, $\vec{b} \in \text{Range}(L)$]

Rowspace

In some cases we may be interested in knowing the span of the rows of a matrix.

Definition: If A is an $m \times n$ matrix, then the row space of A , $\text{Row}(A)$, is the subspace of \mathbb{R}^n spanned by the rows of A when regarded as column vectors.

Ex: If $A = \begin{bmatrix} 1 & 1 & 0 \\ 0 & 1 & 1 \end{bmatrix}$, then

$$\text{Row}(A) = \text{Span} \left\{ \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix} \right\}$$

Formally, $\text{Row}(A) = \text{Col}(A^T) = \{A^T \bar{x} \mid \bar{x} \in \mathbb{R}^m\}$

Magic Fact about Row Spaces

EROs don't change the row space!

In particular, $\text{Row}(A) = \text{Row}(\text{RREF}(A))$

Ex: If $A = \begin{bmatrix} 1 & 1 & 1 & 3 \\ 0 & 0 & 1 & 2 \\ 1 & 1 & 2 & 5 \end{bmatrix}$, then

$$\text{RREF}(A) = \begin{bmatrix} 1 & 1 & 0 & 1 \\ 0 & 0 & 1 & 2 \\ 0 & 0 & 0 & 0 \end{bmatrix}, \text{ so}$$

$$\text{Row}(A) = \text{Row}(\text{RREF}(A)) = \text{Span} \left\{ \begin{bmatrix} 1 \\ 1 \\ 0 \\ 1 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 1 \\ 2 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \end{bmatrix} \right\}$$

This is clearly NOT a basis for $\text{Row}(A)$.

Is there some way we can obtain a basis directly?

Subspace	Subspace of	How to get a Basis
$\text{Col}(A) = \text{Range}(L)$	\mathbb{R}^m (codomain)	Use the columns of A that have leading 1's in $\text{RREF}(A)$
$\text{Row}(A) = \text{Col}(A^T)$	\mathbb{R}^n (domain)	Use the non-zero rows of $\text{RREF}(A)$
$\text{Null}(A) = \text{Null}(L)$	\mathbb{R}^n (domain)	Solve $A\vec{x} = \vec{0}$ and use the vectors on each parameter.

Ex: If $A = \begin{bmatrix} 1 & 4 & 1 \\ 2 & 9 & 5 \\ 3 & 13 & 6 \end{bmatrix}$ and $\text{RREF}(A) = \begin{bmatrix} 1 & 0 & -11 \\ 0 & 1 & 3 \\ 0 & 0 & 0 \end{bmatrix}$,

find bases for $\text{Col}(A)$, $\text{Row}(A)$, and $\text{Null}(A)$.

Solution: Since columns 1 and 2 have pivots in $\text{RREF}(A)$,

$\left\{ \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}, \begin{bmatrix} 4 \\ 9 \\ 13 \end{bmatrix} \right\}$ is a basis for $\text{Col}(A)$.

Since rows 1 and 2 of $\text{RREF}(A)$ are non-zero,

$$\left\{ \begin{bmatrix} 1 \\ 0 \\ -11 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 3 \end{bmatrix} \right\} \text{ is a basis for } \text{Row}(A).$$

The solution to $A\vec{x} = \vec{0}$ is $\vec{x} = t \begin{bmatrix} 11 \\ -3 \\ 1 \end{bmatrix}$, $t \in \mathbb{R}$, so

$$\left\{ \begin{bmatrix} 11 \\ -3 \\ 1 \end{bmatrix} \right\} \text{ is a basis for } \text{Null}(A).$$

Ex: If $A = \begin{bmatrix} 1 & 2 & 0 & 3 & 4 \\ 1 & 2 & 1 & 8 & 10 \\ 2 & 4 & 1 & 11 & 14 \end{bmatrix}$ and

$$\text{RREF}(A) = \begin{bmatrix} 1 & 2 & 0 & 3 & 4 \\ 0 & 0 & 1 & 5 & 6 \\ 0 & 0 & 0 & 0 & 0 \end{bmatrix}, \text{ find bases for}$$

$\text{Col}(A)$, $\text{Row}(A)$, and $\text{Null}(A)$.

Solution: A basis for $\text{Col}(A)$ is $\left\{ \begin{bmatrix} 1 \\ 1 \\ 2 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix} \right\}$

A basis for $\text{Row}(A)$ is $\left\{ \begin{bmatrix} 1 \\ 2 \\ 0 \\ 3 \\ 4 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 1 \\ 5 \\ 6 \end{bmatrix} \right\}$

The general solution for $A\vec{x} = \vec{0}$ is

$$\vec{x} = r \begin{bmatrix} -2 \\ 1 \\ 0 \\ 0 \\ 0 \end{bmatrix} + s \begin{bmatrix} -3 \\ 0 \\ -5 \\ 1 \\ 0 \end{bmatrix} + t \begin{bmatrix} -4 \\ 0 \\ -6 \\ 0 \\ 1 \end{bmatrix}, \quad r, s, t \in \mathbb{R},$$

So a basis for $\text{Null}(A)$ is

$$\left\{ \begin{bmatrix} -2 \\ 1 \\ 0 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} -3 \\ 0 \\ -5 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} -4 \\ 0 \\ -6 \\ 0 \\ 1 \end{bmatrix} \right\}$$

Note: If there are no parameters in the solution to $A\vec{x} = \vec{0}$, then $\text{Null}(A) = \{\vec{0}\}$. In this case we say that the nullspace of A is **trivial**.

Observations:

(1) $\text{Col}(A)$ contains a basis vector for every pivot in $\text{RREF}(A)$. Thus,

$$\dim \text{Col}(A) = \text{Rank}(A).$$

(2) $\text{Row}(A)$ contains a basis vector for every pivot in $\text{RREF}(A)$. Thus,

$$\dim \text{Row}(A) = \text{Rank}(A).$$

(3) $\text{Null}(A)$ contains a basis vector for every parameter in the solution to $A\vec{x} = \vec{0}$. Since there are $n - \text{Rank}(A)$ parameters,

$$\dim \text{Null}(A) = n - \text{Rank}(A)$$

↑
of columns.

This leads us to the following FUNDAMENTAL result:

Theorem [Rank-Nullity Theorem]:

If A is an $m \times n$ matrix, then

$$\text{Rank}(A) + \dim \text{Null}(A) = n.$$

Ex: A 5×4 matrix A has rank 3, what is the dimension of its nullspace?

Solution: Since $\text{Rank}(A) + \dim \text{Null}(A) = 4$, we have that $\dim \text{Null}(A) = 4 - \text{Rank}(A)$

$$= 4 - 3 = \boxed{1}.$$

Ex: A 10×17 matrix A has a 14-dimensional nullspace. What is $\dim \text{Col}(A)$?

Solution: Note that since $\text{Rank}(A) + \dim \text{Null}(A) = 17$,

$$\begin{aligned}\text{we have } \text{Rank}(A) &= 17 - \dim \text{Null}(A) \\ &= 17 - 14 \\ &= 3\end{aligned}$$

$$\therefore \dim \text{Col}(A) = \text{Rank}(A) = \boxed{3}$$

Ex: A 6×6 matrix A has 1-dimensional nullspace. Are the columns of A linearly independent?

Solution: By the Rank-Nullity Theorem,

$$\text{Rank}(A) = 6 - \dim \text{Null}(A) = 6 - 1 = 5$$

Thus, $\text{Rank}(A) < \# \text{ of columns} = 6$, so by the results of Chapter 2, the columns are linearly dependent.

[In fact this argument shows that the columns of A are linearly independent if and only if $\dim \text{Null}(A) = 0$ (i.e., $\text{Null}(A) = \{\vec{0}\}$). This makes sense: if there were some non-zero $\vec{x} \in \text{Null}(A)$, then we would have $A\vec{x} = \vec{0}$, meaning there is a non-trivial linear combination of A 's columns that equals $\vec{0}$!]

Cute Application: If A is an $m \times n$ matrix, then $\text{Rank}(A) = \text{Rank}(A^T)$.

Why? Because $\text{Rank}(A) = \dim \text{Row}(A)$
and $\text{Rank}(A^T) = \dim \text{Col}(A^T)$.

Since $\text{Row}(A) = \text{Col}(A^T)$, we get

$$\text{Rank}(A) = \dim \text{Row}(A) = \dim \text{Col}(A^T) = \text{Rank}(A^T).$$

