

# All work and no play makes Jack enumerate maps

Michael La Croix PhD

University of Waterloo

February 15, 2011

- 1 Combinatorial Enumeration
- 2 Graphs, Maps, and Surfaces
- 3 Rooted Maps and Flags
- 4 Quantum gravity and the  $q$ -Conjecture
- 5 Map Enumeration
  - Orientable Maps
  - Non-Orientable Maps
  - Hypermaps
  - Generating Series
- 6 What does Jack have to do with it?
  - The invariants resolve a special case

# My Perspective

- I'm a mathematician.
- I study combinatorial enumeration.
- I think a lot of problems are best understood via pictures.

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## Enumeration

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## Enumeration

Systematic counting.

## Example

How many ways are there to arrange 7 black and 3 white marbles in a row?



# Generating Series (or Partition Functions)

A **generating series** is an algebraic tool for recording a sequences of numbers. Using such tools, counting problems become algebra problems.

## Example

If  $a_{n,k}$  is the number of ways to arrange  $n$  black and  $k$  white marbles, then

$$\sum_{n,k \geq 0} a_{n,k} x^n y^k = \sum_{n,k \geq 0} \binom{n+k}{k} x^n y^k = \frac{1}{1-x-y}$$

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# Why Should We Count Things?

- It could be the key to computing probabilities.
- It is a first step in listing all the possible cases for a case analysis.
  - By counting we may implicitly describe how to list the objects.
  - A count lets us check that our list is complete.
- The behaviour of a sequence of numbers can describe physical properties.
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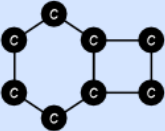
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# What is mathematics ?

Mathematics is a way of abstractly studying relationships between objects.

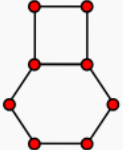
**CHEMISTRY**



BENZOCYCLOBUTADIENE

● CARBON ATOMS  
—  $\sigma$ -ELECTRON BONDS

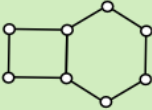
**SOCIAL NETWORKS**



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● INDIVIDUALS  
— FRIENDSHIPS

**BIOLOGY**




PPI (SUB)NETWORK OF  
A SIMPLE ORGANISM

○ PROTEINS  
— INTERACTIONS

**MATH**

THEY LOOK THE SAME TO ME.

LET'S CALL IT  
A GRAPH.



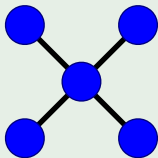
**"MATHEMATICS IS THE ART OF GIVING THE SAME NAME TO DIFFERENT THINGS."**  
JULES HENRI POINCARÉ (1854-1912)

From the webcomic **Spiked Math** at [spikedmath.com](http://spikedmath.com)

# Extra Information

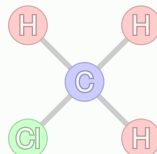
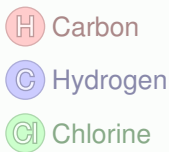
By studying the abstraction, we can more easily recognize what extra information is essential to the structure of a problem.

## Example (A Graph)



The graph  $K_{4,1}$ .

## Example (Chemistry)

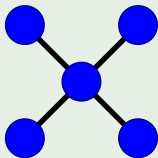


The molecule chloromethane.

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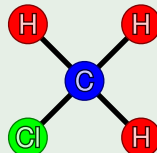
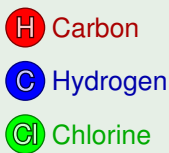
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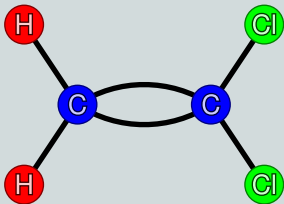
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# Labelled Vertices

With labelled graphs, we can distinguish between some kinds of isomers.

## Example (Isomers of dichloroethene)

1,1-dichloroethene



1,2-dichloroethene

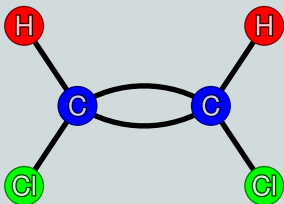
The 1,1 and 1,2 isomers of  $C_2H_2Cl_2$  are represented by different graphs.

# Embeddings

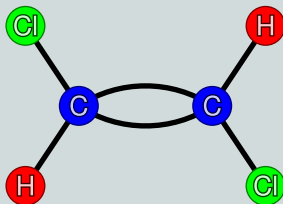
For other isomers, we actually need to draw the graphs.

## Example (cis-trans isomers)

cis-1,2-dichloroethene



trans-1,2-dichloroethene



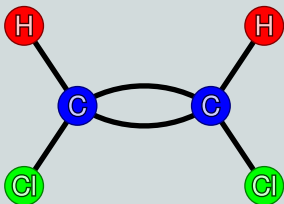
cis-trans isomers have the same graph, but different embeddings.

# Embeddings

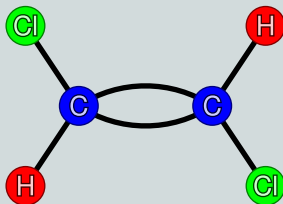
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## Example (cis-trans isomers)

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cis-trans isomers have the same graph, but different embeddings.

**Conclusion:** Sometimes the way a graph is drawn is as important as the graph itself.

# Three Utilities

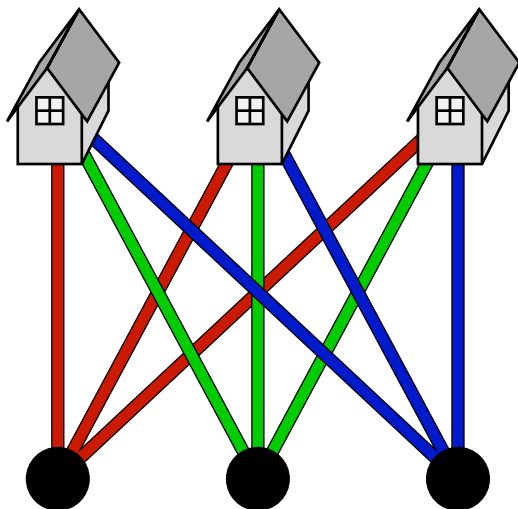


A classical challenge is how to place conduits so that three utilities can be connected to three houses.

This should be done so that no conduits cross.

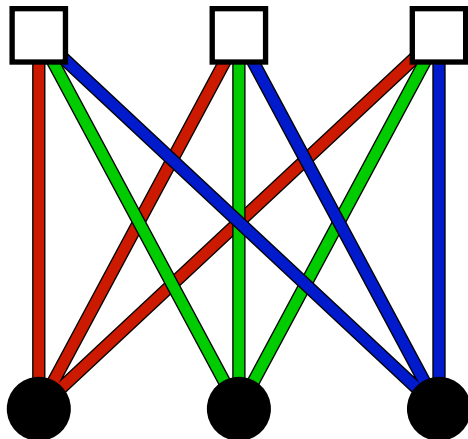


# Three Utilities



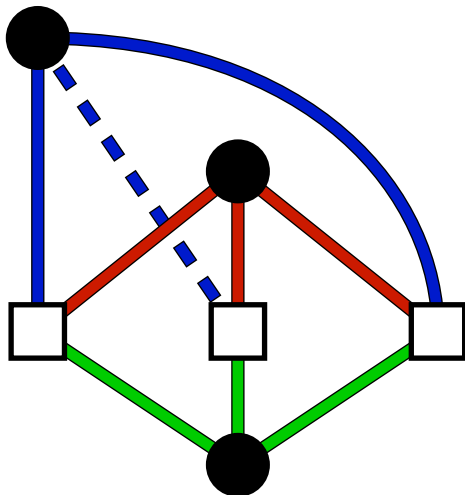
Together, the houses, utilities, and conduits define a graph.

# Three Utilities



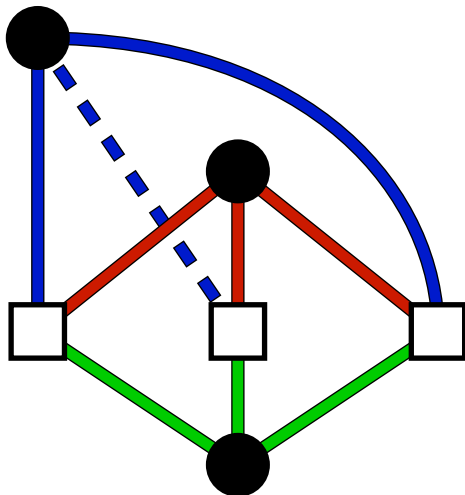
We want to embed the graph.

# Three Utilities



After a lot of effort, we conclude that the problem cannot be solved as it appears to be stated.

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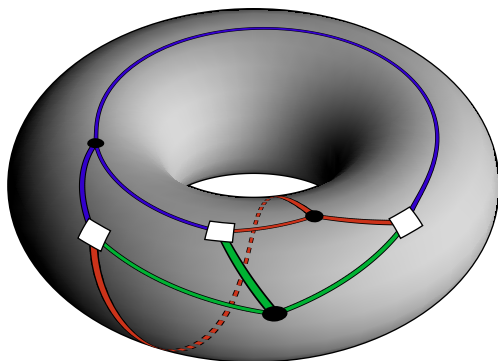


After a lot of effort, we conclude that the problem cannot be solved as it appears to be stated.

This is actually a classic result (Kuratowski's Theorem). The given graph is one of two obstacles to being able to draw a graph on the plane.

Solving the problems relies on finding a loop-hole in its statement.

# Three Utilities

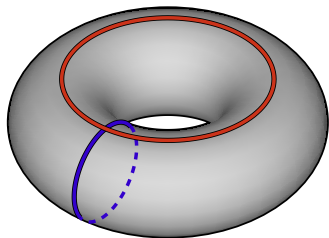


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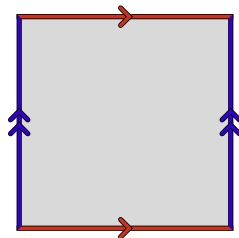
One solution is that, as stated, the problem does not say that the houses are on a plane. We can draw them on a torus.

# Representing Surfaces

The torus (or any surface) can be represented schematically in terms of the surgery required to stitch it together from a rubber sheet.



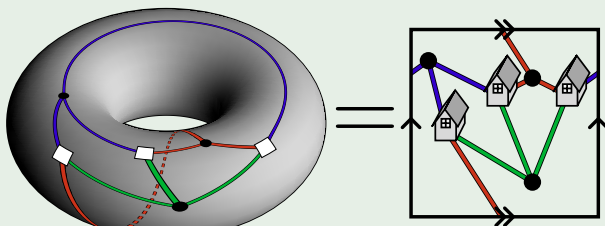
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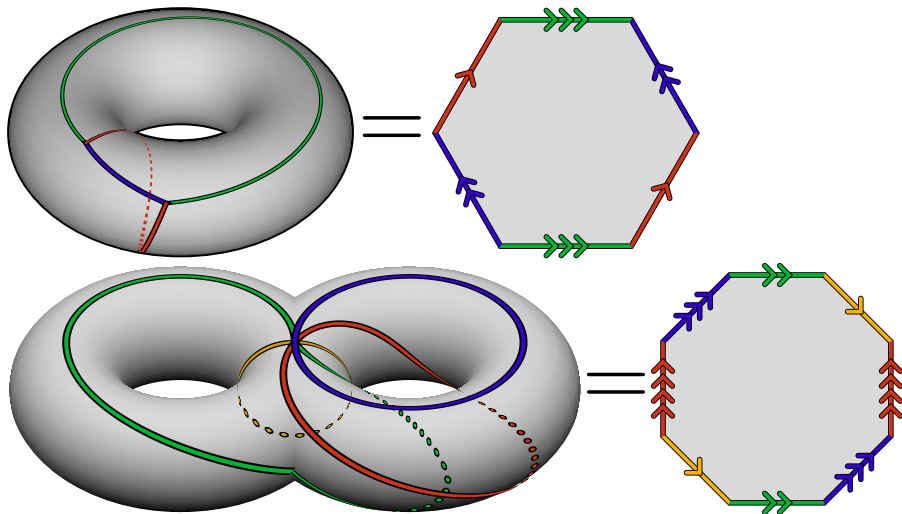
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## Example



# Other Surfaces are Also Obtained by Surgery



# Graphs, Surfaces, and Maps

## Definition

A **surface** is a compact 2-manifold without boundary.

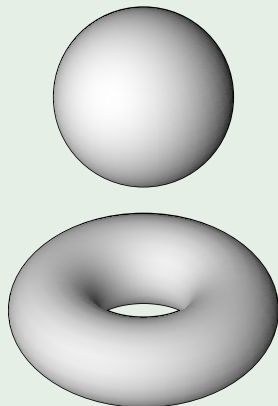
## Definition

A **graph** is a finite set of *vertices* together with a finite set of *edges*, such that each edge is associated with either one or two vertices.

## Definition

A **map** is a 2-cell embedding of a graph in a surface.

## Example



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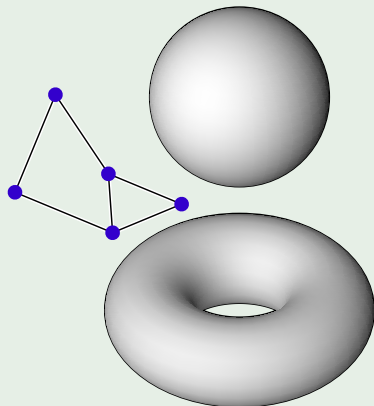
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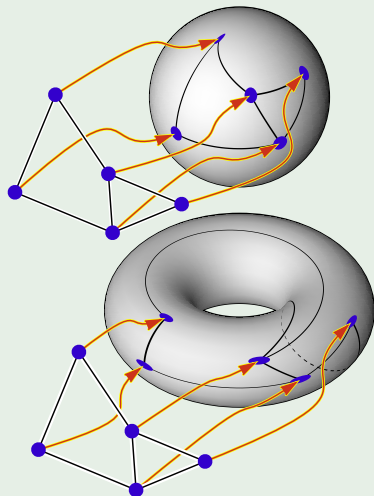
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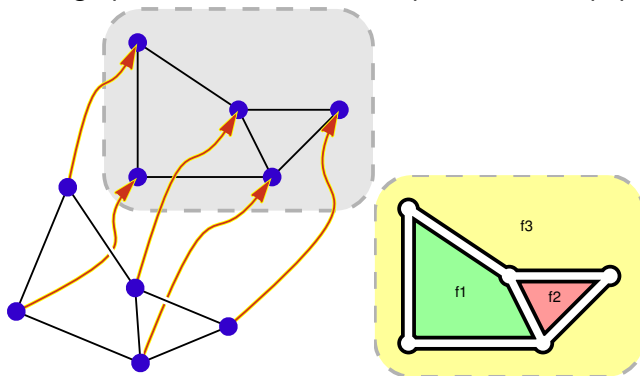
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## Example



# Maps and Faces

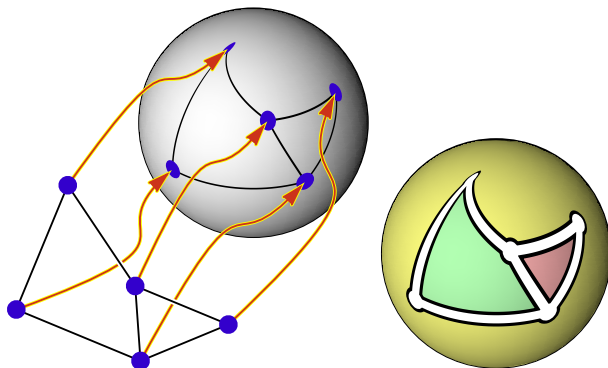
Once a graph is drawn, the unused portion of the paper is split into faces.



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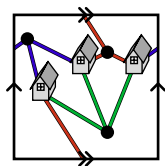
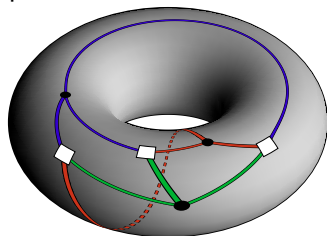


For symmetry, the outer face is thought of as part of a sphere.

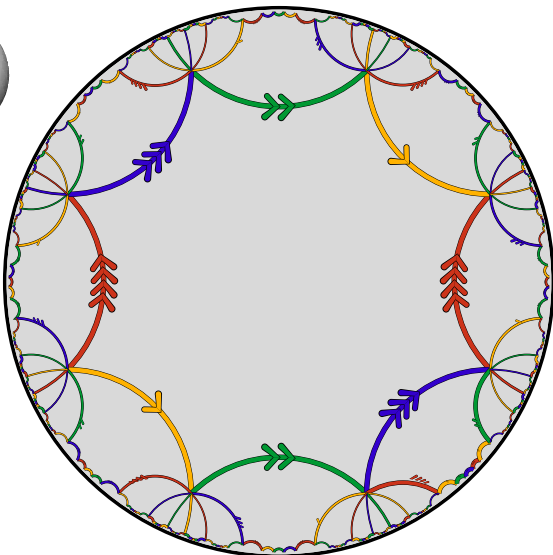
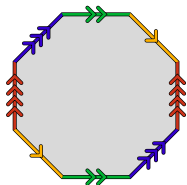
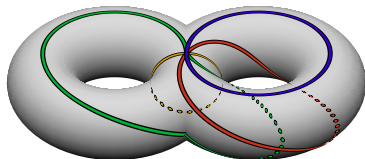
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# Tiling the Representation

The faces of a map can be made more evident by tessellating the tile that represents the surface.



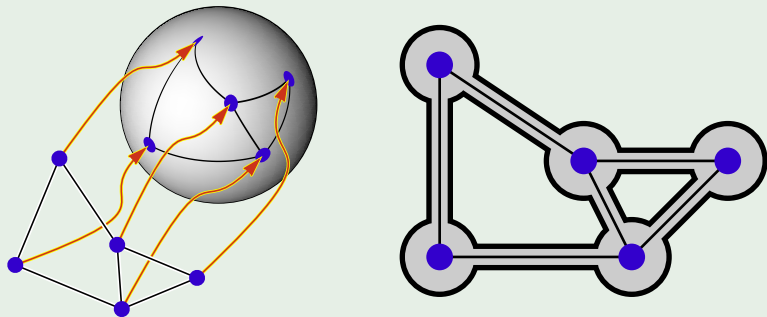
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# Ribbon Graphs

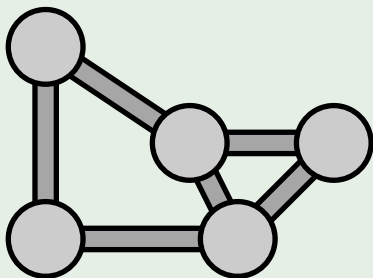
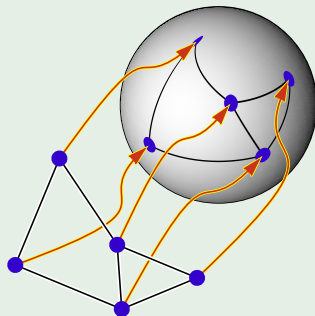
## Example



The homeomorphism class of an embedding is determined by a neighbourhood of the graph.

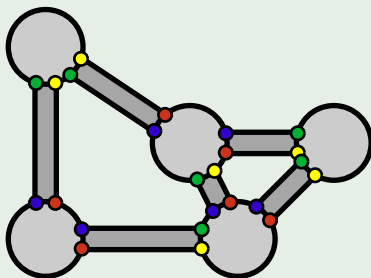
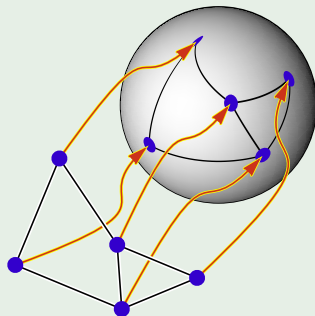
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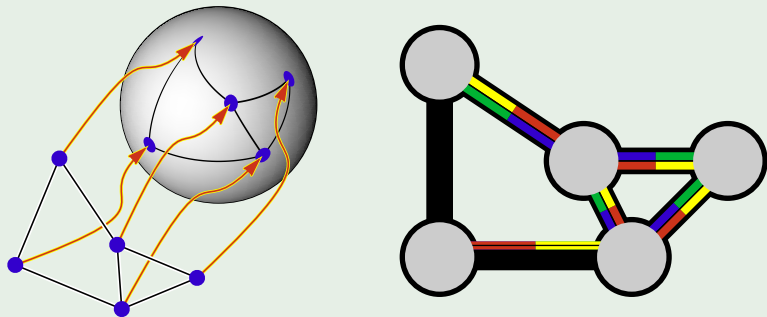
Neighbourhoods of vertices and edges can be replaced by discs and ribbons to form a ribbon graph.

## Example



The boundaries of ribbons determine flags.

## Example



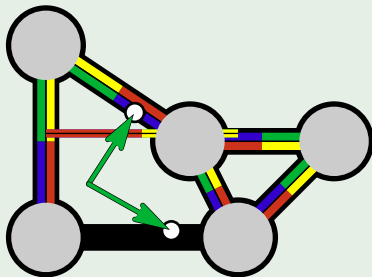
The boundaries of ribbons determine flags, and these can be associated with quarter edges.

# Rooted Maps

## Definition

A **rooted map** is a map together with a distinguished orbit of flags under the action of its automorphism group.

## Example

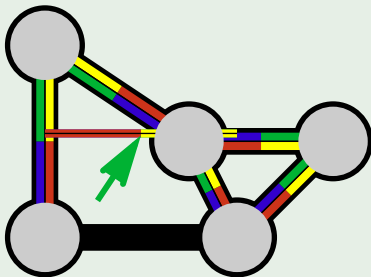


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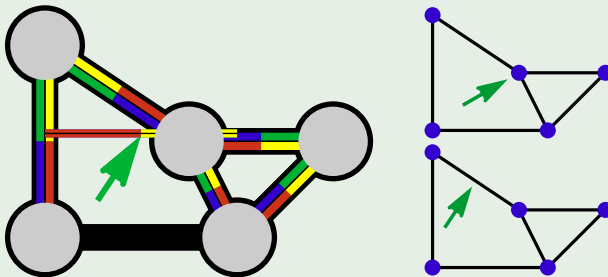


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# 2-dimensional Quantum Gravity

Two models of 2-dimensional quantum gravity are analyzed by enumerating rooted orientable maps.

- The Penner Model involves all smooth maps.
- $\phi - 4$  model involves only 4-regular maps.

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- $\phi - 4$  model involves only 4-regular maps.

The models have the same behaviour.

# An algebraic explanation - A remarkable identity

## Theorem (Jackson and Visentin)

$$\begin{aligned} Q(u^2, x, y, z) &= \frac{1}{2}M(4u^2, y+u, y, xz^2) + \frac{1}{2}M(4u^2, y-u, y, xz^2) \\ &= \text{bis}_{\text{even } u} M(4u^2, y+u, y, xz^2) \end{aligned}$$

$M$  is the genus series for rooted orientable maps, and  $Q$  is the corresponding series for 4-regular maps.

$$\begin{aligned} M(u^2, x, y, z) &:= \sum_{\mathfrak{m} \in \mathcal{M}} u^{2g(\mathfrak{m})} x^{v(\mathfrak{m})} y^{f(\mathfrak{m})} z^{e(\mathfrak{m})} \\ Q(u^2, x, y, z) &:= \sum_{\mathfrak{m} \in \mathbb{Q}} u^{2g(\mathfrak{m})} x^{v(\mathfrak{m})} y^{f(\mathfrak{m})} z^{e(\mathfrak{m})} \end{aligned}$$

$g(\mathfrak{m})$ ,  $v(\mathfrak{m})$ ,  $f(\mathfrak{m})$ , and  $e(\mathfrak{m})$  are genus, #vertices, #faces, and #edges

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The right hand side is a generating series for a set  $\bar{\mathcal{M}}$  consisting of elements of  $\mathcal{M}$  with

- each handle decorated independently in one of 4 ways, and
- an even subset of vertices marked.

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## $q$ -Conjecture (Jackson and Visentin)

The identity is explained by a **natural** bijection  $\phi$  from  $\bar{\mathcal{M}}$  to  $\mathcal{Q}$ .

A decorated map with

- $v$  vertices
- $2k$  marked vertices
- $e$  edges
- $f$  faces
- genus  $g$

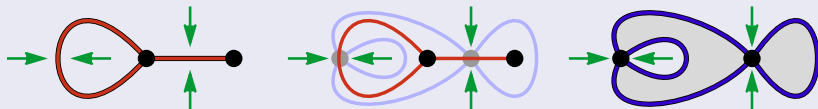


A 4-regular map with

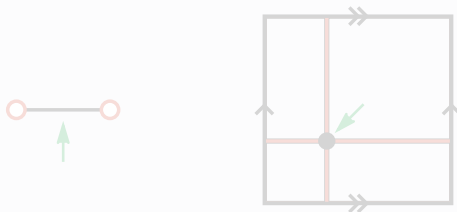
- $e$  vertices
- $2e$  edges
- $f + v - 2k$  faces
- genus  $g + k$

# Two Clues

## The radial construction for undecorated maps

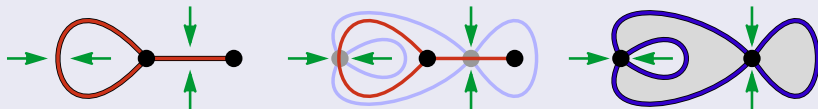


## One extra image of $\phi$

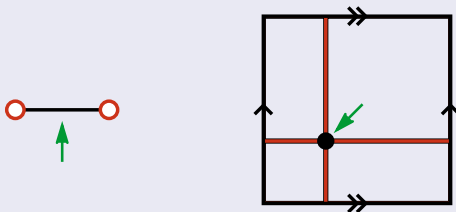


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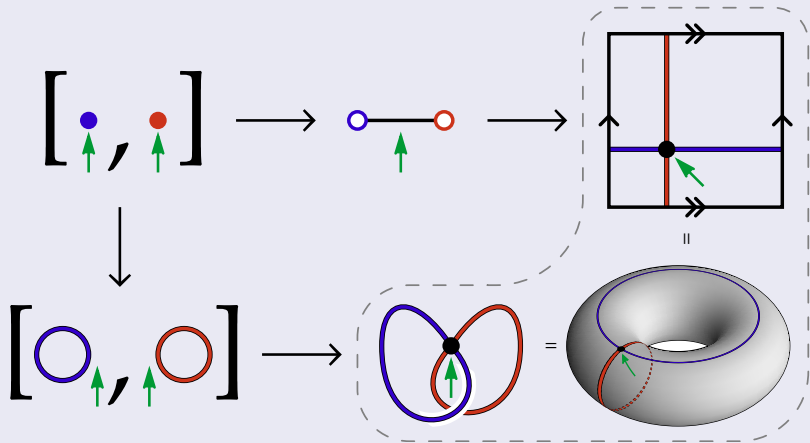


## One extra image of $\phi$



# Two Clues

One extra image of  $\phi$



# A refined $q$ -Conjecture

## Conjecture (La Croix)

There is a natural bijection  $\phi$  from  $\bar{\mathcal{M}}$  to  $\mathcal{Q}$  such that:

A decorated map with

- $v$  vertices
- $2k$  marked vertices
- $e$  edges
- $f$  faces
- genus  $g$



A 4-regular map with

- $e$  vertices
- $2e$  edges
- $f + v - 2k$  faces
- genus  $g + k$

and

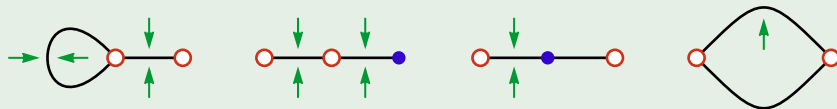
the root edge of  $\phi(m)$   
is face-separating

if and only if

the root vertex of  $m$   
is not decorated.

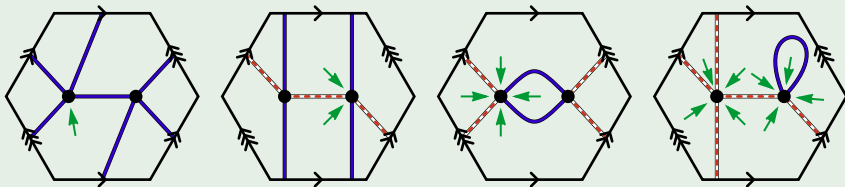
# Root vertices in $\bar{\mathcal{M}}$ are related to root edges in $\mathcal{Q}$

## Example (planar maps with 2 edges and 2 decorated vertices)



Nine of eleven rooted maps have a decorated root vertex.

## Example (4-regular maps on the torus with two vertices)



Nine of fifteen rooted maps have face-non-separating root edges.

# Outline

- 1 Combinatorial Enumeration
- 2 Graphs, Maps, and Surfaces
- 3 Rooted Maps and Flags
- 4 Quantum gravity and the  $q$ -Conjecture
- 5 **Map Enumeration**
  - Orientable Maps
  - Non-Orientable Maps
  - Hypermaps
  - Generating Series
- 6 What does Jack have to do with it?
  - The invariants resolve a special case

# The Map Series

Extra symmetry makes it easier to work with a more refined series. An enumerative problem associated with maps is to determine the number of rooted maps with specified vertex- and face- degree partitions.

## Definition

The **map series** for a set  $\mathcal{M}$  of rooted maps is the combinatorial sum

$$M(\mathbf{x}, \mathbf{y}, z) := \sum_{\mathbf{m} \in \mathcal{M}} \mathbf{x}^{\nu(\mathbf{m})} \mathbf{y}^{\phi(\mathbf{m})} z^{|E(\mathbf{m})|}$$

where  $\nu(\mathbf{m})$  and  $\phi(\mathbf{m})$  are the the vertex- and face-degree partitions of  $\mathbf{m}$ .

## Example

Rootings of  are enumerated by  $(x_2^3 x_3^2) (y_3 y_4 y_5) z^6$ .

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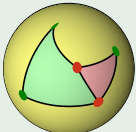
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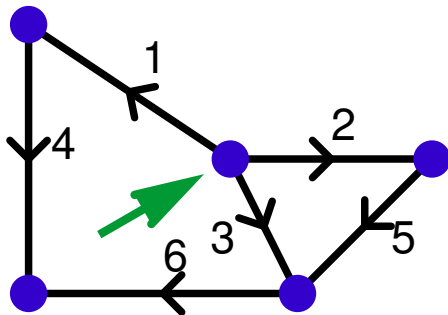
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# Encoding Orientable Maps

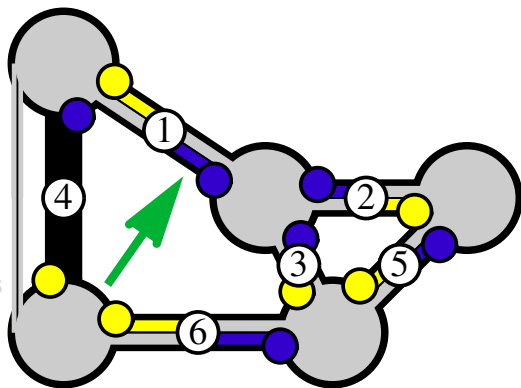
- 1 Orient and label the edges.
- 2 This induces labels on flags.
- 3 Clockwise circulations at each vertex determine  $\nu$ .
- 4 Face circulations are the cycles of  $\epsilon\nu$ .



$$\begin{aligned}\epsilon &= (1\ 1')(2\ 2')(3\ 3')(4\ 4')(5\ 5')(6\ 6') \\ \nu &= (1\ 2\ 3)(1'\ 4')(2'\ 5')(3'\ 5'\ 6')(4'\ 6') \\ \epsilon\nu = \phi &= (1\ 4\ 6'\ 3')(1'\ 2\ 5\ 6\ 4')(2'\ 3\ 5')\end{aligned}$$

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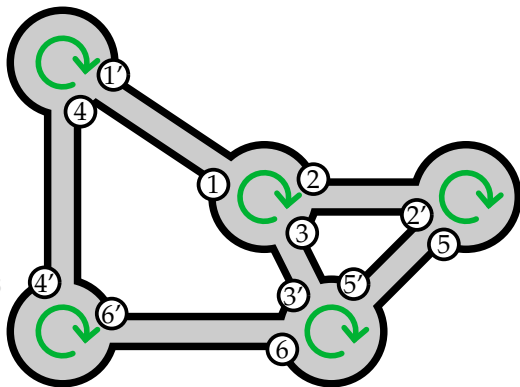
$$\epsilon = (1 \ 1')(2 \ 2')(3 \ 3')(4 \ 4')(5 \ 5')(6 \ 6')$$

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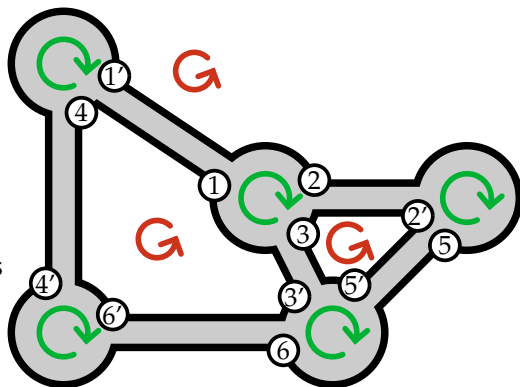
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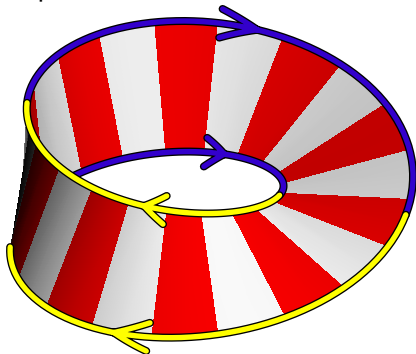
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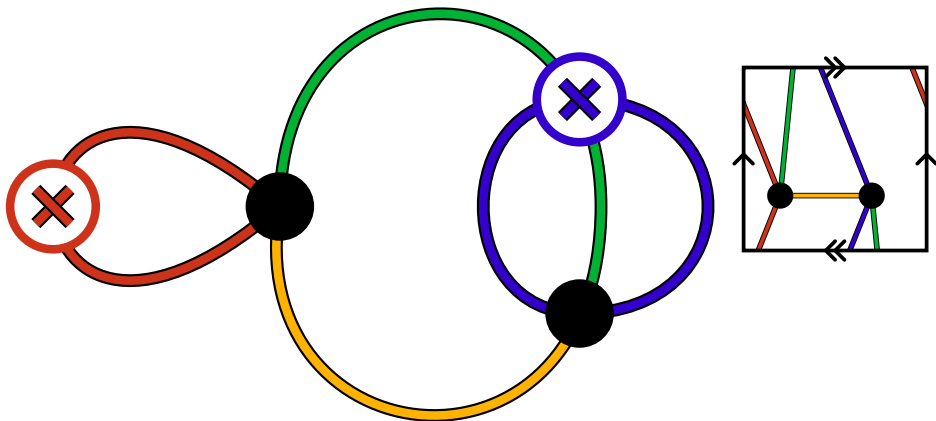
# A Möbius Strip

Maps can also be drawn in surfaces that contain Möbius strips.



# Encoding Locally Orientable Maps

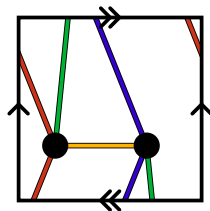
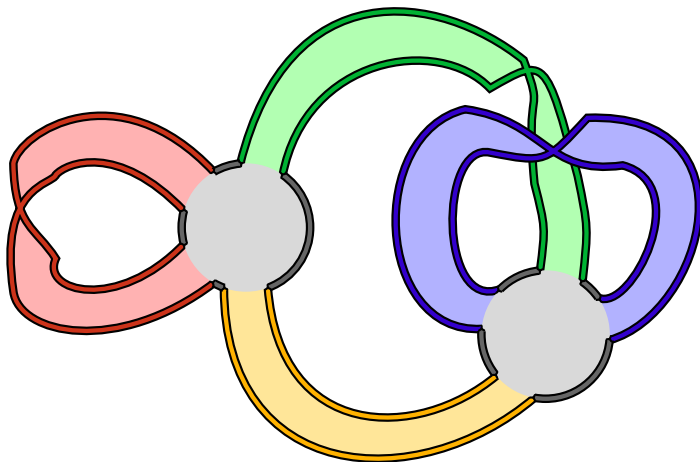
A new encoding is needed to record twisting.



Start with a ribbon graph.

# Encoding Locally Orientable Maps

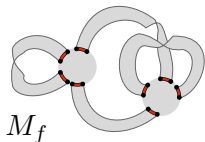
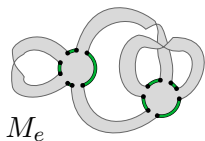
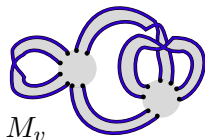
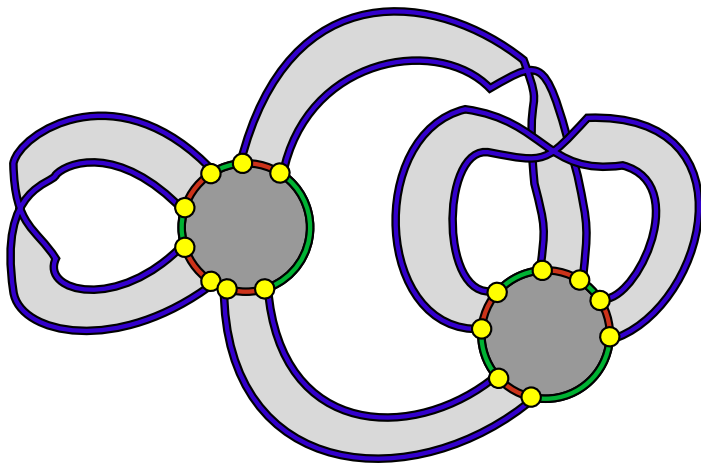
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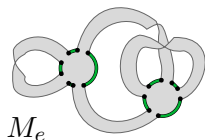
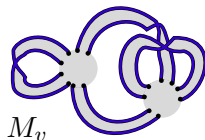
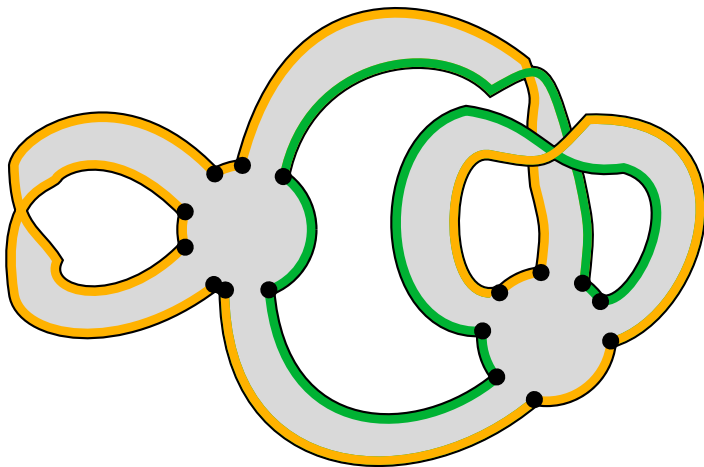
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Ribbon boundaries determine 3 perfect matchings of flags.

# Encoding Locally Orientable Maps

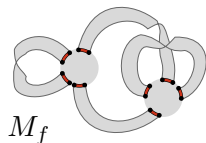
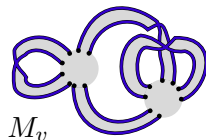
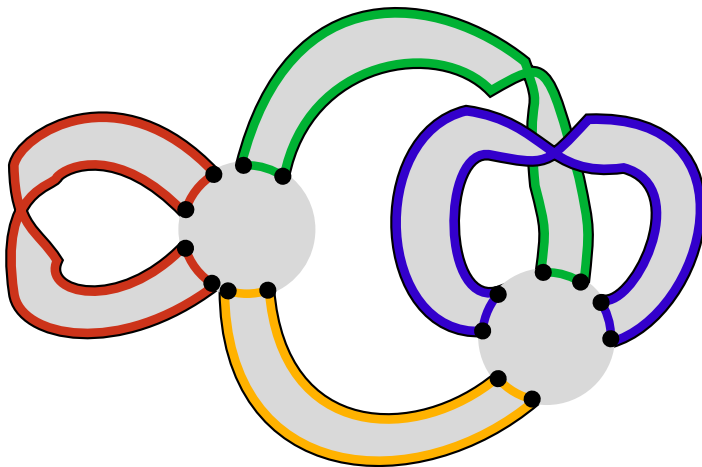
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Pairs of matchings determine, **faces**,

# Encoding Locally Orientable Maps

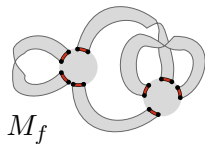
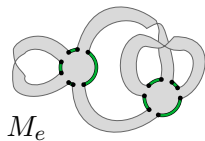
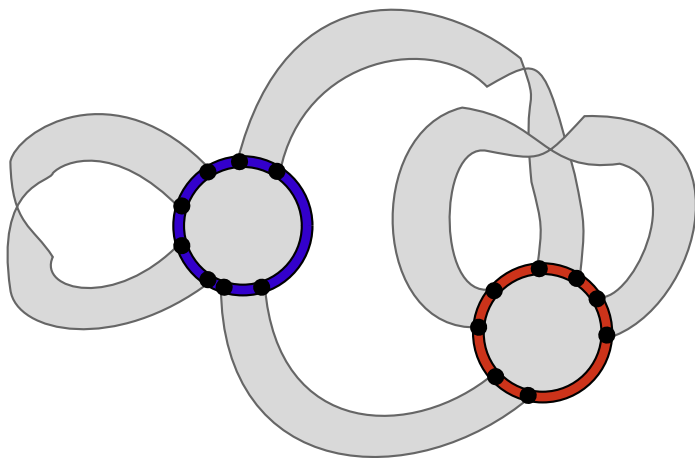
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Pairs of matchings determine, faces, **edges**,

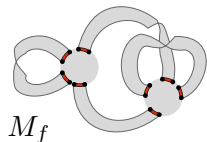
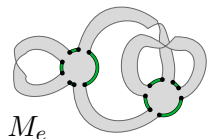
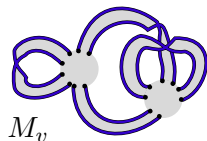
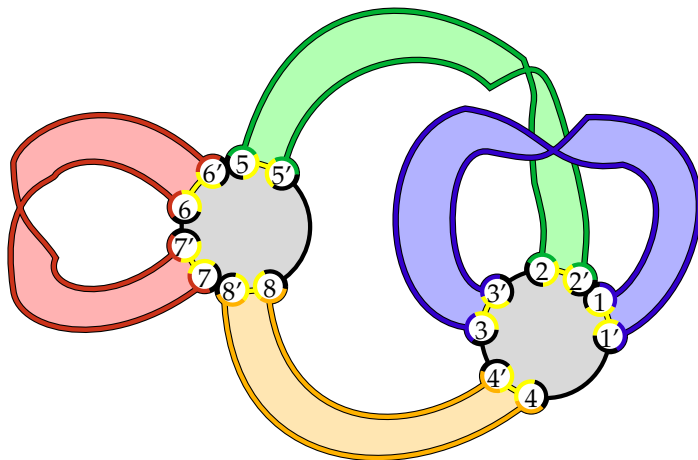
# Encoding Locally Orientable Maps

A new encoding is needed to record twisting.



Pairs of matchings determine, faces, edges, and **vertices**.

# Encoding Locally Orientable Maps



$$M_v = \{\{1, 3\}, \{1', 3'\}, \{2, 5\}, \{2', 5'\}, \{4, 8\}, \{4', 8\}, \{6, 7\}, \{6', 7'\}\}$$

$$M_e = \{\{1, 2'\}, \{1', 4\}, \{2, 3'\}, \{3, 4'\}, \{5, 6'\}, \{5', 8\}, \{6, 7'\}, \{7, 8'\}\}$$

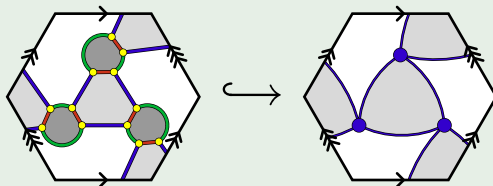
$$M_f = \{\{1, 1'\}, \{2, 2'\}, \{3, 3'\}, \{4, 4'\}, \{5, 5'\}, \{6, 6'\}, \{7, 7'\}, \{8, 8'\}\}$$

# Hypermaps

Generalizing the combinatorial encoding, an arbitrary triple of perfect matchings determines a **hypermap** when the triple induces a connected graph, with cycles of  $M_e \cup M_f$ ,  $M_e \cup M_v$ , and  $M_v \cup M_f$  determining vertices, hyperfaces, and hyperedges. [▶ Example](#)

Hypermaps both **specialize** and generalize maps.

## Example



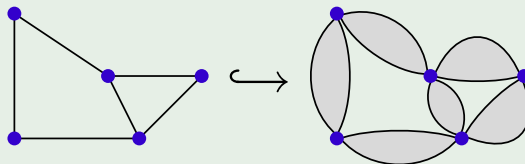
Hypermaps can be represented as face-bipartite maps.

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Hypermaps both specialize and **generalize** maps.

## Example



Maps can be represented as hypermaps with  $\epsilon = [2^n]$ .

# The Hypermap Series

## Definition

The **hypermap series** for a set  $\mathcal{H}$  of hypermaps is the combinatorial sum

$$H(\mathbf{x}, \mathbf{y}, \mathbf{z}) := \sum_{\mathfrak{h} \in \mathcal{H}} \mathbf{x}^{\nu(\mathfrak{h})} \mathbf{y}^{\phi(\mathfrak{h})} \mathbf{z}^{\epsilon(\mathfrak{h})}$$

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## Note

$$M(\mathbf{x}, \mathbf{y}, \mathbf{z}) = H(\mathbf{x}, \mathbf{y}, \mathbf{z}) \Big|_{z_i = z\delta_{i,2}}$$

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# How does this help?

- Instead of counting rooted maps, we can count labelled hypermaps. The numbers are different, but the correction factor is easy.
- Labelled counting problems are turned into problems involving counting factorizations.
- These can be answered via character theory.
- Appropriate characters appear as coefficients of symmetric functions.

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# Explicit Formulae

The hypermap series can be computed explicitly when  $\mathcal{H}$  consists of all orientable or locally orientable hypermaps.

## Theorem (Jackson and Visentin)

*When  $\mathcal{H}$  is the set of orientable hypermaps,*

$$H(p(\mathbf{x}), p(\mathbf{y}), p(\mathbf{z}); 0) = t \frac{\partial}{\partial t} \ln \left( \sum_{\theta \in \mathcal{P}} H_{\theta} s_{\theta}(\mathbf{x}) s_{\theta}(\mathbf{y}) s_{\theta}(\mathbf{z}) \right) \Big|_{t=0}.$$

## Theorem (Goulden and Jackson)

*When  $\mathcal{H}$  is the set of locally orientable hypermaps,*

$$H(p(\mathbf{x}), p(\mathbf{y}), p(\mathbf{z}); 1) = 2t \frac{\partial}{\partial t} \ln \left( \sum_{\theta \in \mathcal{P}} \frac{1}{H_{2\theta}} Z_{\theta}(\mathbf{x}) Z_{\theta}(\mathbf{y}) Z_{\theta}(\mathbf{z}) \right) \Big|_{t=0}.$$

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We started with two similar problems, applied similar techniques, and found similar looking solutions.

The natural question is, “Could we have solved both problems at once?”

# Jack Symmetric Functions

Jack symmetric functions, ► Definition, are a one-parameter family, denoted by  $\{J_\theta(\alpha)\}_\theta$ , that generalizes both Schur functions and zonal polynomials.

## Proposition (Stanley)

*Jack symmetric functions are related to Schur functions and zonal polynomials by:*

$$\begin{array}{ll} J_\lambda(1) = H_\lambda s_\lambda, & \langle J_\lambda, J_\lambda \rangle_1 = H_\lambda^2, \\ J_\lambda(2) = Z_\lambda, & \text{and} \quad \langle J_\lambda, J_\lambda \rangle_2 = H_{2\lambda}, \end{array}$$

*where  $2\lambda$  is the partition obtained from  $\lambda$  by multiplying each part by two.*

## $b$ -Conjecture (Goulden and Jackson)

*The generalized series,*

$$\begin{aligned} H(p(\mathbf{x}), p(\mathbf{y}), p(\mathbf{z}); b) \\ &:= (1+b)t \frac{\partial}{\partial t} \ln \left( \sum_{\theta \in \mathcal{P}} \frac{J_{\theta}(\mathbf{x}; 1+b) J_{\theta}(\mathbf{y}; 1+b) J_{\theta}(\mathbf{z}; 1+b)}{\langle J_{\theta}, J_{\theta} \rangle_{1+b}} \right) \Big|_{t=0} \\ &= \sum_{n \geq 0} \sum_{\nu, \phi, \epsilon \vdash n} c_{\nu, \phi, \epsilon}(b) p_{\nu}(\mathbf{x}) p_{\phi}(\mathbf{y}) p_{\epsilon}(\mathbf{z}), \end{aligned}$$

*has an combinatorial interpretation involving hypermaps. In particular*

$$c_{\nu, \phi, \epsilon}(b) = \sum_{\mathfrak{h} \in \mathcal{H}_{\nu, \phi, \epsilon}} b^{\beta(\mathfrak{h})} \text{ for some invariant } \beta \text{ of rooted hypermaps.}$$

## The many lives of $b$

	$b = 0$		$b = 1$
Hypermaps	Orientable	?	Locally Orientable
Symmetric Functions	$s_\theta$	$J_\theta(b)$	$Z_\theta$
Matrix Integrals	Hermitian	?	Real Symmetric
Moduli Spaces	over $\mathbb{C}$	?	over $\mathbb{R}$
Matching Systems	Bipartite	?	All

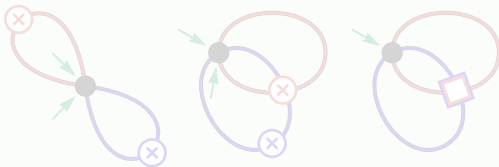
# A $b$ -Invariant

The  $b$ -Conjecture assumes that  $c_{\nu,\phi,\epsilon}(b)$  is a polynomial, and numerical evidence suggests that its degree is the genus of the hypermaps it enumerates. A  $b$ -invariant must:

- 1 be zero for orientable hypermaps,
- 2 be positive for non-orientable hypermaps, and
- 3 depend on rooting.

## Example

Rootings of precisely three maps are enumerated by  $c_{[4],[4],[2^2]}(b) = 1 + b + 3b^2$ .



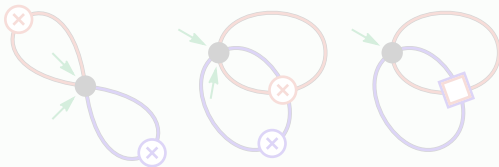
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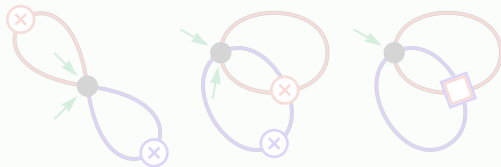
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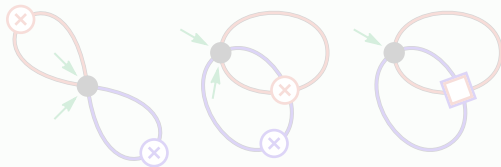
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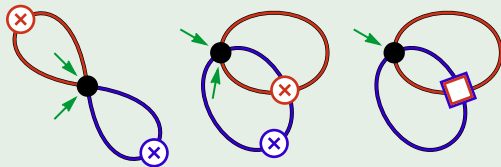
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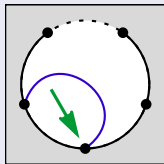
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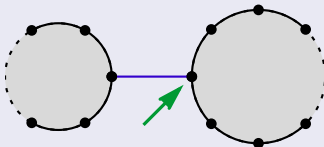
# A root-edge classification

There are four possible types of root edges in a map.

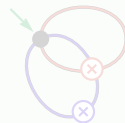
Borders



Bridges

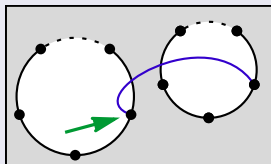


Example

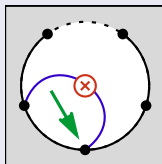


A handle

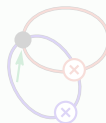
Handles



Cross-Borders



Example

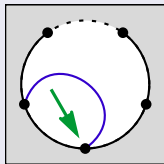


A cross-border

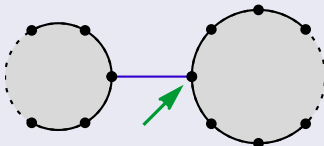
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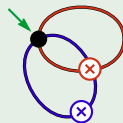
Borders



Bridges

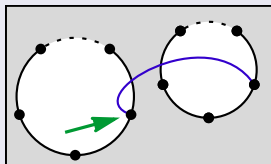


Example

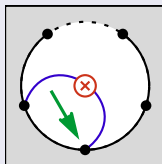


A handle

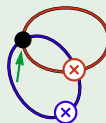
Handles



Cross-Borders



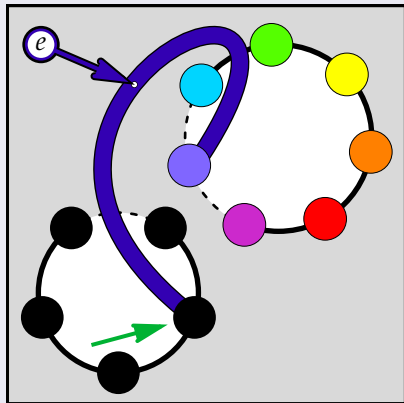
Example



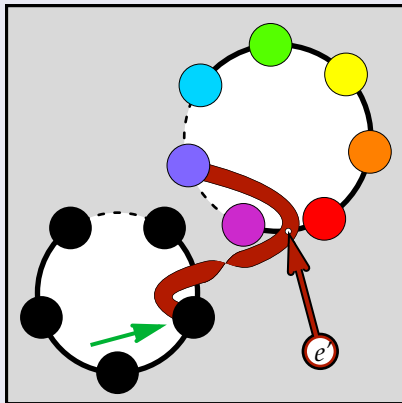
A cross-border

# A root-edge classification

Handles occur in pairs



Untwisted



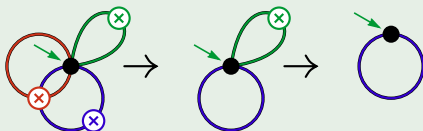
Twisted

# A family of invariants

## The invariant $\eta$

- Iteratively deleting the root edge assigns a type to each edge in a map.
- An invariant,  $\eta$ , is given by
$$\eta(\mathfrak{m}) := (\# \text{ of cross-borders}) + (\# \text{ of twisted handles}).$$
- Different handle twisting determines a different invariant.

### Example



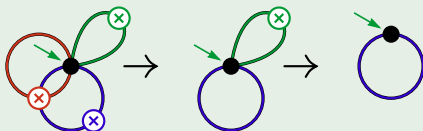
Handle  
Cross-Border  
Border

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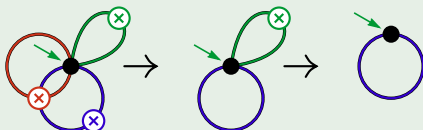
Handle  
Cross-Border  
Border

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### Example



Handle  
Cross-Border  
Border

# Main result (marginal $b$ -invariants exist)

## Theorem (La Croix)

*If  $\phi$  partitions  $2n$  and  $\eta$  is a member of the family of invariants then,*

$$d_{v,\phi}(b) := \sum_{\ell(\nu)=v} c_{\nu,\phi,[2n]}(b) = \sum_{\mathbf{m} \in \mathcal{M}_{v,\phi}} b^{\eta(\mathbf{m})}.$$

## Proof (sketch).

- Distinguish between root and non-root faces in the generating series.
- Show that this series satisfies a PDE with a unique solution.
- Predict an expression for the corresponding algebraic refinement.
- Show that the refined series satisfies the same PDE. □

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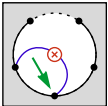


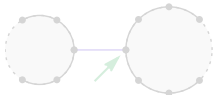
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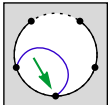
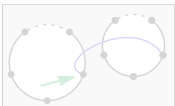
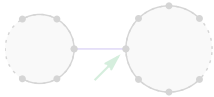
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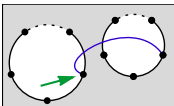
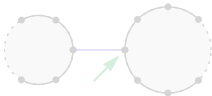
# Finding a partial differential equation

Root-edge type	Schematic	Contribution to $M$
Cross-border		$z \sum_{i \geq 0} (i+1) b r_{i+2} \frac{\partial}{\partial r_i} M$
Border		$z \sum_{i \geq 0} \sum_{j=1}^{i+1} r_j y_{i-j+2} \frac{\partial}{\partial r_i} M$
Handle		$z \sum_{i,j \geq 0} (1+b) j r_{i+j+2} \frac{\partial^2}{\partial r_i \partial y_j} M$
Bridge		$z \sum_{i,j \geq 0} r_{i+j+2} \left( \frac{\partial}{\partial r_i} M \right) \left( \frac{\partial}{\partial r_j} M \right)$



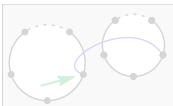
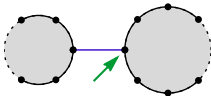
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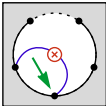
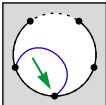
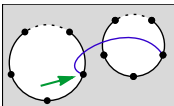
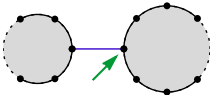
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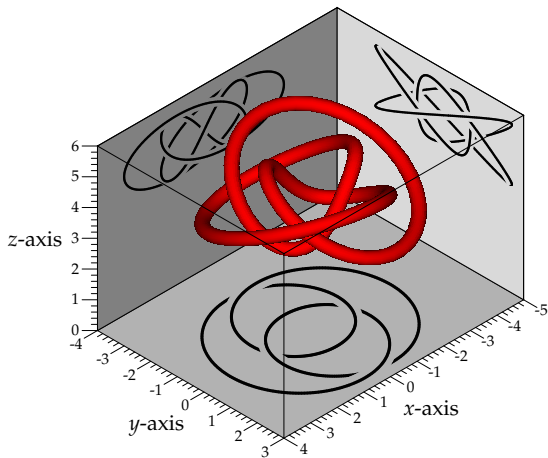
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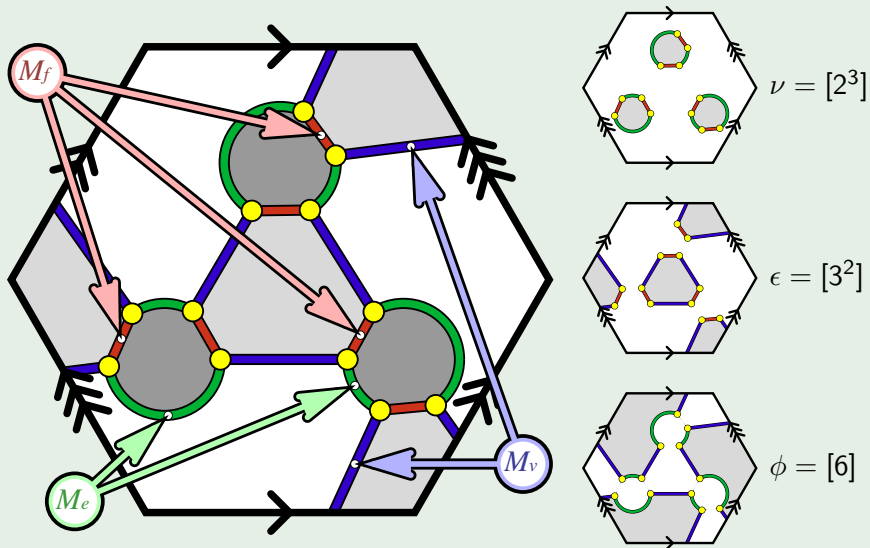
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The End

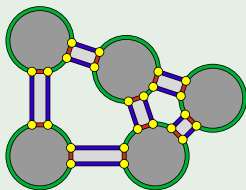
Thank You



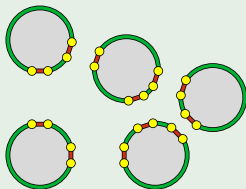
# Example



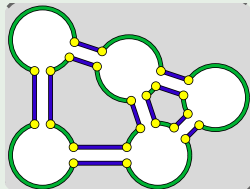
## Example



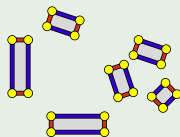
is enumerated by  $(x_2^3 x_3^2) (y_3 y_4 y_5) (z_2^6)$ .



$$\nu = [2^3, 3^2]$$



$$\phi = [3, 4, 5]$$



$$\epsilon = [2^6]$$

Return

# Jack Symmetric Functions

With respect to the inner product defined by

$$\langle p_\lambda(\mathbf{x}), p_\mu(\mathbf{x}) \rangle = \delta_{\lambda,\mu} \frac{|\lambda|!}{|C_\lambda|} \alpha^{\ell(\lambda)},$$

Jack symmetric functions are the unique family satisfying:

- (P1) (Orthogonality) If  $\lambda \neq \mu$ , then  $\langle J_\lambda, J_\mu \rangle_\alpha = 0$ .
- (P2) (Triangularity)  $J_\lambda = \sum_{\mu \preccurlyeq \lambda} v_{\lambda\mu}(\alpha) m_\mu$ , where  $v_{\lambda\mu}(\alpha)$  is a rational function in  $\alpha$ , and ' $\preccurlyeq$ ' denotes the natural order on partitions.
- (P3) (Normalization) If  $|\lambda| = n$ , then  $v_{\lambda, [1^n]}(\alpha) = n!$ .