# An enumerative relationship between maps and 4-regular maps

Michael La Croix

April 9, 2008

#### Outline

- 1 Background
  - Surfaces
  - Maps
  - Rooted Maps
- 2 Map Enumeration
  - A Counting Problem
  - A Remarkable Identity
  - Planar Maps
  - Non-Planar Maps
- 3 A Refinement
  - A Recurrence
  - Speculation
  - Refining the Conjecture
  - Structural Evidence

#### Outline

- 1 Background
  - Surfaces
  - Maps
  - Rooted Maps
- 2 Map Enumeration
  - A Counting Problem
  - A Remarkable Identity
  - Planar Maps
  - Non-Planar Maps
- 3 A Refinement
  - A Recurrence
  - Speculation
  - Refining the Conjecture
  - Structural Evidence

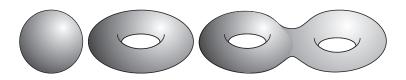
Background

Surfaces

#### Surfaces

#### Definition

A Surface is a compact connected 2-manifold without boundary.



This talk will focus on orientable surfaces.

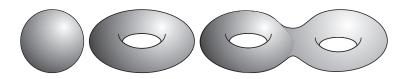
Background

Surfaces

#### Surfaces

#### Theorem (Classification Theorem)

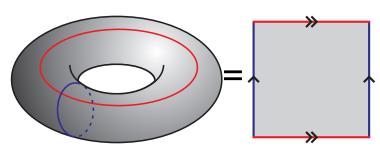
Every orientable surface is an n-torus for some  $n \ge 0$ .



*n* is the genus of the surface.

## Polygonal Representations

Surfaces can be represented by polygons with sides identified.

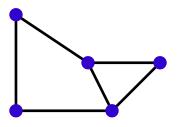


∟<sub>Maps</sub>

## Maps

#### Definition

A **map** is a 2-cell embedding of a multigraph in a surface.



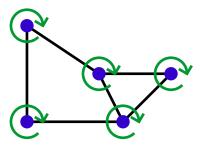
The graph is necessarily connected.

Maps

#### Maps

#### Definition

A **map** is a 2-cell embedding of a multigraph in a surface.



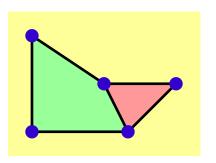
The embedding provides a cyclic order to edges at each vertex.

∟<sub>Maps</sub>

## Maps

#### Definition

A **map** is a 2-cell embedding of a multigraph in a surface.



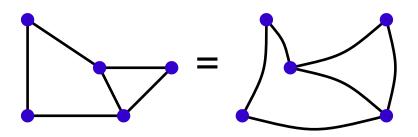
The embedding also defines faces.

∟ <sub>Maps</sub>

#### Maps

#### Definition

A map is a 2-cell embedding of a multigraph in a surface.



Maps are considered up to topological deformations.

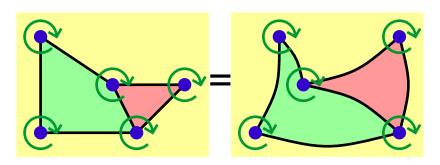


∟ Maps

#### Maps

#### Definition

A **map** is a 2-cell embedding of a multigraph in a surface.



Deformations preserve faces and cyclic orders.

## Maps on the Torus

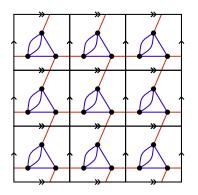
Polygonal representations obfuscate structure.

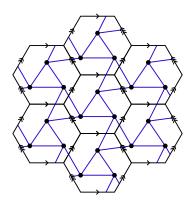




# Maps on the Torus

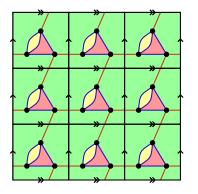
Tiling the fundamental domain produces the universal cover,

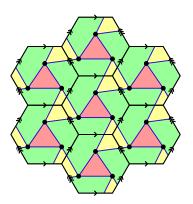




#### Maps on the Torus

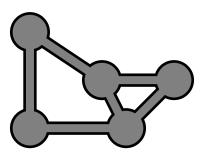
and reveals face structure.





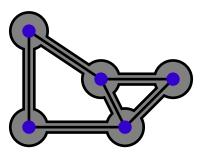
## Ribbon Graphs and Flags

The neighbourhood of a map defines a ribbon graph.



#### Ribbon Graphs and Flags

A ribbon graph determines the surface and embedding.

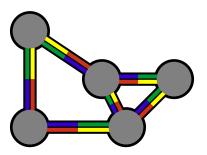


Background

Rooted Maps

## Ribbon Graphs and Flags

Vertex-edge intersections define flags.

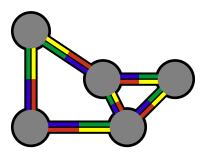


Background

Rooted Maps

## Ribbon Graphs and Flags

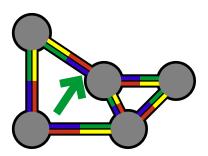
Flags are permuted by map automorphisms.



# Rooted Maps

#### Definition

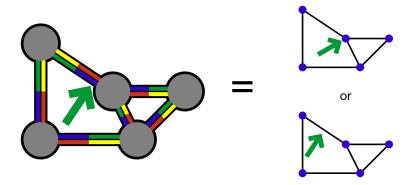
A **rooted map** is a map together with a distinguished orbit of flags under the action of its automorphism group.



Rooted Maps

## **Rooted Maps**

Rootings are indicated with arrows.



Note: A map with no edges has a single rooting.

#### Outline

- 1 Background
  - Surfaces
  - Maps
  - Rooted Maps
- 2 Map Enumeration
  - A Counting Problem
  - A Remarkable Identity
  - Planar Maps
  - Non-Planar Maps
- 3 A Refinement
  - A Recurrence
  - Speculation
  - Refining the Conjecture
  - Structural Evidence

Map Enumeration

A Counting Problem

# How Many Maps are There?

Denote the set of rooted orientable maps by  $\mathcal{M}$ .

■ How many elements of  $\mathcal{M}$  have genus g, v vertices, f faces, and e edges?

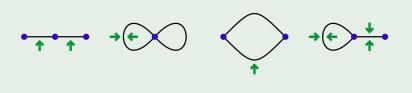
## How Many Maps are There?

Denote the set of rooted orientable maps by  $\mathcal{M}$ .

■ How many elements of  $\mathcal{M}$  have genus g, v vertices, f faces, and e edges?

#### Example

Of the planar rooted maps with 2 edges, two have 3 vertices, five have 2 vertices, and two have 1 vertex.



Map Enumeration

LA Counting Problem

# How Many Maps are There?

The restriction of  $\mathcal{M}$  to 4-regular maps is  $\mathcal{Q}$ .

■ How many elements of Q have genus g, v vertices, f faces, and e edges?

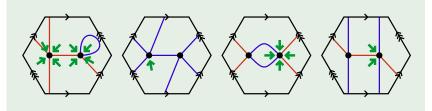
# How Many Maps are There?

The restriction of  $\mathcal{M}$  to 4-regular maps is  $\mathcal{Q}$ .

■ How many elements of *Q* have genus *g*, *v* vertices, *f* faces, and *e* edges?

#### Example

There are 15 maps rooted maps that are 4-regular with 2 vertices, 4 edges, 2 faces, and genus 1.



# Generating Series

The genus series for rooted orientable maps is

$$M(u^2, x, y, z) = \sum_{\mathfrak{m} \in \mathcal{M}} u^{2g(\mathfrak{m})} x^{v(\mathfrak{m})} y^{f(\mathfrak{m})} z^{e(\mathfrak{m})}.$$

The weights  $g(\mathfrak{m})$ ,  $v(\mathfrak{m})$ ,  $f(\mathfrak{m})$ , and  $e(\mathfrak{m})$  are the genus, number of vertices, number of faces, and number of edges of  $\mathfrak{m}$ .

# Generating Series

The genus series for rooted orientable maps is

$$M(u^2, x, y, z) = \sum_{\mathfrak{m} \in \mathcal{M}} u^{2g(\mathfrak{m})} x^{v(\mathfrak{m})} y^{f(\mathfrak{m})} z^{e(\mathfrak{m})}.$$

The corresponding series for 4-regular maps is

$$Q(u^2, x, y, z) = \sum_{\mathfrak{m} \in \mathcal{Q}} u^{2g(\mathfrak{m})} x^{v(\mathfrak{m})} y^{f(\mathfrak{m})} z^{e(\mathfrak{m})}.$$

The weights  $g(\mathfrak{m})$ ,  $v(\mathfrak{m})$ ,  $f(\mathfrak{m})$ , and  $e(\mathfrak{m})$  are the genus, number of vertices, number of faces, and number of edges of  $\mathfrak{m}$ .

# A Remarkable Identity

Jackson and Visentin derived the functional relation

$$Q(u^{2}, x, y, z) = \frac{1}{2}M(4u^{2}, y + u, y, xz^{2}) + \frac{1}{2}M(4u^{2}, y - u, y, xz^{2})$$
  
=  $\underset{\text{even } u}{\text{bis}} M(4u^{2}, y + u, y, xz^{2}).$ 

#### A Combinatorial Interpretation

Jackson and Visentin derived the functional relation

$$Q(u^{2}, x, y, z) = \frac{1}{2}M(4u^{2}, y + u, y, xz^{2}) + \frac{1}{2}M(4u^{2}, y - u, y, xz^{2})$$
  
=  $\underset{\text{even } u}{\text{bis}} M(4u^{2}, y + u, y, xz^{2}).$ 

The right hand side is a generating series for a set  $\bar{\mathcal{M}}$ .

#### A Combinatorial Interpretation

Jackson and Visentin derived the functional relation

$$Q(u^{2}, x, y, z) = \frac{1}{2}M(4u^{2}, y + u, y, xz^{2}) + \frac{1}{2}M(4u^{2}, y - u, y, xz^{2})$$
  
=  $\underset{\text{even } u}{\text{bis}} M(4u^{2}, y + u, y, xz^{2}).$ 

The right hand side is a generating series for a set  $\bar{\mathcal{M}}$ .

- each handle is decorated independently in one of 4 ways
- an even subset of vertices is marked

#### A Combinatorial Interpretation

Jackson and Visentin derived the functional relation

$$Q(u^{2}, x, y, z) = \frac{1}{2}M(4u^{2}, y + u, y, xz^{2}) + \frac{1}{2}M(4u^{2}, y - u, y, xz^{2})$$
  
=  $\underset{\text{even } u}{\text{bis}} M(4u^{2}, y + u, y, xz^{2}).$ 

The right hand side is a generating series for a set  $\bar{\mathcal{M}}$ .

- each handle is decorated independently in one of 4 ways
- an even subset of vertices is marked

They conjectured that this bijection has a natural interpretation.

#### Conjecture (The *q*-Conjecture)

There is a natural bijection  $\phi$  from  $\bar{\mathcal{M}}$  to  $\mathcal{Q}$ .

$$\phi \colon \bar{\mathcal{M}} \to \mathcal{Q}$$

A decorated map with

- v vertices
- 2k marked vertices
- *e* edges
- f faces
- genus g

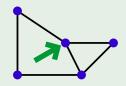


A 4-regular map with

- e vertices
- 2*e* edges
- f + v 2k faces
- $\blacksquare$  genus g + k

Jackson and Visentin proved the identity indirectly.

#### Example (Encoding a Map)

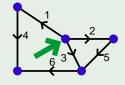


Begin with a rooted map.

Jackson and Visentin proved the identity indirectly.

Maps are decorated with edge labels and orientations.

#### Example (Encoding a Map)



$$\epsilon = (1 \ 1')(2 \ 2')(3 \ 3')(4 \ 4')(5 \ 5')$$

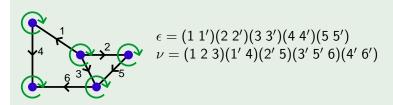
Decorate the edges.

- ☐ Map Enumeration
  - A Remarkable Identity

Jackson and Visentin proved the identity indirectly.

- Maps are decorated with edge labels and orientations.
- Decorated maps are encoded as permutations.

#### Example (Encoding a Map)



The labels and cyclic orders give a vertex permutation.



Jackson and Visentin proved the identity indirectly.

- Maps are decorated with edge labels and orientations.
- Decorated maps are encoded as permutations.

#### Example (Encoding a Map)

$$\epsilon = (1 \ 1')(2 \ 2')(3 \ 3')(4 \ 4')(5 \ 5')$$

$$\nu = (1 \ 2 \ 3)(1' \ 4)(2' \ 5)(3' \ 5' \ 6)(4' \ 6')$$

$$\varphi = \nu \epsilon = (1 \ 2' \ 5' \ 6' \ 4)(1' \ 4' \ 6 \ 3)(2 \ 3' \ 5)$$

Multiplying produces the face permutation.

- ☐ Map Enumeration
  - A Remarkable Identity

Jackson and Visentin proved the identity indirectly.

- Maps are decorated with edge labels and orientations.
- Decorated maps are encoded as permutations.
- The permutations are enumerated using character sums.

### Example (Encoding a Map)

$$\epsilon = (1 \ 1')(2 \ 2')(3 \ 3')(4 \ 4')(5 \ 5')$$

$$\nu = (1 \ 2 \ 3)(1' \ 4)(2' \ 5)(3' \ 5' \ 6)(4' \ 6')$$

$$\varphi = \nu \epsilon = (1 \ 2' \ 5' \ 6' \ 4)(1' \ 4' \ 6 \ 3)(2 \ 3' \ 5)$$

Fixing 1' as the root, the encoding is  $1:2^55!$ .

- Map Enumeration
  - A Remarkable Identity

Jackson and Visentin proved the identity indirectly.

- Maps are decorated with edge labels and orientations.
- Decorated maps are encoded as permutations.
- The permutations are enumerated using character sums.
- Maps can be recovered using standard techniques.

### Example (Encoding a Map)

$$\epsilon = (1 \ 1')(2 \ 2')(3 \ 3')(4 \ 4')(5 \ 5')$$

$$\nu = (1 \ 2 \ 3)(1' \ 4)(2' \ 5)(3' \ 5' \ 6)(4' \ 6')$$

$$\varphi = \nu \epsilon = (1 \ 2' \ 5' \ 6' \ 4)(1' \ 4' \ 6 \ 3)(2 \ 3' \ 5)$$

Fixing 1' as the root, the encoding is  $1:2^55!$ .

Using this encoding,

$$M(u^{2}, x, y, z) = 2u^{2}z \frac{\partial}{\partial z} \ln R\left(\frac{x}{u}, \frac{y}{u}, \frac{zu}{2}\right)$$
$$Q(u^{2}, x, y, z) = 2u^{2}z \frac{\partial}{\partial z} \ln R_{4}\left(\frac{x}{u}, \frac{y}{u}, \frac{zu}{2}\right)$$

where R and  $R_4$  are exponential generating series for edge-labelled not-necessarily-connected maps. The proof involved factoring  $R_4$ .

Using this encoding,

$$M(u^{2}, x, y, z) = 2u^{2}z \frac{\partial}{\partial z} \ln R\left(\frac{x}{u}, \frac{y}{u}, \frac{zu}{2}\right)$$
$$Q(u^{2}, x, y, z) = 2u^{2}z \frac{\partial}{\partial z} \ln R_{4}\left(\frac{x}{u}, \frac{y}{u}, \frac{zu}{2}\right)$$

where R and  $R_4$  are exponential generating series for edge-labelled not-necessarily-connected maps. The proof involved factoring  $R_4$ .

$$R_4(x, y, z) = R\left(\frac{1}{2}x, \frac{1}{2}(x+1), 4z^2y\right) \cdot R\left(\frac{1}{2}x, \frac{1}{2}(x-1), 4z^2y\right)$$

It is difficult to interpret the factorization in terms of maps.

$$R_4(x, y, z) = R\left(\frac{1}{2}x, \frac{1}{2}(x+1), 4z^2y\right) \cdot R\left(\frac{1}{2}x, \frac{1}{2}(x-1), 4z^2y\right)$$

It is difficult to interpret the factorization in terms of maps.

$$R_4(x,y,z) = R\left(\frac{1}{2}x, \frac{1}{2}(x+1), 4z^2y\right) \cdot R\left(\frac{1}{2}x, \frac{1}{2}(x-1), 4z^2y\right)$$

The factorization is the key to the proof, but

it works at the level of edge-labelled maps,

It is difficult to interpret the factorization in terms of maps.

$$R_4(x, y, z) = R\left(\frac{1}{2}x, \frac{1}{2}(x+1), 4z^2y\right) \cdot R\left(\frac{1}{2}x, \frac{1}{2}(x-1), 4z^2y\right)$$

- it works at the level of edge-labelled maps,
- the factors lack a direct combinatorial interpretation,

It is difficult to interpret the factorization in terms of maps.

$$R_4(x,y,z) = R\left(\frac{1}{2}x, \frac{1}{2}(x+1), 4z^2y\right) \cdot R\left(\frac{1}{2}x, \frac{1}{2}(x-1), 4z^2y\right)$$

- it works at the level of edge-labelled maps,
- the factors lack a direct combinatorial interpretation,
- the proof requires more refinement than the identity it proves,

It is difficult to interpret the factorization in terms of maps.

$$R_4(x,y,z) = R\left(\frac{1}{2}x, \frac{1}{2}(x+1), 4z^2y\right) \cdot R\left(\frac{1}{2}x, \frac{1}{2}(x-1), 4z^2y\right)$$

- it works at the level of edge-labelled maps,
- the factors lack a direct combinatorial interpretation,
- the proof requires more refinement than the identity it proves,
- it uses character sums.

### The Planar Case

Evaluating the series at u = 0 restricts the sums to planar maps and gives

$$Q(0, x, y, z) = M(0, y, y, xz^{2}).$$

### The Planar Case

Evaluating the series at u = 0 restricts the sums to planar maps and gives

$$Q(0, x, y, z) = M(0, y, y, xz^{2}).$$

Combinatorially, the number of 4-regular planar maps with n vertices is equal to the number of planar maps with n edges.

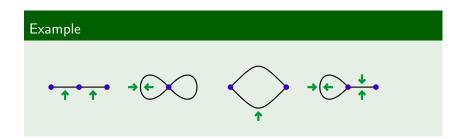
### The Planar Case

Evaluating the series at u = 0 restricts the sums to planar maps and gives

$$Q(0, x, y, z) = M(0, y, y, xz^{2}).$$

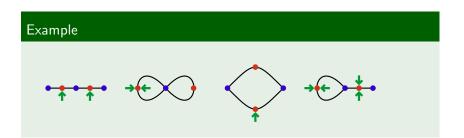
Combinatorially, the number of 4-regular planar maps with n vertices is equal to the number of planar maps with n edges. Tutte's medial construction explains this bijectively.

Tutte's medial construction explains the planar case.



Tutte's medial construction explains the planar case.

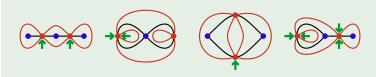
■ Place a vertex on each edge.



Tutte's medial construction explains the planar case.

- Place a vertex on each edge.
- Join edges that are incident around a vertex circulation.

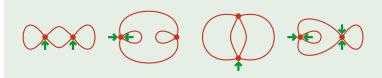
#### Example



Tutte's medial construction explains the planar case.

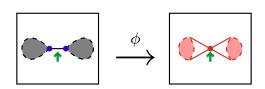
- Place a vertex on each edge.
- Join edges that are incident around a vertex circulation.
- The medials of planar duals are the same map.

#### Example



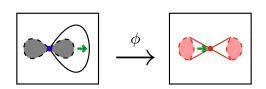
The construction has several properties that make it natural.

Cut edges become cut vertices.



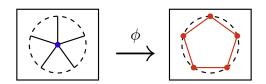
The construction has several properties that make it natural.

- Cut edges become cut vertices.
- So do loops.



The construction has several properties that make it natural.

- Cut edges become cut vertices.
- So do loops.
- $\blacksquare$  Faces and vertices of degree k become faces of degree k.



The construction has several properties that make it natural.

- Cut edges become cut vertices.
- So do loops.
- $\blacksquare$  Faces and vertices of degree k become faces of degree k.
- Duality in  $\mathcal{M}$  corresponds to reflection in  $\mathcal{Q}$ .

# The Medial Construction at Higher Genus

The medial construction extends to all surfaces.

- It produces all face-bipartite 4-regular maps.
- It preserves genus.

This gives an injection from undecorated maps to 4-regular maps.

# The Medial Construction at Higher Genus

The medial construction extends to all surfaces.

- It produces all face-bipartite 4-regular maps.
- It preserves genus.

This gives an injection from undecorated maps to 4-regular maps.

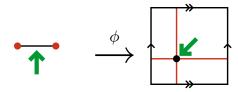
#### Conjecture

The medial construction is the restriction of  $\phi$  to  $\mathcal{M}$ .

- Map Enumeration
  - Non-Planar Maps

### What Else do we know?

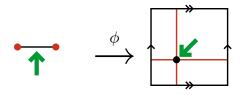
There is only one 4-regular map with one vertex on the torus.



- Map Enumeration
  - Non-Planar Maps

### What Else do we know?

There is only one 4-regular map with one vertex on the torus.



It is impossible to construct  $\phi$  such that it preserves face degrees.

### Outline

- 1 Background
  - Surfaces
  - Maps
  - Rooted Maps
- 2 Map Enumeration
  - A Counting Problem
  - A Remarkable Identity
  - Planar Maps
  - Non-Planar Maps
- 3 A Refinement
  - A Recurrence
  - Speculation
  - Refining the Conjecture
  - Structural Evidence

## A Differential Equation

By considering root deletion, a refinement of M can be shown to satisfy a combinatorially significant differential equation.

$$M(1, x, \vec{y}, z, \vec{r}) = r_0 x + z \sum_{i \ge 0} \sum_{j=1}^{i+1} r_j y_{i-j+2} \frac{\partial}{\partial r_i} M$$
$$+ z \sum_{i,j \ge 0} j r_{i+j+2} \frac{\partial^2}{\partial r_i \partial y_j} M$$
$$+ z \sum_{i,j \ge 0} r_{i+j+2} \left( \frac{\partial}{\partial r_i} M \right) \left( \frac{\partial}{\partial r_j} M \right).$$

Here  $y_i$  marks non-root faces of degree i and  $r_i$  marks a root face of degree i.

## A Differential Equation

By considering root deletion, a refinement of M can be shown to satisfy a combinatorially significant differential equation.

$$M(1, x, \vec{y}, z, \vec{r}) = r_0 x + z \sum_{i \ge 0} \sum_{j=1}^{i+1} r_j y_{i-j+2} \frac{\partial}{\partial r_i} M$$

$$+ z \sum_{i,j \ge 0} j r_{i+j+2} \frac{\partial^2}{\partial r_i \partial y_j} M$$

$$+ z \sum_{i,j \ge 0} r_{i+j+2} \left( \frac{\partial}{\partial r_i} M \right) \left( \frac{\partial}{\partial r_j} M \right).$$

Both M and Q are evaluations of this series.

The differential equations allows a proof of the following theorem within the realm of connected maps.

#### Theorem

With N a positive integer and  $\langle \cdot \rangle_e$  defined by

$$\langle f \rangle_{e} = \frac{\int_{\mathbb{R}^{N}} |V(\lambda)|^{2} f(\lambda) \exp\left(\sum_{k \geq 1} \frac{1}{k} x_{k} p_{k} \sqrt{z}^{k}\right) e^{-\frac{1}{2} p_{2}(\lambda)} d\lambda}{\int_{\mathbb{R}^{N}} |V(\lambda)|^{2} \exp\left(\sum_{k \geq 1} \frac{1}{k} x_{k} p_{k} \sqrt{z}^{k}\right) e^{-\frac{1}{2} p_{2}(\lambda)} d\lambda}$$

evaluations of the map series are given by

$$M(1, \vec{x}, N, z) = \sum_{k=0}^{\infty} x_k \sqrt{z}^k \langle p_k \rangle_e.$$

└A Recurrence

### A Recurrence

It also gives an integral recurrence for computing M.

### A Recurrence

It also gives an integral recurrence for computing M.

■ The terms of the DE correspond to the three root types.

Border Cut edge Handle

### A Recurrence

It also gives an integral recurrence for computing M.

- The terms of the DE correspond to the three root types.
- The number of edges of each type determines the number of decorations of a map.

Border	Cut edge	Handle
1	2	4

### A Recurrence

It also gives an integral recurrence for computing M.

- The terms of the DE correspond to the three root types.
- The number of edges of each type determines the number of decorations of a map.

Border	Cut edge	Handle
1	2	4

This suggests an inductive approach to identifying  $\phi$ . All that remains (!) is to determine how  $\phi(\mathfrak{m})$  and  $\phi(\mathfrak{m}\backslash e)$  differ when e is a root edge of each type.

A Refinement

└─ Speculation

# **Cut-Edges**

For decorated maps, root edges come in two forms:

Even cut edge have an even number of decorated vertices on each side of the cut.

## Cut-Edges

For decorated maps, root edges come in two forms:

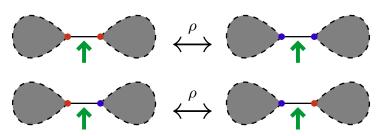
- Even cut edge have an even number of decorated vertices on each side of the cut.
- Odd cut edges have an odd number of decorated vertices on each side of the cut.

## **Cut-Edges**

For decorated maps, root edges come in two forms:

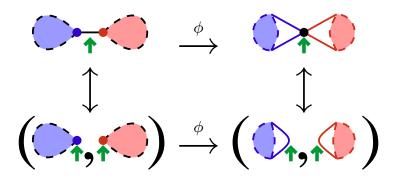
- Even cut edge have an even number of decorated vertices on each side of the cut.
- Odd cut edges have an odd number of decorated vertices on each side of the cut.

An involution  $\rho$  switches the form.



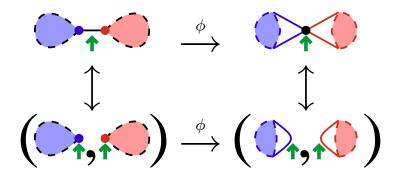
# Even Cut-Edges

The action of  $\phi$ , when the root edge is an even cut-edge, can speculated from the following commutative diagram.



### Even Cut-Edges

The action of  $\phi$ , when the root edge is an even cut-edge, can speculated from the following commutative diagram.



The induced product on  $Q \times Q$  is genus additive.

## Odd Cut-Edges

If  $\mathfrak m$  is rooted at an odd cut-edge, then  $\mathfrak m'=\rho(\mathfrak m)$  is rooted at an even cut-edge.

## Odd Cut-Edges

If  $\mathfrak m$  is rooted at an odd cut-edge, then  $\mathfrak m'=\rho(\mathfrak m)$  is rooted at an even cut-edge.

$$\mathfrak{m} \xrightarrow{\rho} \mathfrak{m}' \longrightarrow (\mathfrak{m}_1, \mathfrak{m}_2)$$

$$\downarrow^{\phi} \qquad \downarrow^{\phi} \qquad \downarrow^{\phi \otimes \phi}$$

$$\mathfrak{q} \longleftarrow \mathfrak{q}' \longleftarrow (\mathfrak{q}_1, \mathfrak{q}_2)$$

## Odd Cut-Edges

If  $\mathfrak m$  is rooted at an odd cut-edge, then  $\mathfrak m'=\rho(\mathfrak m)$  is rooted at an even cut-edge.

$$\mathfrak{m} \xrightarrow{\rho} \mathfrak{m}' \longrightarrow (\mathfrak{m}_1, \mathfrak{m}_2)$$

$$\downarrow^{\phi} \qquad \downarrow^{\phi} \qquad \downarrow^{\phi \otimes \phi}$$

$$\mathfrak{q} \longleftarrow \mathfrak{q}' \longleftarrow (\mathfrak{q}_1, \mathfrak{q}_2)$$

 $\phi$  and  $\rho$  induce a product  $\pi$ .

$$\pi: \mathcal{Q} \times \mathcal{Q} \to \mathcal{Q}$$

$$(\mathfrak{q}_1, \mathfrak{q}_2) \mapsto \mathfrak{q}$$

### The Product $\pi$

 $\pi$  is nearly genus additive.

#### The Product $\pi$

 $\pi$  is nearly genus additive.

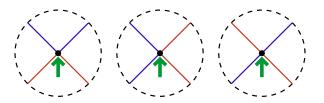
The genus of  $\pi(q_1, q_2)$  is determined by the genus of  $q_1$ , the genus of  $q_2$ , and how many of the root vertices of  $\mathfrak{m}_1$  and  $\mathfrak{m}_2$  are marked.

#### The Product $\pi$

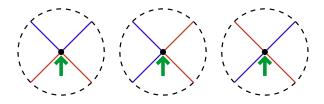
 $\pi$  is nearly genus additive.

The genus of  $\pi(q_1, q_2)$  is determined by the genus of  $q_1$ , the genus of  $q_2$ , and how many of the root vertices of  $\mathfrak{m}_1$  and  $\mathfrak{m}_2$  are marked.  $\pi$  can be used to distinguish between marked and unmarked root vertices.

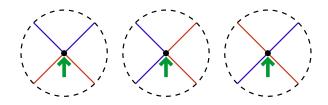
In arbitrary genus, the root vertex of a 4-regular map can be a cut-vertex in three distinct ways.



In arbitrary genus, the root vertex of a 4-regular map can be a cut-vertex in three distinct ways.



The first two cuts correspond to genus additive products.



The third corresponds to the product:

$$\pi': (\bullet, \bullet) \mapsto \bullet$$

The third corresponds to the product:

$$\pi': (\bullet, \bullet) \mapsto \bullet$$

 $\pi'$  is nearly genus additive.

The third corresponds to the product:

$$\pi': (\bullet, \bullet) \mapsto \bullet$$

 $\pi'$  is nearly genus additive. The correction term depends on how many factors have root edges that are face-separating, but  $\pi'$  is never subadditive with respect to genus.

## A Hidden Relationship?

The qualitative similarities between  $\pi'$  and  $\pi$  suggest a relationship between decorated maps with a decorated root-vertex and 4-regular maps with a face-non-separating root-edge.

## A Numerical Surprise!

Constructing all maps with up to 5 edges, and all 4-regular maps with up to 5 vertices suggests that the sets are bijective.

$$\begin{array}{c|ccccc} & \text{Total} & \text{Non-Sep} & \text{Sep} \\ \hline g = 0 & 2916 & 0 & 2916 \\ g = 1 & 31266 & 7290 & 23976 \\ g = 2 & 56646 & 28674 & 27972 \\ g = 3 & 9450 & 9450 & 0 \\ \hline \text{5-vertex, 4-regular maps} \end{array}$$

$$\begin{split} &2916 = 42 + 386 + 1030 + 1030 + 386 + 42 \\ &23979 = \binom{2}{2}1030 + \binom{3}{2}1030 + \binom{4}{2}386 + \binom{5}{2}42 + 4(420 + 1720 + 1720 + 420) \\ &27972 = \binom{4}{4}386 + \binom{5}{4}42 + 4\left(\binom{2}{2}1720 + \binom{3}{2}420\right) + 16(483 + 483) \\ &7920 = \binom{1}{1}386 + \binom{2}{1}1030 + \binom{3}{1}1030 + \binom{4}{1}386 + \binom{5}{1}42 \\ &28674 = \binom{3}{3}1030 + \binom{4}{3}386 + \binom{5}{3}42 + 4\left(\binom{1}{1}1720 + \binom{2}{1}1720 + \binom{3}{1}420\right) \\ &9450 = \binom{1}{1}42 + 4\binom{1}{1}420 + 16\binom{1}{1}483 \end{split}$$

### Conjecture (Refined q-Conjecture)

If  $\mathcal{Q}_1$  is the restriction of  $\mathcal{Q}$  to maps rooted on face-separating edges, and  $\hat{\mathcal{M}}_1$  is the restriction of  $\hat{\mathcal{M}}$  to maps with undecorated root vertices, then

$$\phi(\hat{\mathcal{M}}_1) = \mathcal{Q}_1.$$

### Conjecture (Refined *q*-Conjecture)

If  $\mathcal{Q}_1$  is the restriction of  $\mathcal{Q}$  to maps rooted on face-separating edges, and  $\hat{\mathcal{M}}_1$  is the restriction of  $\hat{\mathcal{M}}$  to maps with undecorated root vertices, then

$$\phi(\hat{\mathcal{M}}_1) = \mathcal{Q}_1.$$

In terms of generating series

$$Q_1(u^2, x, y, z) = \underset{even}{\text{bis}} u \frac{y}{y+u} M \left(4u^2, y+u, y, xz^2\right)$$
, and  $Q_2(u^2, x, y, z) = \underset{even}{\text{bis}} u \frac{u}{y+u} M \left(4u^2, y+u, y, xz^2\right)$ .

LA Refinement

Refining the Conjecture

# Determining $Q_1$ and $Q_2$

The integral expression for M does not allow a simultaneous refinement to track root-edge-type and vertex degrees.

A Refinement

Refining the Conjecture

## Determining $Q_1$ and $Q_2$

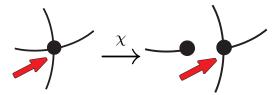
David Jackson indirectly suggested an indirect approach to computing  $\mathcal{Q}_1$  and  $\mathcal{Q}_2$ .

M gives an expression for the generating series for  $\mathcal{P}$ , the set of maps that have a root vertex of degree 3, a vertex of degree 1, and are otherwise 4-regular.

$$P(1,x,N,1) = x^2 \frac{\left\langle p_3 p_1 \exp(\frac{1}{4} p_4 x) \right\rangle}{\left\langle \exp(\frac{1}{4} p_4 x) \right\rangle}$$

M gives an expression for the generating series for  $\mathcal{P}$ , the set of maps that have a root vertex of degree 3, a vertex of degree 1, and are otherwise 4-regular.

Root-cutting is a bijection from  $\mathcal Q$  to  $\mathcal P$ .



M gives an expression for the generating series for  $\mathcal{P}$ , the set of maps that have a root vertex of degree 3, a vertex of degree 1, and are otherwise 4-regular.

Root-cutting is a bijection from  $\mathcal Q$  to  $\mathcal P$ .

$$Q(u^{2}, x, y, z) = Q_{1}(u^{2}, x, y, z) + Q_{2}(u^{2}, x, y, z)$$

$$P(u^{2}, x, y, z) = \frac{x}{y}Q_{1}(u^{2}, x, y, z) + \frac{xy}{u^{2}}Q_{2}(u^{2}, x, y, z)$$

M gives an expression for the generating series for  $\mathcal{P}$ , the set of maps that have a root vertex of degree 3, a vertex of degree 1, and are otherwise 4-regular.

Root-cutting is a bijection from Q to P.

$$\begin{split} Q(u^2, x, y, z) &= Q_1(u^2, x, y, z) + Q_2(u^2, x, y, z) \\ P(u^2, x, y, z) &= \frac{x}{y} Q_1(u^2, x, y, z) + \frac{xy}{u^2} Q_2(u^2, x, y, z) \end{split}$$

The equations can be solved for  $Q_1$  and  $Q_2$ .

L A Refinement

Refining the Conjecture

### **Implications**

Proving the enumerative portion of the refined q-Conjecture reduces to a factorization problem, similar to the existing proof of Jackson and Visentin.

A Refinement

Refining the Conjecture

## **Implications**

Proving the enumerative portion of the refined q-Conjecture reduces to a factorization problem, similar to the existing proof of Jackson and Visentin.

One of the factors is the same.

L A Refinement

Refining the Conjecture

### **Implications**

Proving the enumerative portion of the refined q-Conjecture reduces to a factorization problem, similar to the existing proof of Jackson and Visentin.

- One of the factors is the same.
- The other factor is messier.

## **Implications**

Proving the enumerative portion of the refined q-Conjecture reduces to a factorization problem, similar to the existing proof of Jackson and Visentin.

- One of the factors is the same.
- The other factor is messier.
- This work remains to be done.

### **Implications**

Proving the enumerative portion of the refined *q*-Conjecture reduces to a factorization problem, similar to the existing proof of Jackson and Visentin.

- One of the factors is the same.
- The other factor is messier.
- This work remains to be done.

A consequence would be the interpretation

$$P(u^2, x, y, z) = \frac{x}{u} \underset{\text{odd}}{\text{bis }} u M(4u^2, y + u, y, xz^2).$$

As a special case of the refined conjecture, we get the concrete statement:

#### Conjecture

The bijection  $\phi$  specializes to a bijection from planar maps with a decorated non-root vertex to 4-regular maps on the torus rooted at a face-non-separating edge.

As a special case of the refined conjecture, we get the concrete statement:

#### Conjecture

The bijection  $\phi$  specializes to a bijection from planar maps with a decorated non-root vertex to 4-regular maps on the torus rooted at a face-non-separating edge.

This case avoids the product of 4-regular maps with face-non-separating root-edges.

The following cases occur.

■ The root edge joins two marked vertices.

- The root edge joins two marked vertices.
- The root edge is a loop

- The root edge joins two marked vertices.
- The root edge is a loop
  - The marked vertex is inside the loop

- The root edge joins two marked vertices.
- The root edge is a loop
  - The marked vertex is inside the loop
  - The marked vertex is outside the loop

- The root edge joins two marked vertices.
- The root edge is a loop
  - The marked vertex is inside the loop
  - The marked vertex is outside the loop
- The root edge joins a marked root-vertex to an unmarked non-root-vertex.

- The root edge joins two marked vertices.
- The root edge is a loop
  - The marked vertex is inside the loop
  - The marked vertex is outside the loop
- The root edge joins a marked root-vertex to an unmarked non-root-vertex.
  - The unmarked vertex has degree 1.

- The root edge joins two marked vertices.
- The root edge is a loop
  - The marked vertex is inside the loop
  - The marked vertex is outside the loop
- The root edge joins a marked root-vertex to an unmarked non-root-vertex.
  - The unmarked vertex has degree 1.
  - The unmarked vertex has degree 2.

The following cases occur.

- The root edge joins two marked vertices.
- The root edge is a loop
  - The marked vertex is inside the loop
  - The marked vertex is outside the loop
- The root edge joins a marked root-vertex to an unmarked non-root-vertex.
  - The unmarked vertex has degree 1.
  - The unmarked vertex has degree 2.
  - The unmarked vertex has degree  $\geq$  3.

The following cases occur.

- The root edge joins two marked vertices.
- The root edge is a loop
  - The marked vertex is inside the loop
  - The marked vertex is outside the loop
- The root edge joins a marked root-vertex to an unmarked non-root-vertex.
  - The unmarked vertex has degree 1.
  - The unmarked vertex has degree 2.
  - The unmarked vertex has degree  $\geq 3$ .

I can inductively construct  $\phi$  in all but the final case.

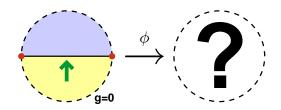


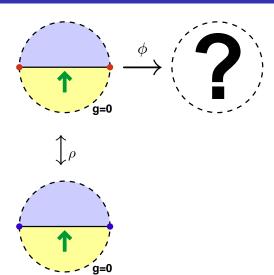
The following cases occur.

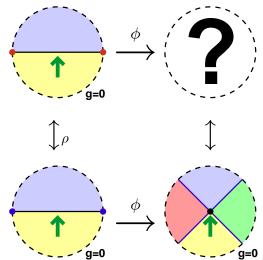
- The root edge joins two marked vertices.
- The root edge is a loop
  - The marked vertex is inside the loop
  - The marked vertex is outside the loop
- The root edge joins a marked root-vertex to an unmarked non-root-vertex.
  - The unmarked vertex has degree 1.
  - The unmarked vertex has degree 2.
  - The unmarked vertex has degree  $\geq 3$ .

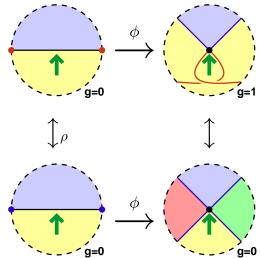
I can inductively construct  $\phi$  in all but the final case.

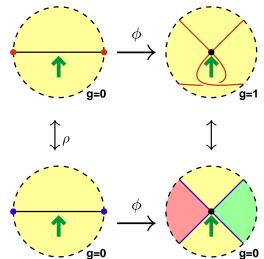


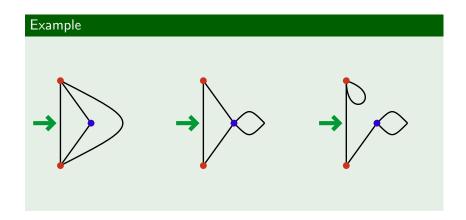






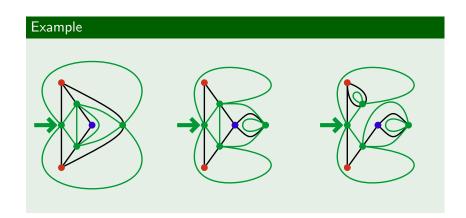


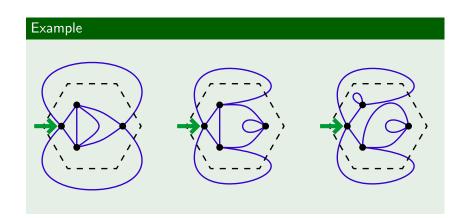




A Refinement

Structural Evidence

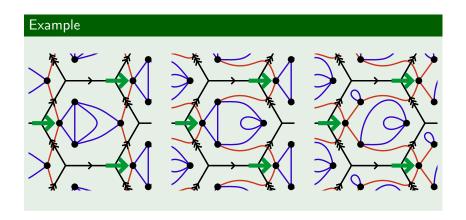




# Example

A Refinement

Structural Evidence

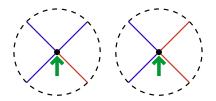


The following cases occur.

- The root edge joins two marked vertices.
- The root edge is a loop
  - The marked vertex is inside the loop
  - The marked vertex is outside the loop
- The root edge joins a marked root-vertex to an unmarked non-root-vertex.
  - The unmarked vertex has degree 1.
  - The unmarked vertex has degree 2.
  - The unmarked vertex has degree  $\geq$  3.

# The Missing Case

The remaining maps have images with one of two root configurations.



It should be possible to treat them like contraction.

