
Coarsening and Interpolation in Algebraic Multigrid: a Balancing Act

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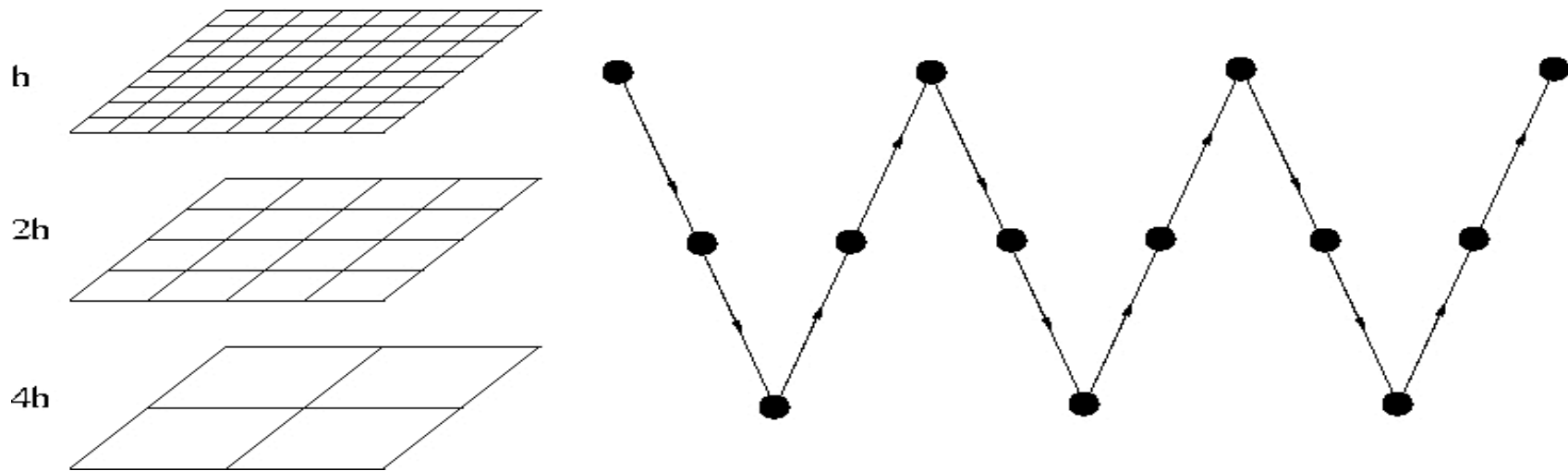
Outline

- **introduction: AMG**
- **AMG coarsening: classical versus more aggressive**
- **convergence problems with more aggressively coarsened grids**
- **improved, long-range interpolation methods**
- **results**
- **conclusions and future work**

Introduction

- *solve* $\mathbf{Au} = \mathbf{f}$
- \mathbf{A} from 3D PDE – *sparse!*
- *large problems (10^9 dof) - parallel*
- *unstructured grid problems*

Algebraic Multigrid (AMG)



- *multi-level*
- *iterative*
- *algebraic: suitable for unstructured!*

AMG complexity - scalability

- *scalable algorithm:*

$O(n)$ operations per V-cycle (C_{op} bounded)

AND

number of V-cycles independent of n

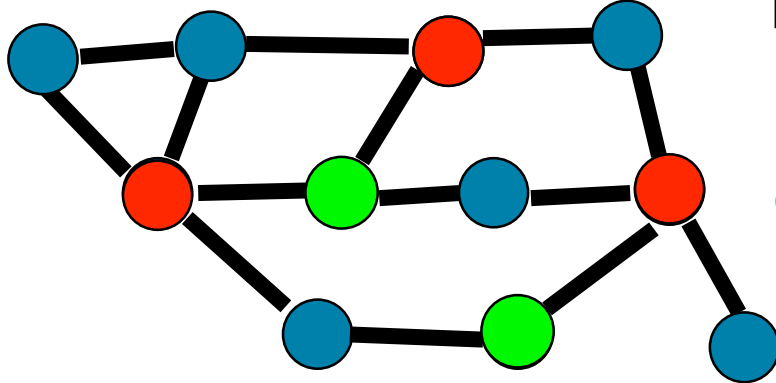
(ρ_{AMG} independent of n)

- *Operator complexity $C_{op} = \frac{\sum \text{nonzeros}(A_i)}{\text{nonzeros}(A_0)}$*

e.g., 3D: $C_{op} = 1 + 1/8 + 1/64 + \dots < 8/7$

measure of memory use, and work in solve phase

Classical AMG coarsening



- **(C1) Maximal Independent Set:**
Independent: no two **C**-points are connected
Maximal: if one more **C**-point is added, the independence is lost
 - **(C2) All F-F connections require connections to a common C-point (for good nearest-neighbor interpolation)**
 - **F**-points have to be changed into **C**-points, to ensure **(C2)**; **(C1)** is violated
- more **C**-points, higher complexity

Classical coarsening: scalability results

- *example: finite difference Laplacian, parallel CLJP coarsening algorithm*
- *2D (5-point): near-optimal scalability (250² dof/proc)*

Procs	C _{op}	t _{tot}	Iter
16	4.48	2.89	9
64	4.50	3.85	9
256	4.50	5.01	9

Classical coarsening: complexity growth in some cases

- *3D (7-point): complexity growth*

dof	C_{op}	Iter
32^3	16.17	8
64^3	22.51	11

- *increased memory use, long solution times, long setup times, loss of scalability*

Classical coarsening: complexity growth in some cases

- *4D (9-point), 5D (11-point): complexity growth!!*

	dof	C_{op}	Iter
4D	20^4	127.5	8
5D	9^5	256.9	5

- *excessive memory use*

our approach to reduce complexity: PMIS (parallel modified independent set)

- *do not add C points for strong F-F connections that do not have a common C point*
- *less C points, reduced complexity, but worse convergence factors expected*
- *combine with GMRES acceleration*
- *in many cases (3D...), large gains*

PMIS coarsening: reduce complexity

- *finite difference Laplacian (CLJP-PMIS+GMRES)*

	dof	C_{op}	Iter	t_{tot}
2D	120 ²	4.16	12	0.22
	120 ²	1.90	24	0.24
3D	100 ³	25.94	12	129.42
	100 ³	2.36	20	27.68
4D	20 ⁴	127.5	8	88.39
	20 ⁴	2.95	11	4.31
5D	9 ⁵	256.9	5	73.92
	8 ⁵	3.14	8	0.91
	20 ⁵	4.02	12	181.93

Convergence problems on PMIS-coarsened grids

- *PMIS coarsening works well for many problems*
- *for some problems, too many iterations are necessary because interpolation is not accurate enough (“not enough C-points”)*
- *one solution: add C-points (CLJP...)*
- *other solution: use distance-two C-points for interpolation = long-range interpolation*
 - *Stuebe’s multipass interpolation*
 - *F-F interpolation*

Convergence problems

- *3D elliptic PDE with jumps in coefficient a*

$$(au_x)_x + (au_y)_y + (au_z)_z = 1$$

- *1000 processors, 40^3 dof/proc*

	t_{tot}	C_{op}	Iter
CLJP	52.48	17.00	17
PMIS	211.79	2.40	686

- *remedy: improve interpolation used with PMIS*

classical AMG Interpolation

- *after relaxation:*

$$Ae \approx 0 \text{ (relative to } e)$$

- *heuristic: error after interpolation should also satisfy this relation approximately*
- *derive interpolation from:*

$$a_{ii}e_i + \sum_{j \in C} a_{ij}e_j + \sum_{j \in F} a_{ij}e_j = 0 \quad \forall i \in F$$

classical AMG interpolation

$$a_{ii}e_i + \sum_{j \in C} a_{ij}e_j + \sum_{j \in F} a_{ij}e_j = 0 \quad \forall i \in F$$

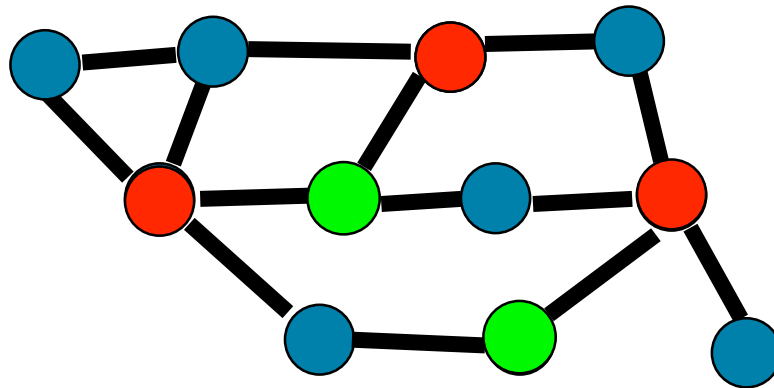
- “large” a_{ij} should be taken into account accurately
- “strong connections”: i strongly depends on j (and j strongly influences i) if

$$-a_{ij} \geq \theta \max_{k \neq i} \{-a_{ik}\}, \quad 0 < \theta \leq 1$$

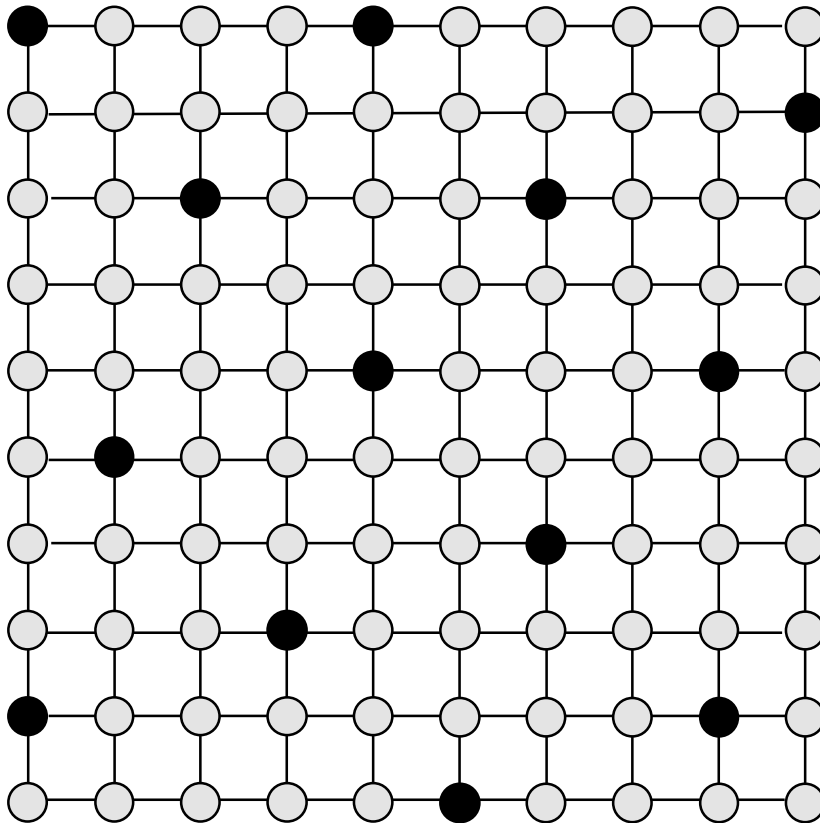
with strong threshold θ

classical AMG interpolation

- *strong F-F connections interpolated from common C-point*
- *interpolation only from nearest-neighbor C-points*



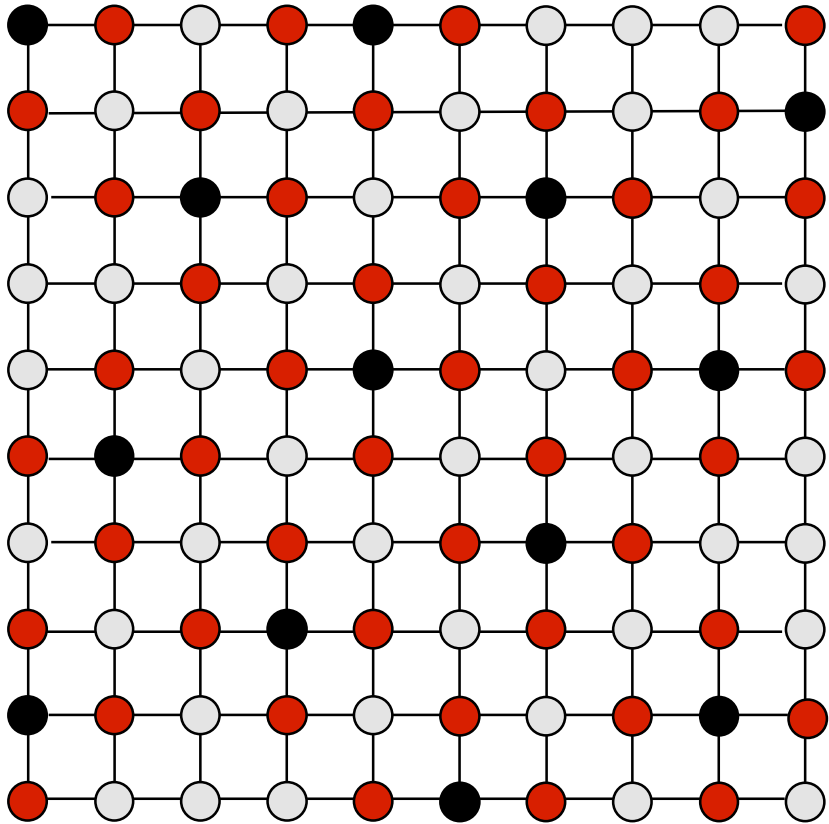
(1) Stueben's multipass interpolation



1st pass:

Coarse points

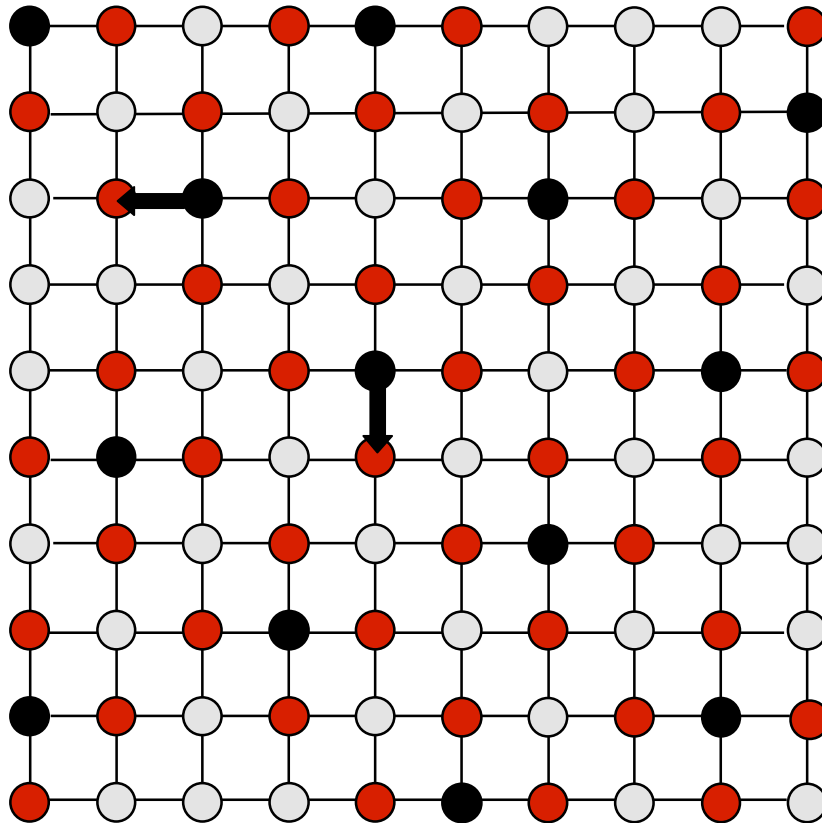
Multipass interpolation



2nd pass:

direct interpolation
from coarse C-
neighbor

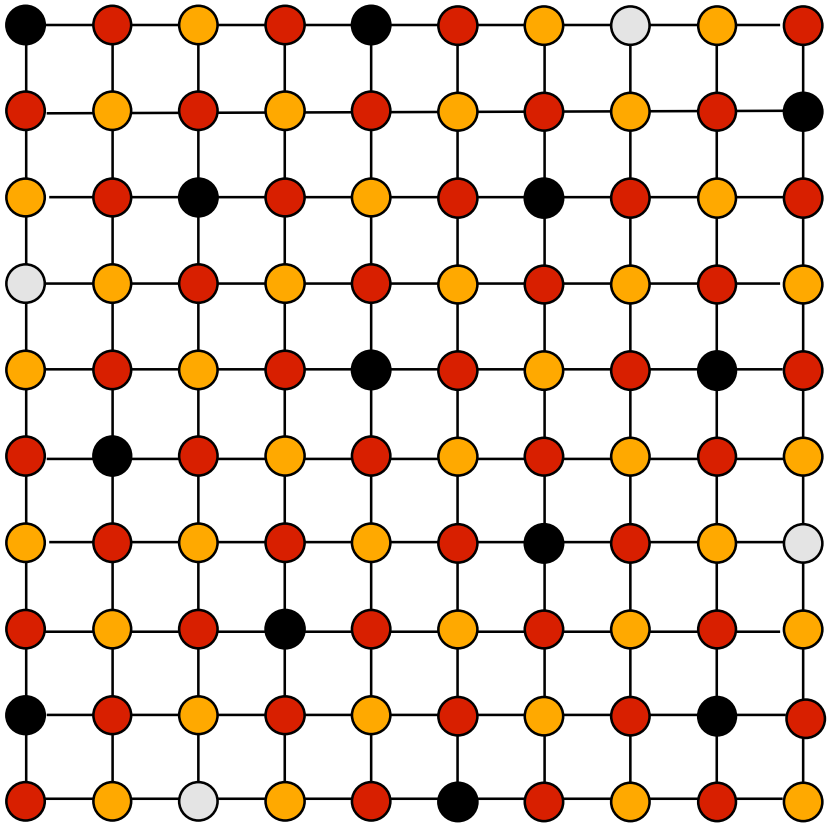
Multipass interpolation



2nd pass:

**direct interpolation
from coarse C-
neighbor**

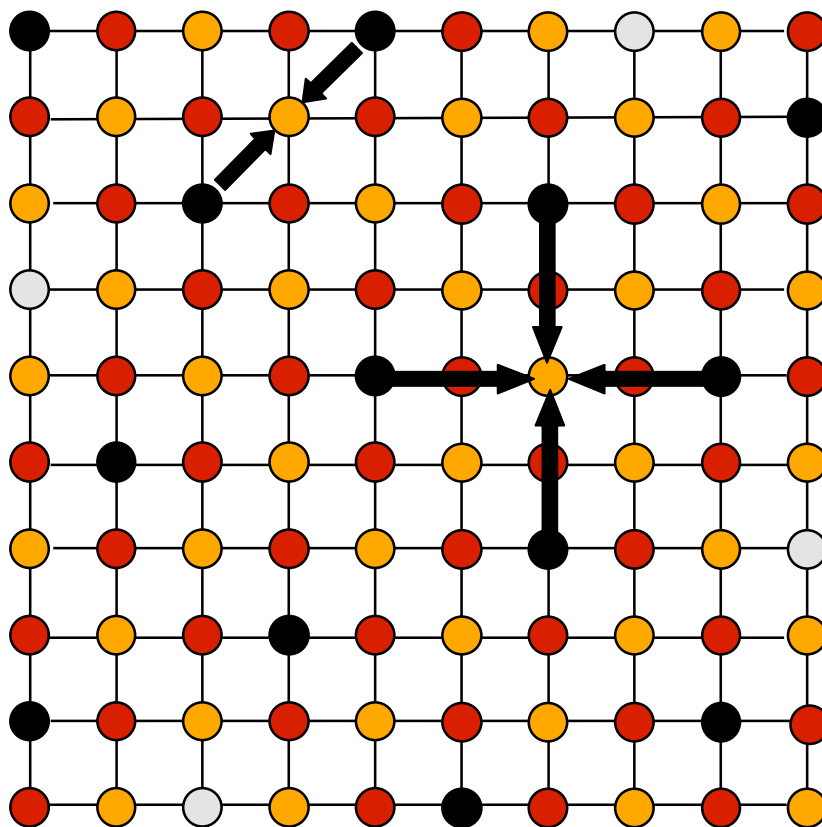
Multipass interpolation



3rd pass:

direct interpolation
from coarse F-
neighbor
(indirectly from
distance-2 C-point)

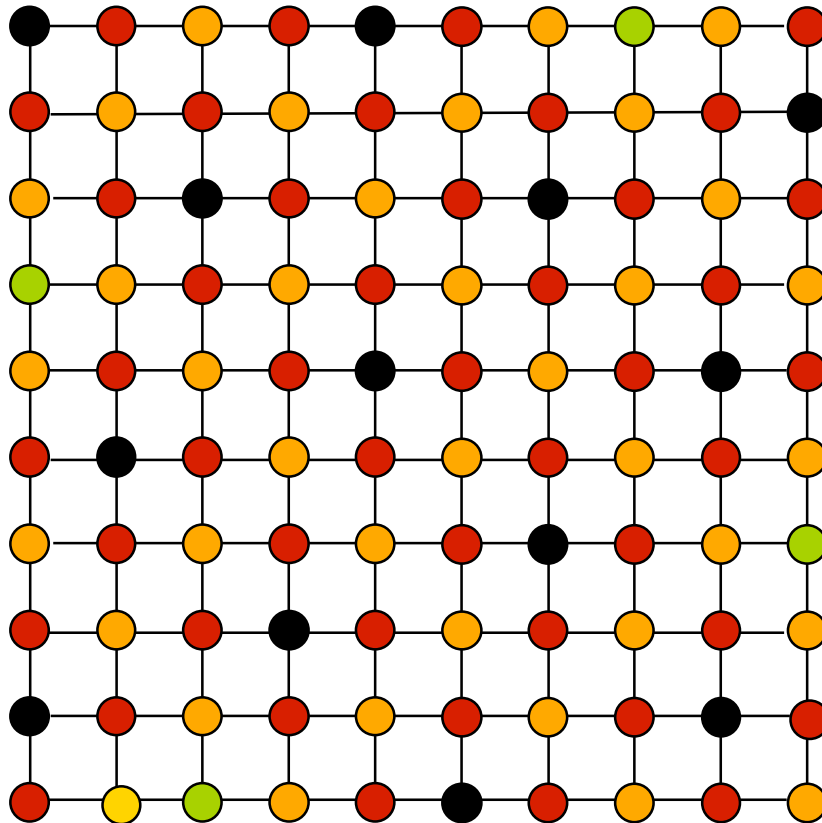
Multipass interpolation



3rd pass:

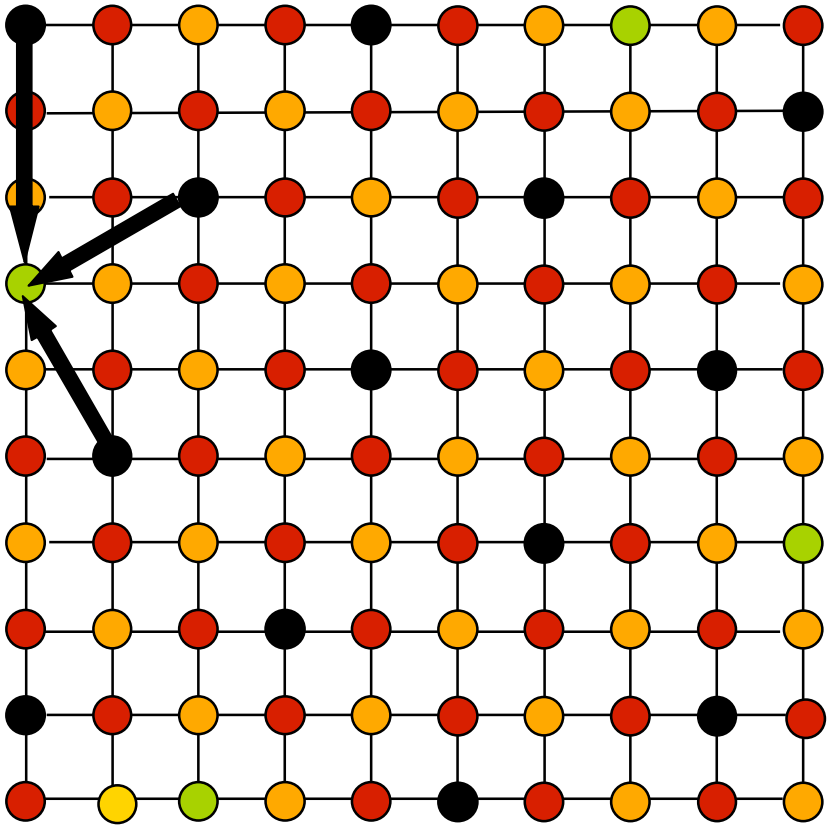
direct interpolation
from coarse F-
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Multipass interpolation



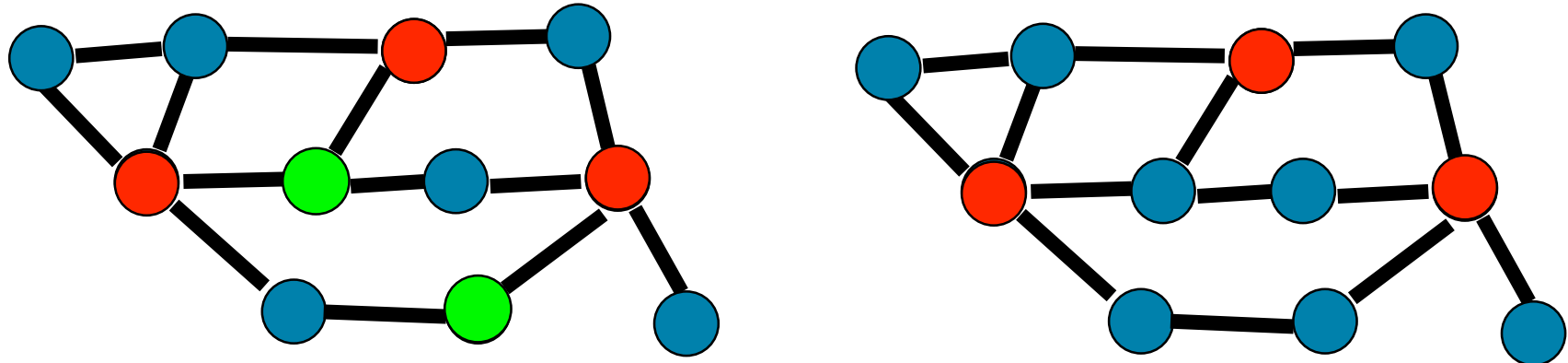
Final pass

Multipass interpolation



Final pass

(2) F-F interpolation



- *when strong F-F connection without a common C-point is detected, do not add C-point, but extend interpolation stencil to distance-two C-points*
- *no C-points added, but larger interpolation stencils*

results using long-range interpolation

- *3D elliptic PDE with jumps in coefficient a*

$$(au_x)_x + (au_y)_y + (au_z)_z = 1$$

- *1 processor, AMG+GMRES, 80³ dof*

	t_{tot}	C_{op}	s_{avg} (level)	Iter
CLJP	48.0	21.54	1007 (9)	7
PMIS	94.6	2.46	54 (3)	188
PMIS + mp	13.7	2.47	56 (3)	21
PMIS + F-F	21.4	4.90	204 (3)	9

results using long-range interpolation

- 3D elliptic PDE with jumps in coefficient a
- 1 processor, AMG+GMRES

	dof	C_{op}	S_{avg}	Iter	t_{setup}	t_{solve}	t_{tot}
PMIS + mp	40	2.53	44	17	0.33	0.98	1.31
	80	2.47	56	21	3.11	10.55	13.66
	120	2.44	59	26	10.98	46.84	57.82
PMIS + F-F	40	4.64	114	9	1.31	0.70	2.01
	80	4.90	204	9	15.06	6.38	21.44
	120	4.94	248	9	55.47	22.94	78.41

- *mp* uses less memory, is faster than F-F

Conclusions

- *PMIS leads to reduced, scalable complexities for large problems on parallel computers*
- *for difficult problems, nearest-neighbor interpolation is not sufficient on PMIS grids*
- *long-range interpolation improves convergence*
- *multipass appears superior to F-F*

Future work

- *parallel implementation of multipass interpolation*
- *investigate scalability of parallel AMG algorithms on Blue Gene/L-class machines*