# A Lightweight Java Taskspaces Framework for Scientific Computing on Computational Grids

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#### Introduction

#### Taskspaces grid computing framework:

- Objectives:
  - 1. heterogeneous grids: use isolated workstations, Beowulf clusters, parallel supercomputers, connected over the internet, "all" operating systems
  - 2. lightweight, usability (user administrator): copy one single small executable file to worker and execute one single command to start worker; all application code downloaded
  - 3. applications: taskfarming, but also "parallel scientific computing" with intertask communication
- Other approaches:

Condor – Globus – JavaSpaces – Entropia – TurboWorx

#### **Outline**

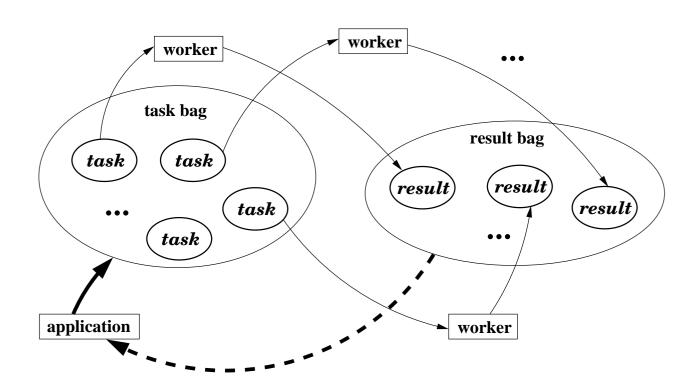
- 1. Design and implementation
- 2. Parallel scaling tests
  - Jacobi iteration
- 3. Other applications
- 4. Future work



#### 1. Design and implementation

- design principles
  - 1. decentralization through the use of tuple spaces
  - 2. distributed tuple space for intertask communication
  - 3. platform independence, object orientation, code downloading, security mechanisms ⇒ Java
  - 4. mobile agent objects for grid administration

## Tuple spaces and bag-of-tasks paradigm

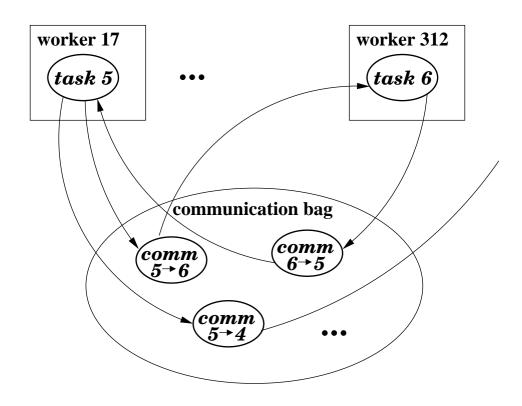


- a Tuple Space contains Task Objects
- Task Object = data + methods (code)
- decoupled in space and time

- self-configuring , no central coordination
- fault-tolerance (transaction-based)
- Tuple Spaces pioneered in the late 70s (Gelernter, "Linda")

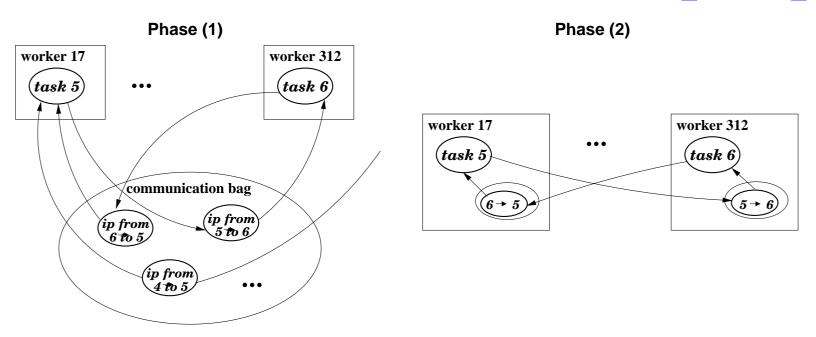


#### **Communication – global tuple space**



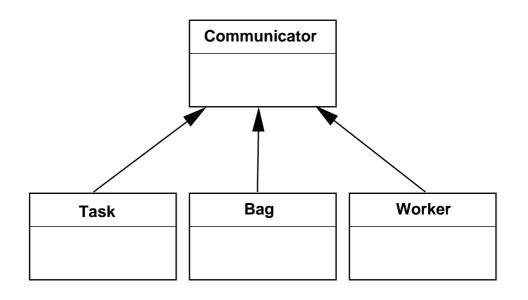
global communication space = bottleneck

## **Communication – distributed tuple space**



- distribute the communication tuple space over the workers
- two stages
  - (1) set up communication pattern through global tuple space (only one time for fixed communication pattern)
  - (2) direct communication through local communication spaces

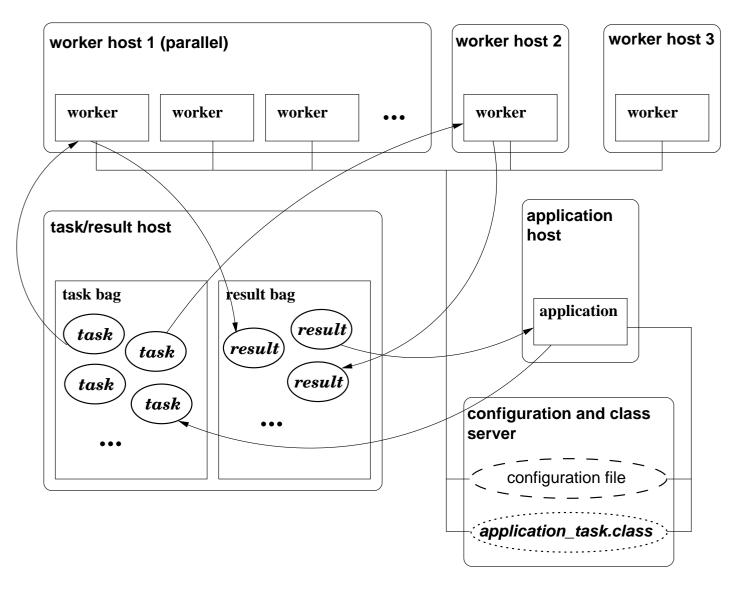
#### Java implementation – class diagram



- all classes extend "Communicator"
- socket connections (TCP/IP), object streams, serializable objects
- security: digitally signed jar files
- event notification in stead of polling mechanism



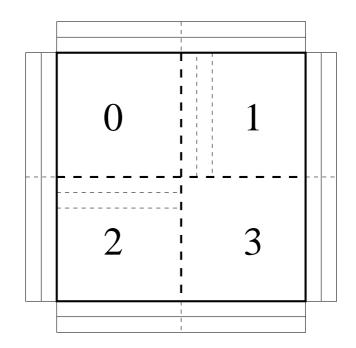
## Taskspaces deployment diagram



Runner.class < 2 kb</li>
 task agent / reset agent

## 2. Parallel scaling tests – Jacobi iteration

- numerical linear algebra: Jacobi iterative method
- parallel: in every iteration neighbor—neighbor communication (exchange of boundary rows)



- constant problem size per processor (1500<sup>2</sup> grid points)
  - ⇒ perfect parallel scaling = constant total time

#### **Direct communication**

# of	# of grid	direct	communi-	
processors	points	communication	cation bag	
1	$1536^{2}$	58s	58s	
2x2	$3072^2$	74s	87s	
4x4	$6144^2$	83s	216s	
8x8	$12288^2$	89s	1504s	

Direct communication versus communication through a central communication bag (200 Jacobi iterations on Blue Horizon, IBM SP, SDSC).

→ direct communication scales well (constant time)

## Simple grid experiment

Blue Horizon, SDSC, San Diego, CA									
32	32	32	32	30	30	30	30		
P4 Linux, CU Boulder, CO									
_	_	_	_	2	2	2	2		
110s	104s	109s	106s	112s	119s	114s	116s		
Total execution time									

Grid experiment (200 Jacobi iterations,  $1500^2$  grid points per processor). Number of processors (1 worker process per processor) and total execution times are shown.

near-perfect scaling for problems with neighbor-neighbor communication over internet



## High throughput grid experiment

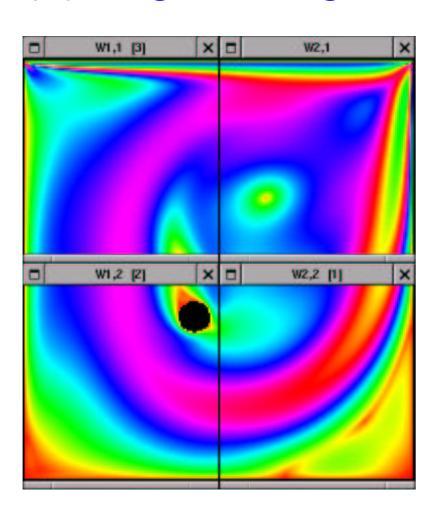
Blue Horizon, SDSC, San Diego, CA (4 workers/processor)	64	128	240
P4 Linux, CU Boulder, CO (2 workers/processor)	4	4	4
Itanium Linux, CU Boulder, CO (2 workers/processor)	4	4	4
forseti1, NCSA, Urbana, IL (1 worker/processor)	16	16	16
hermod, NCSA, Urbana, IL (1 worker/processor)	16	16	16
Total number of workers	104	168	280
Total execution time	105s	103s	101s

High throughput grid experiment (50 Jacobi iterations,  $500^2$  grid points per worker). Number of worker processes and total execution times are shown. Problem size is constant per worker process.

→ Taskspaces framework: parallel scientific computing with intertask communication is scalable on the internet!

## 3. Other applications

#### (1) engineering design collaboration



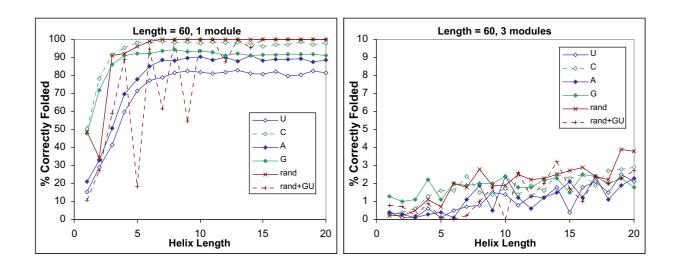
- Navier-Stokes gas dynamics, Lattice-Boltzmann
- "driven cavity"
- neighbor-neighbor communication in every step
- obstacles can be added interactively
- versatility of framework!

## (2) Bioinformatics: RNA origin of life

with Rob Knight, MCDB, CU Boulder

- fold very large numbers ( $\sim 10^9$ ) of random RNA sequences (length 30-500)
- look for "functional motifs" in the RNA structures that catalyze biochemical reactions
- main question: can life have originated from a small pool of random RNA molecules?

#### Origin of life: from random molecules!



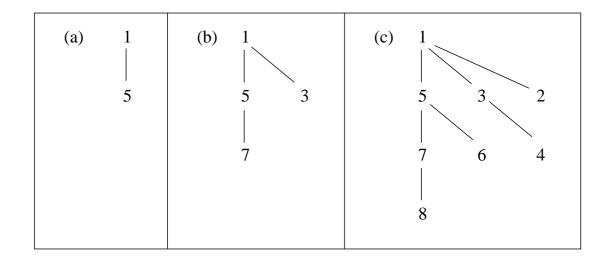
- initial approach: 46 million RNA sequences, ~ 1000 tasks, 8 hours/task on Platinum (1GHz P3 linux cluster at NCSA, 968 compute processors)
- for folding, use C-code "Vienna" compiled on workers, called from Java
- using Taskspaces, one of the missing links in the chain of life is being established!

#### 4. Future work

 we seek collaborators and government/corporate funding to extend our framework as follows:

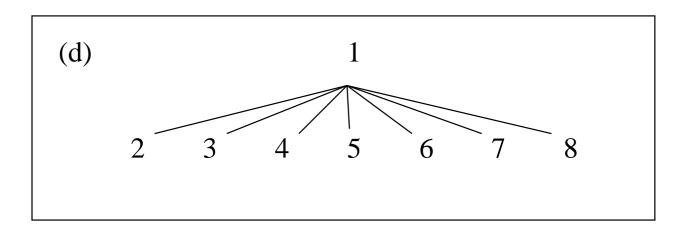
#### (1) Optimal collective communication trees

- Taskspaces scales for neighbor-neighbor communication
- collective communication: broadcast from one to all, reduce, ...
- within parallel computers: optimal strategy = binomial tree

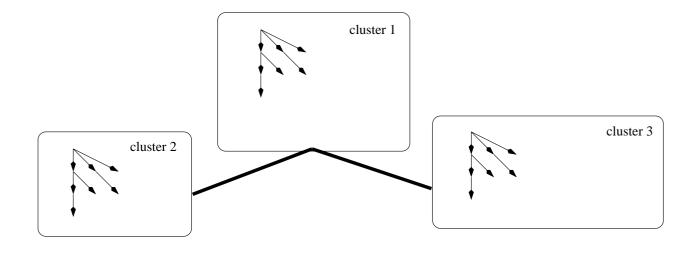


#### **Collective communication**

high-latency/low-bandwidth connections: flat tree optimal



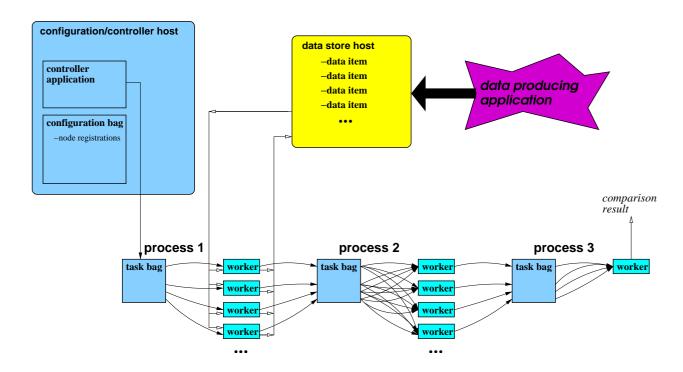
 multiple clusters, heterogeneous grids: optimal tree is somewhere in between



#### Collective communication: optimal trees

- we propose:
  - dynamically test communication time between nodes
  - grid discovers its network topology dynamically
  - determine optimal collective communication trees using clustering algorithm
    - ⇒ scalable collective communication!

## (2) Self-migrating parallel workflows



- heterogeneous collection of machines
- agent sets up parallel workflow (e.g., proteomics data processing)
- upon partial or total failure (catastrophic events), parallel workflow migrates

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⇒ e.g., homeland security applications

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