

Lec 21.

Last time: $Q \rightarrow (N) = Q(N) \quad \forall N.$

To be continued: EPP-1 & $Q \rightarrow$. (later).

What about $Q \leftarrow$ & $Q \rightarrow$?

Thm: $Q \leftrightarrow (N) = G \leftrightarrow (N)$ (ent capacity of N given $\wedge$ 2-way cc).

(Error: measured as $\| \text{font} - \Phi^{(k) \text{ar}} \|_1$)

Pf idea: " $\geq$ "

If Alice & Bob can create $n \in \mathbb{N}$ ebits with error $\leq \epsilon_n$

(in trace distance) using N n times & 2-way CC,

then Alice can teleport $n \in \mathbb{N}$ qubits using these

ebits and free forward CC, with same error in trace distance.

$$\begin{aligned} & n N + 2 n E \leftrightarrow \text{cbits} \rightarrow + n_1 \text{cbits} \rightarrow \\ & \quad + n_2 \text{cbits} \leftarrow \\ & \geq n E \leftrightarrow \text{ebits} + 2 n E \leftrightarrow \text{cbits} \\ & \geq n E \leftrightarrow \text{qbits} \end{aligned}$$

" $\leq$ " If Alice can send n Q $\leftrightarrow$ (N) qubits to Bob

using N n-times & free 2-way CC with error $\leq \epsilon_n$

then she can send halves of $n Q \leftrightarrow (N)$ ebits to Bob

With the same error

$$\left[\begin{array}{l} nN + n_1 \text{ cbits} \rightarrow + n_2 \text{ cbits} \leftarrow \\ \geq nQ \Leftrightarrow \text{qbits} \\ \geq nQ \Leftrightarrow \text{ebits} \end{array} \right]$$

eg. If $N =$ erasure channel w , prob error p .

then $Q(N) = 1-p$.

(cf $Q(N) = 1-2p$, $C(N) = 1-p$, $E(N) = 2(1-p)$).

How? Fix ϵ, δ

① Alice sends n halves of n ebits using N^{2n} .

② Bob tells Alice which are erased

③ They discard the bad parts.

Prob (fewer than $n(1-p-\delta)$ good ebits) $\leq \exp(-n\delta^2 \cdot \text{const})$
typical large deviation bound

④ Alice teleports $n(1-p-\delta)$ qubits to Bob.

rate $\rightarrow n(1-p)$, Error $= 0$.

Clearly can't do better.

For most other channels, neither $Q(N)$ nor $E(N)$ has been understood much.

• How about $Q_{\leftarrow}(N)$? O.K.: $Q(N) \leq Q_{\leftarrow}(N) \leq Q_{\rightarrow}(N)$

- no expression

- no link to $E_{\leftarrow}$

- known: $\exists N$ s.t. $Q(N) \underset{\neq}{<} Q_{\leftarrow}(N)$. (a)

- known: $\exists N$ s.t. $Q_{\leftarrow}(N) \underset{\neq}{<} Q(N)$ (b).

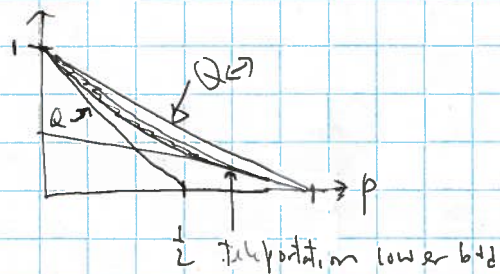
To see (a), consider Erasure channel with erasure prob $p \geq \frac{1}{2}$.

We know $Q(N) = 0$

But $Q_{\leftarrow}(N) \geq \frac{1}{3}(1-p)$

↑
same teleportation method as in (a) but forward cc is not free, but supplied by N itself.

(b) much harder to show relies on sender not knowing whether Bob or Eve will receive each transmission so limit how much she can favor Bob over Eve.



- Note: if N classical,

$$C(N) = C_{\leftarrow}(N)$$

ie feed back does not increase classical capacity of classical channel.

Reason: converse holds even with feed back.

← though it can improve code performance or finite block length rate-distortion trade off.

- Likewise, $C_E(N) = C_{E,\leftarrow}(N)$.

- Quantum feedback (free Q channel from Bob to Alice)
Increases $C(N)$ to $C_E(N)$ & $Q(N)$ to $Q_E(N)$ (by making entanglement free) but no more (Garry Bowen)

Lec 11, July 20, 2010.

Note Title

20/07/2010

$$Q_B = Q_C$$

$$Q_B = Q_C$$

For any 2 capacities

are they related by " $\leq$ " $\forall N$

or are they incomparable,

or we don't know?

0406086 Bennett, Devetak, Shor, Smolin
0904.4050 Smith, Smolin.

(*) R_0

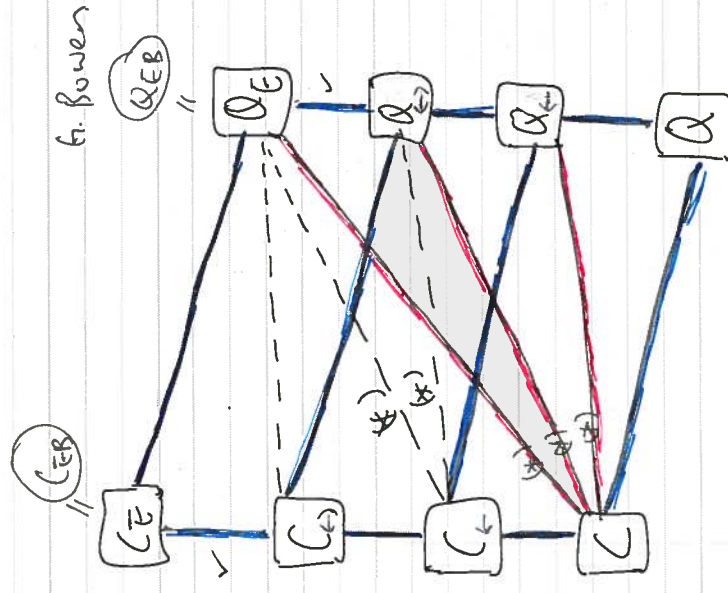
C small
but

$Q_C = Q_E = Q_C$
all large.

Classical channel. (*)

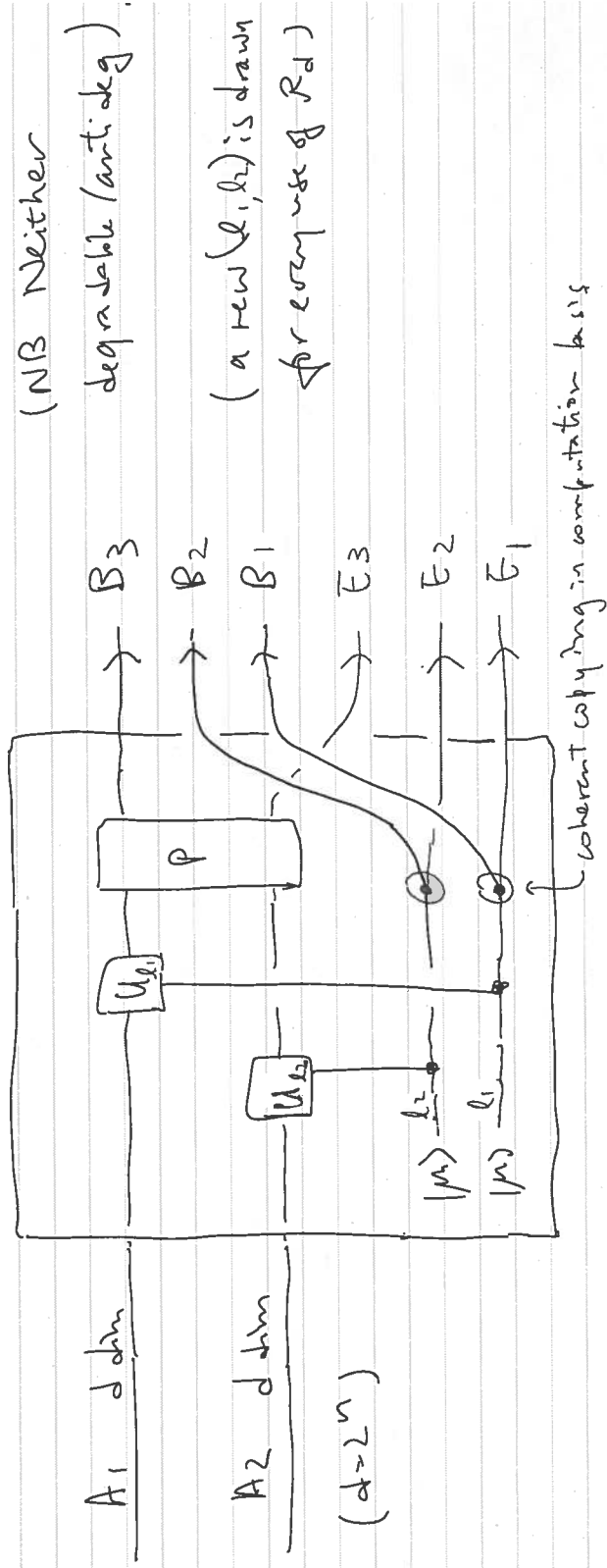
$$C_E = 1 \Rightarrow Q_E = \frac{1}{2}$$

$$\text{But } C=1, Q \leq Q_C \leq Q_E \leq Q_C = \frac{1}{2}$$



★ Place in middle left.

The Rocket channel R_d (iso ext):



$$| \mu \rangle = \frac{1}{\sqrt{2^n}} \sum_{l=1}^{2^n} | l \rangle, \quad P | i \rangle_{A_1} | j \rangle_{A_2} = \sum_{l=1}^{2^n} | i \rangle_{A_1} | j \rangle_{A_2}$$

C_n = Clifford group on n qubits, ω = primitive d th root of unity

Properties of R_d :

$$\textcircled{1} C(R_d) \leq 2 \quad \therefore \underbrace{Q(R_d) \leq P(R_d) \leq C(R_d)}_{\text{generalizing channel}} \leq 2$$

$$\textcircled{2} Q_E(R_d) \geq \log d, \quad \text{SD coding} \Rightarrow \begin{cases} P_E(R_d) \geq 2 \log d \\ C_E(R_d) \geq 2 \log d \end{cases}$$

$$\textcircled{3} Q^{(u)}(R_d \otimes E_{\frac{1}{2}}) \geq \frac{1}{2} \log d \quad \therefore Q_{\text{ss}}(R_d) \geq \frac{1}{2} \log d$$

$$\textcircled{4} \begin{aligned} Q_{\leftrightarrow}(R_d) &\geq \log d \\ Q_{\leftarrow}(R_d) &\geq \frac{1}{2} \log d \\ C_{\leftarrow}(R_d) &\geq \frac{2}{3} \log d \end{aligned}$$

① The channel is designed to suppress Q & C :

- U_{L_2} unknown to sender

Else sender can input $U_{L_2}^{-1}(0)$ to A_2

and $A_1 \rightarrow B_3$ will then be a noiseless Q channel, $Q(R_1) > \log d$

- U_{L_1} unknown to sender

Else $U_{L_1}^{-1}(i)$ for $i=1, \dots, d$ will emerge as phase $\times |i\rangle$

and $A_1 \rightarrow B_3$ will be a noiseless C classical, $C(R_1) > \log d$

- See 0904.4050 for a proof why $C \leq 2$.

Main idea: $\forall$ input, averaged over (L_1, L_2) , B_3 & E_3 very entangled

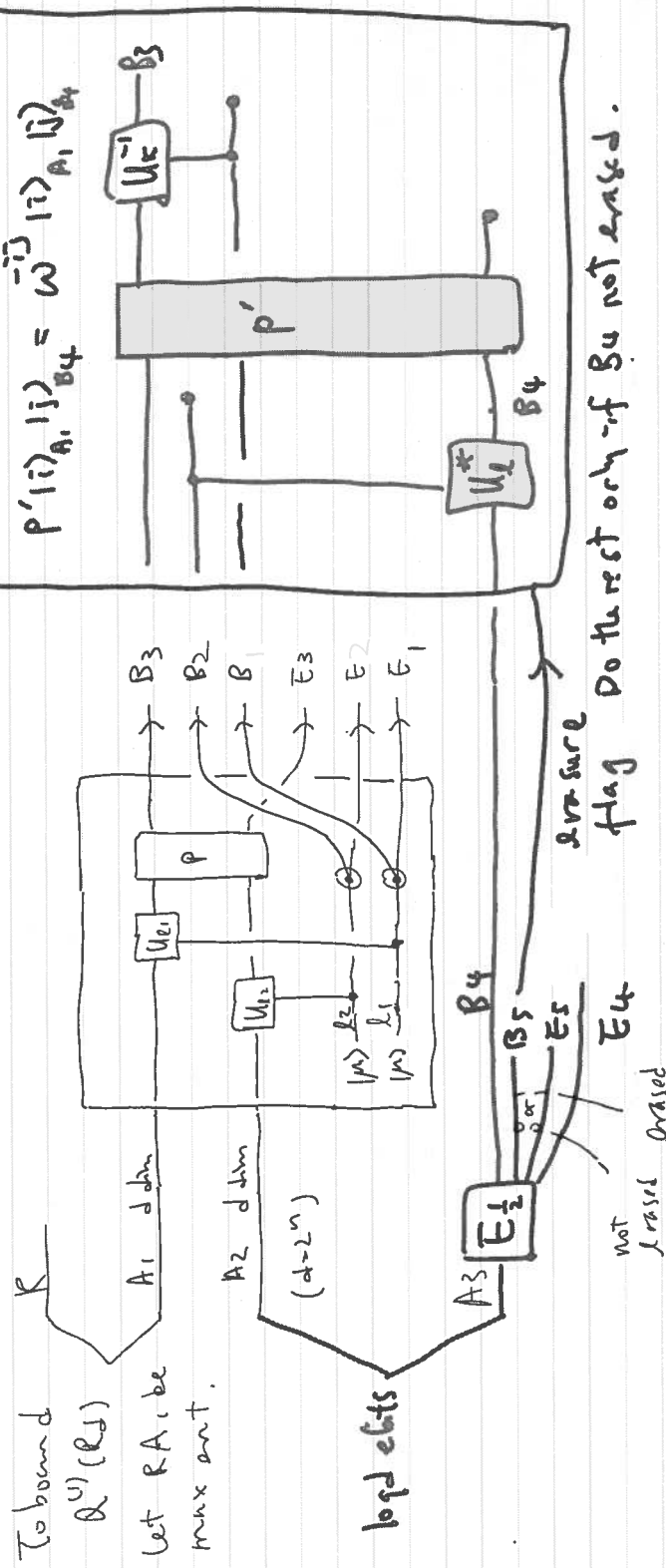
This can be rigorously proved: $\forall \rho \quad S(B_3(\rho)) \geq n(\log d - 2)$

So an upper bound $C(R_1) \leq 2$ (even if $X^{(1)} \neq C$).

③ $Q^{(1)}(R_1 \otimes E_2) \geq \frac{1}{2} \log d$.

Idea: use E_2 to generate $\log d$ bits w.p. $\frac{1}{2}$

Then proceed w/ entanglement assisted communication.



Recall:

$$\text{If } p_{RB} = \sum_i p_i \tilde{p}_{RB}^{(i)} \quad \text{or} \quad \tilde{p}_{RB}^{(i)} = \tilde{p}_{BC}$$

$$\text{then } I_c(R > B)_p = \sum_i p_i I_c(R > \tilde{B})_{\tilde{p}_{RB}^{(i)}}$$

Apply to the state $R B_3 B_1 B_2 B_4 B_5$. $[C = B_5 B_1 B_2]$

• w.p $\frac{1}{2}$, B_5 is in state $10X01$, correction done

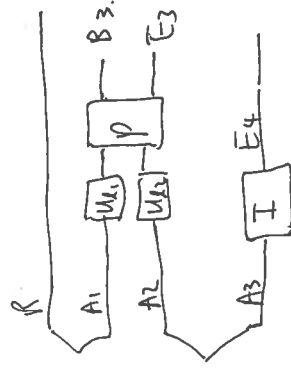
then V values in $B_1 B_2$

we have $|E_3\rangle$ in $R B_3$ in turn.

• w.p $\frac{1}{2}$, B_5 is in state $11X11$.

"correction" is skipped.

Further condition on $B_1 B_2$ being $10, X0, 11, 01, 12, X2, 21$ (same for $\tilde{E}_1, \tilde{E}_2$)



B_4 } contributes 0 to I_c
 E_6

U_1, U_2 do not affect I_c .

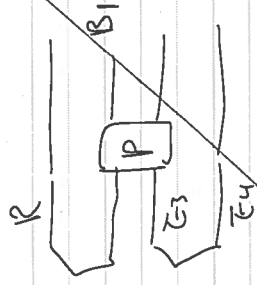
$S_B = \log d$ } p = condition on $B_3 = 1: X21$
 $S_{\tilde{E}} = \log d$ } apply $\tilde{Z}^2$ to E_3

$I_c = 0$.

Wp $\frac{1}{2}$, B_4 not erased. $I_C(R \setminus B_1) = \log d$

Wp $\frac{1}{2}$, B_4 erased, A_2 & E_4 max ent

• for each $2, K$ (known to Bob & Eve)



and $S(RB_1) = S(B_1) = \log d$

$$\therefore I_C(R \setminus B_1) = \log d$$

(In both cases, other ent with Bob irrelevant in calculating I_C .)

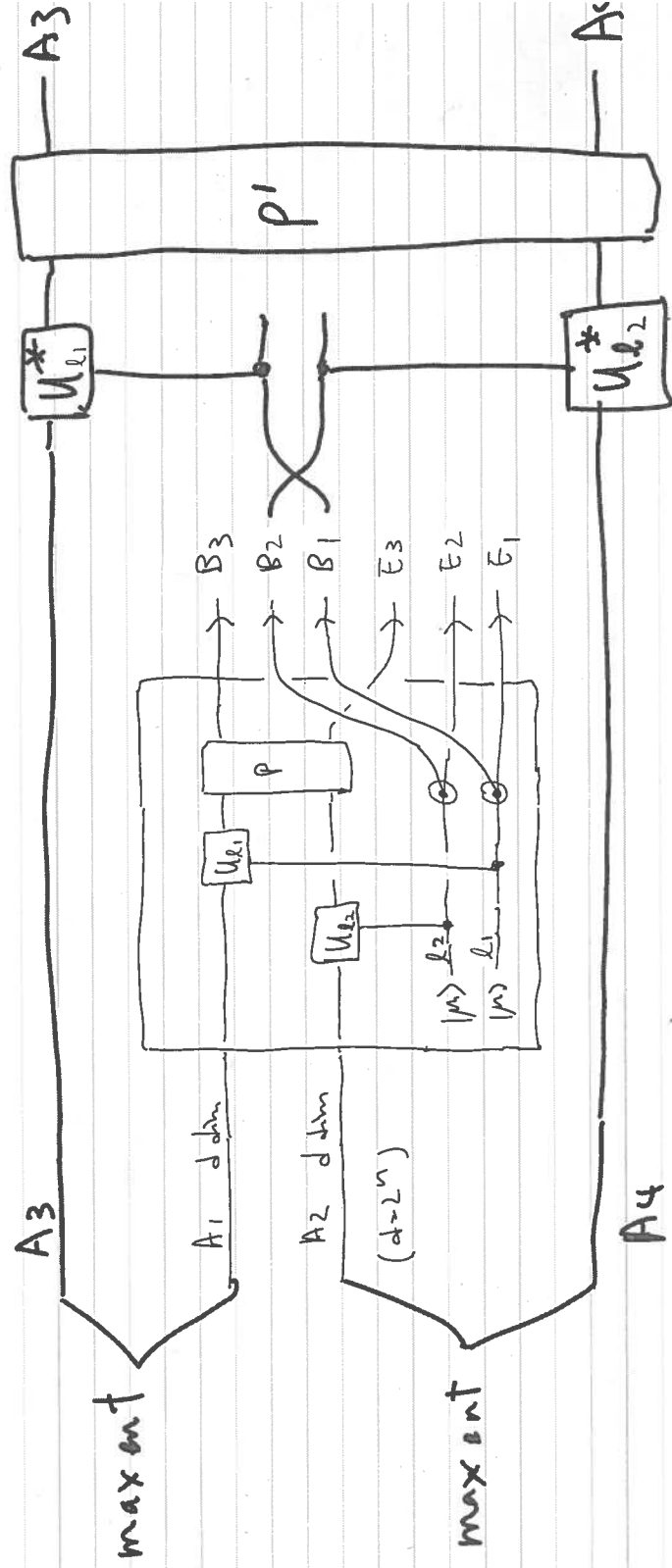
$$\therefore Q^{(1)}(R_d \otimes E_1) \geq \frac{1}{2} \log d + \frac{1}{2} \cdot 0 = \frac{1}{2} \log d$$

(Though $Q(R_d) \leq 2$, $Q(E_1) = 0$, very superadditive.)

$$\therefore Q_{ss}(R_d) > \frac{1}{2} \log d.$$

④ $Q_L(R_d) > \log d$.

give for 2-way comm, Bob meas B_1, B_2 and send them to Alice. For simplicity, Bob sends B_1, B_2 to Alice.



So $A_3 B_3$ max ent (& $E_3 A_4$ max ent).

or $E_{\leftrightarrow}(K_d)$
 $\geq \log d$.

$$(R_d + 2 \log |C_n| \text{ cbits} \geq \log d \text{ ebits}) \quad (4a)$$

Alice uses free forward CC to teleport $\log d$ qubits

& $Q_{\leftrightarrow}(K_d)$
 $\stackrel{''}{=} E_{\leftrightarrow}(K_d)$
 $\stackrel{'''}{=} \log d$.

$$(R_d + 2 \log |C_n| \text{ cbits} + 2 \log d \text{ cbits} \geq \log d \text{ qbits})$$

$$\therefore Q_{\leftrightarrow}(K_d) \geq \log d. \quad (4b)$$

If only free backward CC is available, we concatenate

(4a) & (2a) i.e generate $\log d$ ebits & run ent assisted protocol

$$2R_d + 2 \log |C_n| \text{ cbits} \geq, R_d + \log d \text{ ebits} \geq, \log d \text{ qbits} \quad (2a)$$

$$(4a)$$

$$\therefore Q_{\leftarrow} \geq, \frac{1}{2} \log d.$$

we create ent w/ block CC, then use QZ protocol + SP coding.

Finally, using (4a) twice Δ (2b) :

$$3R_d + 4 \log |C_n| \text{ cbits} \geq R_d + 2 \log d \text{ ebit} \\ \geq (4a) \times 2 \\ \geq (2b) \geq 2 \log d \text{ cbits}.$$

$$I, C_{\leftarrow}(R_d) \geq P_{\leftarrow}(R_d) \geq \frac{2}{3} \log d.$$

$C_{\rightarrow}(R_d) \geq \log d$ from $Q_{\rightarrow}(R_d) \geq \log d$ but ~~don't~~ know how to relate $C_{\rightarrow}$ to $C_{\leftarrow}$.

if far from upper bds $C_E = 2 \log d$.

Ex:
draw the
circuit
diagram
w/ $3R_d$
quantifying
 $2 \log d$
cbits