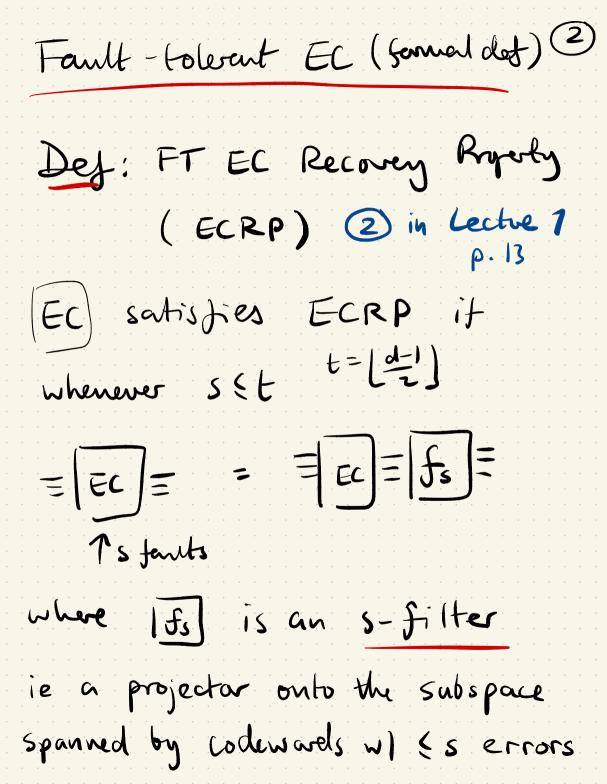
Lecture V The Theshold Theorem ١ Définitions 4 level reduction In the next two lectures we will prove the threshold theorem, one of the most important results in quantum information theory.



(ECCP) (ECCP) (3) FT EC Correctvess (1) in Property (ECCP) lecture 1 p.12 Def: (EC) satisfier ECCP if whenever rts st = [fr]= [EC]= D-Ts Cideal N . . . decoder =lt-=D

4 Det FT Gale Envr Rupagation Property (GPP) II satisfies 19 logical gale r+sst, it, whenever GPP  $= [f_{\tau}] = [\overline{u}] = [\overline{v}]$ 11  $= [f_r] = [\overline{u}] = [f_{r+s}] = 1_s$ 

(5) FT Gate Convectuess Property (GCP) Def A 12 logical gate In satisfies GCP if, whenever r+s st =  $f_r = [u] = D$ =fr=D-u-Cident gate

Can check these conditions (6) for the FT EC l gente implementations we covered in prev. lectures. (Also analogous defs for State prep, Q meas.) We assume ECRP, ECCP, GPP, GCP hold.

Extended rectangles (exRecs) Recall the faultfobrent version of a circuit  $|0\rangle - |U_1 - |U_2 - |X|$   $|+\rangle - |X|$  $|0\rangle = \mathbb{E} = \overline{U_1} = \mathbb{E} = \overline{U_2} = \mathbb{E} = \overline{Z}$  $|+\rangle = \mathbb{E} = \overline{1} = \mathbb{E} = \overline{Z}$ (Encoding M k=1 GECC)

8 An exRec consists of FEC- TI, - FC EC before R after Logical yeste + 10) - EC+ Ec atter Logical state pep + HEC-17 EC before Logical measurement +

9 If the underlying QECC corrects t errors, am exRec is good if it contains no more than t faults and is bad otherwise. exRecs overlap  $|0\rangle = \mathbb{E} = \mathbb{E} = \mathbb{E} = \mathbb{E}$  $|+\rangle = \mathbb{E} = \mathbb{E} = \mathbb{E}$  $|+\rangle = \mathbb{E} = \mathbb{E} = \mathbb{E}$ 

Ю A 19 gate exRec 13 covert if K ideal Lecocler  $= \overline{u} = \overline{u} = \overline{u}$ =EC=D-U Cident gate

A 29 gate expec is concet it =EC=D-U-=EC=D-U-- Ideal gale

A state pep. exRec is correct [2] 17 10) = EC = D-|0)Aldert state prep. A measurement expec is convect if 三日三辺ーイ ident measurement

(13) A good exRee Thm 13 à corret exfee Proof (12 gates)  $= \boxed{EC} = \boxed{U} = \boxed{EC} = \boxed{D} - \frac{1}{s_1} + \frac{1}{s_2} + \frac{1}{s_1}$ s,+s2+s2 ( Good exRec) Use ECRP  $\equiv \boxed{Ec} \equiv \boxed{U} \equiv \boxed{Ec} \equiv \boxed{D} - 1_{s_1} = 1_{s_2} + 1_{s_3}$  $= \overline{EC} = \overline{fs}, = \overline{v} = \overline{EC} = D$ 

(14)Use GPP  $= \overline{EC} = \overline{fs} = \overline{v} = \overline{v} = \overline{EC} = D$  $= \begin{bmatrix} E_{c} = \begin{bmatrix} J_{s_{1}} = \end{bmatrix} \overline{u} = \begin{bmatrix} J_{s_{1}} = J_{s_{1}} = \end{bmatrix} \overline{u} = \begin{bmatrix} J_{s_{1}} = J_{s_{1}} = \end{bmatrix} \overline{u} = \begin{bmatrix} J_{s_{1}} = J_{s_{1}} = J_{s_{1}} \\ T_{s_{1}} = \end{bmatrix} \overline{u} = \begin{bmatrix} J_{s_{1}} = J_{s_{1}} = J_{s_{1}} \\ T_{s_{1}} = \end{bmatrix} \overline{u} = \begin{bmatrix} J_{s_{1}} = J_{s_{1}} \\ T_{s_{1}} = \end{bmatrix} \overline{u} = \begin{bmatrix} J_{s_{1}} = J_{s_{1}} \\ T_{s_{1}} = \end{bmatrix} \overline{u} = \begin{bmatrix} J_{s_{1}} = J_{s_{1}} \\ T_{s_{1}} = \end{bmatrix} \overline{u} = \begin{bmatrix} J_{s_{1}} = J_{s_{1}} \\ T_{s_{1}} = \end{bmatrix} \overline{u} = \begin{bmatrix} J_{s_{1}} = J_{s_{1}} \\ T_{s_{1}} = \end{bmatrix} \overline{u} = \begin{bmatrix} J_{s_{1}} = J_{s_{1}} \\ T_{s_{1}} = \end{bmatrix} \overline{u} = \begin{bmatrix} J_{s_{1}} = J_{s_{1}} \\ T_{s_{1}} = \end{bmatrix} \overline{u} = \begin{bmatrix} J_{s_{1}} = J_{s_{1}} \\ T_{s_{1}} = \end{bmatrix} \overline{u} = \begin{bmatrix} J_{s_{1}} = J_{s_{1}} \\ T_{s_{1}} = \end{bmatrix} \overline{u} = \begin{bmatrix} J_{s_{1}} = J_{s_{1}} \\ T_{s_{1}} = J_{s_{1}} \\ T_{s_{1}} = \end{bmatrix} \overline{u} = \begin{bmatrix} J_{s_{1}} = J_{s_{1}} \\ T_{s_{1}} =$ " (ECCP)  $= EC = f_{s_1} = \overline{u} = f_{s_{1s_1}} = D - f_{s_1} = f_{s_1} = D - f_{s_1} = f_{s_1} = D - f_{s_1}$ 11 (reverse GPP)  $\Xi = \Xi = [J_{S_1} = ]$ 

(15) Use GCP  $\Xi = [ \overline{t} ] = [ \overline{t} ] = [ \overline{t} ]$ = EC = Its, = D-W-Ts, 11 (reverse ECRP) =[EC]=D-[U]-Ts, Proof for other location types is similar

(16)If all expecs in Corr an FT circuit are good then the output distribution is the same as the output distribution of the ideal circuit. sketch Proof  $|0\rangle \equiv \mathbb{E} = \overline{U_1} = \mathbb{E} = \overline{U_2} =$ (Coweet mean expecs)  $|0\rangle = \mathbb{E} = \mathbb{Q}_{1} = \mathbb{E} = \mathbb{Q}_{1} = \mathbb{E} = \mathbb{Q}_{1} = \mathbb{Q}_{1} = \mathbb{Q}_{2} = \mathbb{Q}_{1} = \mathbb{Q}_{2} = \mathbb{Q}$ 

 $|0\rangle = \mathbb{E} = \mathbb{Q} = \mathbb{E} = \mathbb{Q} - \mathbb{A}$  $|+\rangle = \mathbb{E} = \mathbb{I} = \mathbb{E} = \mathbb{Q} - \mathbb{A}$ (7)" ( Connect 29 expec)  $|0\rangle = \mathbb{E} = \mathbb{Q} = \mathbb{E} = \mathbb{P} - \mathbb{Q} - \mathbb{P}$  $|+\rangle = \mathbb{E} = \mathbb{P} - \mathbb{Q} - \mathbb{Q}$ 11 (Correct 1g exPecs) " ( Convect state pap. exRecs) 10)-UI-UI-IZ 1+)-UI-IZ 

ex Rec (8) But what if an is bad? We want to replace bad expecs with faulty locations e.g.  $= [Ec] = [\overline{u}] = [Ec] = [D] - 1_{s_1} \uparrow_{s_2} \uparrow_{s_3}$  $(s_1+s_2+s_3>t)$ = d) - a -? noisy gate

(19)But the noisy gate U will in general depend on the noise in the expec and the enor synchrome of the state entering the exPec. The solution is to keep track of the ever syndrome Information

Det: \* - decoeler [26] warks just like the ideal decoder but heeps the Syndrame information = D - L syndrome ≡[IJ- $\equiv D^{\dagger}$ -

(21) One can show  $= E = \bar{u} = E = \bar{v} = -$ =  $D^{*} = \tilde{u} =$ Thorisy gate that depends on syndrome & - decoder is mitary U\* Let  $E = = Ec = \overline{u} = Ec =$  $EU_* = U_*U_*^+ EU_*$ norsy gale ũ

(22) Recap We have shown that we can replace good exRecs by ideal locations and bad expecs by familty locations The obvious next question 13: how many bad exRecs do we expect ?

To	answer this question 23
we	unot prost choose
9	noise model.
	: an ever model
	ocal stochastic if
for	any set of faults
R,	Pr[SSR]
	= Z Pr[R] < p <sup>181</sup> RISER
where	0 <p<1< td=""></p<1<>

This is more general than id noice and can include adversarial noise. Assuming a local stochastic noise model, what is the prob. that a single expec is bad? Suppose the exRec contenns A locations. exRec is bud if it contains it funlis

The		· · · · · · · ·	unior 6	ound 25
Pr	Eexfec	bad]	E Z Z  s =t+1 F	L R-[R <sup>-</sup> K S≤R
·         ·		A ) P	t+1 $(1n)$	Inclueeles Sets R of 572e t+2 e fact me erconnt Utrese.)
	Can		prove	•       •
			m, th	

Suppose we have 26 Thm a fault tolerant circuit simulating an mencoded covanit C, subjected to a local stochastic noise model «l'error prob. p Then the FT circuit is equivalent to C subjected to a local stochastic noise model w/ error prob. p' where

27  $P' \in \begin{pmatrix} A \\ t+1 \end{pmatrix} P^{t+1}$ and A is the number of locations in the largest exRee in the FT cirant. Proof ٢ For any given run of the FT circuit there will be some set of faults R that occur wl prob. PrER]

For R me assign good 28				
and bad expecs.				
Then the FT circuit is				
equivalent to C w/ femili				
at the locations corresponding				
to bad exRecs.				
We need to show:				
given a set of r exRecs				
in the FT circuit				
· · · · · · · · · · · · · · · · · · ·				

the probability that there (29) exists a set of Jambs R such that each of the r expecs is tad is at most p' The set of expecs is bad if every expec has t+1 or more faults.

There are at most	30
(A) <sup>r</sup> sets of location (t+1) <sup>r</sup>	₹ <b>3</b>
with ++1 locations in each	· · · · · ·
of the r exRecs.	· · · · · · ·
Each such set has a	· · · · · ·
total of (t+1)r location	<b>)</b>
=> Prob. of a set of	
faults containing all these	· · · · · ·
locations is < p <sup>(t+1)</sup> r	· · · · · ·

(31) Unian bourd => Rol. of t+1 faulb on each of the r exRecs is  $\begin{pmatrix} A \\ t+1 \end{pmatrix}^{r} P^{(t+1)r} = \left[ \begin{pmatrix} A \\ t+1 \end{pmatrix} P^{t+1} \right]^{r}$ ie local stochastic noise w ever prob.  $p' = \begin{pmatrix} A \\ t+1 \end{pmatrix} p^{t+1}$ D. [ There is a subtlety about overlapping exRecs that I have neglected, see Gottes man notes]