

10 Train, Necklace and Porism

10.1 Train of circles

10.1.1 Foundation line

Let L be any line. A horizontal line will do. Hide the point(s) used to define L . Let P_1 and P_2 be any two, new, distinct points on L . Let L_1 and L_2 be lines perpendicular to L at P_1 and P_2 , respectively.

Confirm for yourself that P_1 and P_2 may be used as “handles” on L (that does not move) to move L_1 and L_2 (which stay parallel to each other) .

10.1.2 A train of circles between L_1 and L_2

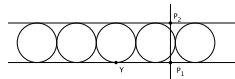
Let Y be a point on L_1 , (Y distinct from P_1). Find the circle D_0 that passes through Y and is tangent to L_1 (at Y) and to L_2 .

Find two distinct circles D_1 and D_{-1} both tangent to lines L_1 and L_2 and tangent to the circle D_0 .

Find two more new circles D_2 and D_{-2} both tangent to L_1 and L_2 . We want D_2 tangent to D_1 but not equal to D_0 and D_{-2} is a distinctly new circle tangent to D_{-1} but not to D_0 . You should have 5 circles in a row.

Confirm for yourself that as you move Y , all five circles move so that they are all tangent to L_1 and L_2 and each continues to be each tangent to the next.

(Comment: Of course one could construct many more D circles, but *knowing* that this can be done is enough. Don't get carried away.)



10.1.3 Two tangent circles

Let P , Q_1 and Q_2 be three new points on L . Find circles C_1 and C_2 so that, for $i = 1, 2$, C_i has the segment PQ_i as a diameter. Confirm for yourself that C_1 and C_2 are tangent to each other at P , no matter how P , Q_1 and Q_2 are moved on L .

10.1.4 Circle of inversion

Find any circle Σ with center at P . Construct $Q'_1 = \text{inv}(Q_1, \Sigma)$ and $Q'_2 = \text{inv}(Q_2, \Sigma)$. redefine P_1 to be Q'_1 . See the footnote.¹ Similarly, redefine P_2 to be Q'_2 .

Confirm for yourself that Q_1 is in control of not only C_1 but also P_1 and L_1 . Confirm for yourself that L_1 and C_1 are inverses of each other with respect to Σ . Do similarly for Q_2, C_2 and L_2 .

10.1.5 Control point X

Let X be any point on C_1 . Let $X' = \text{inv}(X, \Sigma)$. Confirm for yourself that as you move X on C_1 , X' moves on L_1 . This is positive feed back that confirms that L_1 is the inverse of C_1 .

Redefine Y to be X' . Confirm for yourself that now X on C_1 controls the train of circles that lie on the track L_1 and L_2 .

10.1.6 Invert the train

Invert the five circles $D_{-2}, D_{-1}, D_0, D_1, D_2$ with respect to Σ . Animate X on C_1 . (Perhaps you still have a macro to invert one circle with respect to another.) Confirm for yourself that you have a train of circles between C_1 and C_2 , tangent to C_1 and C_2 , and controlled by X , which is on the middle

¹In the GeoGebra toolbar at the top of the screen, select the pop down menu called **Edit**. In that menu select the item "Object Properties." This opens a new, smaller window.

- In the Object Properties window, look for the word **Points**. Click on the triangle next to the word point to see names of all the points in your figure. Select the point Q'_1 and note its definition in the line containing the words **Definition: Reflect**(Q_1, Σ). Capture this text, if you can.
- Edit the point P_1 and make its definition the same as Q_1 was/is. P_1 will move to the same position as Q'_1 taking L_1 with it.
- It should be safe to delete Q'_1 . A quick and dirty test for correctness: Just move Q_1 about, and see if P_1 moves the way you think it should.

Just by moving Q_1 about, verify that $P_1 = \text{inv}(Q_1, \Sigma)$.

on of the set of 5. It appears that the control between X and these five unnamed circle is direct.

10.1.7 Explain (*)

Tidy your figure by hiding intermediate construction objects. Submit your figure, showing Σ , C_1 , C_2 , L_1 , L_2 , the train of 5 circles between the two tracks, and their inverses that lie between C_1 and C_2 .

10.1.7.1 (*) Submit your source code.

10.1.7.2 (*) In your own words, explain what is going on here.

In your explanation, address these questions: (i) What is the statement of the problem? (ii) How was the problem solved?

10.2 Necklace of circles, a Porism

10.2.1 Warm-up

Let C_u and C_v be distinct circles having a common center o .

Create u , a point on C_u .

Construct a circle D_1 that is between C_u at u and also tangent to C_v , and D_1 is tangent to C_u at u , and it is also tangent to C_v . Let $d_1 = \text{center}(D_1)$.

Construct the point t on D_1 so that line $T = \text{line}(o,t)$ is tangent to D_1 . Test your construction by expanding the outside circle and shrinking the inside circle so that the radius is nearly zero. If your line T still looks like it is tangent to D_1 you will have avoided one of the common mistakes and it is probably correct.

Let d_2 be the reflection of d_1 in the line T and u_2 be the reflection of u in T .

Let $D_2 = \text{circle}(d_2, u_2)$. D_2 should be tangent to D_1 at t , to C_u at u_2 and to C_v .

Create a macro depending on C_u , C_v and u that produces final objects D_2 and u_2 .

Use your macro to make several circles, D_3 , D_4 , and so on, each tangent to the next, and all tangent to C_u and all tangent to C_v .

Your construction should have these properties:

1. Changing the size of C_u or C_v modifies the sizes of D_1 , D_2 , ... and so on, but the size of D_1 will be the same as the size of each of the circles D_2 , D_3 , ... and so on. The D circles are said to form a train of circles between C_1 and C_2 .
2. Moving u on C_u moves the train of circles between C_u and C_v .
3. If the last circle is tangent to the first circle, then moving the point u on C_u preserves that particular tangency. If the first and last circles are not tangent, then that condition is also preserved as u moves on C_u .

End of the warmup.

10.2.2 Construction

Start again with a fresh figure.

Let C_1 and C_2 be any two non-intersecting circles with C_2 completely interior to C_1 .

Find two circles Γ_1 and Γ_2 , both orthogonal to C_1 and to C_2 . If you like, one of these could be the line of centers of C_1 and C_2 .

At this point, what you learned in exercise 8.3 and 8.6 come into play. Let A and B be the points of intersection of Γ_1 and Γ_2 . Using either A or B as center, construct a circle Σ that inverts C_1 and C_2 to two concentric circles. Call the concentric circles C'_1 and C'_2 .

Let x be a point on C_1 . Let $x' = \text{inv}(x, \Sigma)$, and note that it is on C'_1 . Now make use of what you learned in the warmup to produce a set of circles, D'_1 , D'_2 , D'_3 , ... D'_7 , starting with D'_1 on x' , so that each is tangent to the next, and so that all are tangent to C'_1 and to C'_2 . Also, these should be

under the control of x , since they were constructed so that D'_1 is tangent to C'_1 at x' .

Depending on how many circles are in the chain and the sizes of C_1 and C_2 , the chain might or might not loop back to itself, making a complete and connected loop. If they begin to wrap around on top of each other, adjust the center or the radius of C_1 or C_2 or both so that the D' circles become smaller so that there is no overlap, at least during this construction phase.

Find $D_i = \text{inv}(D'_i, \Sigma)$, the inverses of D'_i with respect to Σ , for $i = 1, 2, \dots, 7$.

(Checkpoint: If you got it right, each of the seven new circles is tangent to the next, and all are all tangent to C_1 and C_2 .)

Now adjust the size of C_1 and or C_2 or both, if necessary, or the centres of C_1 or C_2 or both, until circles D_7 and D_1 appear to be tangent to each other. At the same time, you should notice that D'_7 and D'_1 also appear to be tangent to each other. (There is high probably that we are dealing with some approximation to tangency here, with D_7 and D_1 not really tangent, they just appear to be. However, assuming you built D'_1, D'_2, \dots, D'_7 correctly the rest of the points of contact are true points of tangency.)

Check your work by animating x and watch your seven circles move around between C_1 and C_2 , preserving tangency all the time.

10.2.3 Print (*)

Hide any construction details that detract from the appearance of your figure. Submit your figure and the source code.

10.2.4 Vocabulary

For the purposes of this exercise, let C_1 and C_2 be non-intersecting circles. and define notions of **train** and **necklace** as follows.

We say that the set of circles D_1, D_2, \dots is a **train of circles** if each circle $D_i, i = 1, 2, \dots$, is tangent to both C_1 and C_2 , and, for each $j, j=2, \dots$, each circle D_j is tangent to D_{j-1} .

We will say that a train of circles is a **necklace of length n** if the circles (i) D_i , for $i=1, \dots, n$, are distinct and (ii) D_n is tangent to D_1 .

We will say that the train starts at x , if C_1 and D_1 are tangent to each other at x .

10.3 A Porism (*)

Using what you have learned in Question 10.2, give a complete explanation of why the following Porism is true.

Porism

Let C_1 and C_2 be two non-intersecting circles. Let x and y be any two points on C_1 .

If there is a necklace of circles of length n between C_1 and C_2 that starts at x , then there is a necklace of circles of length n between C_1 and C_2 that starts at y .

Footnote

(*) Items marked with an asterisk should be submitted for marking.