

Computing with Domino-Parity Inequalities for the TSP

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We describe methods for implementing separation algorithms for domino-parity inequalities for the symmetric traveling salesman problem. These inequalities were introduced by Letchford (2000), who showed that the separation problem can be solved in polynomial time when the support graph of the LP solution is planar. In our study we deal with the problem of how to use this algorithm in the general (non-planar) case, continuing work of Boyd et al. (2001). Our implementation includes pruning methods to restrict the search for dominoes, a parallelization of the main domino-building step, heuristics to obtain planar-support graphs, a safe-shrinking routine, a random-walk heuristic to extract additional violated constraints, and a tightening procedure to modify existing inequalities as the LP solution changes. We report computational results showing the strength of the new routines, including the optimal solution of a 33,810-city instance from the TSPLIB.

1. Introduction

We consider the *traveling salesman problem* (TSP) with symmetric travel costs, that is, the cost to travel from city a to city b is the same as traveling from b to a . The input to the problem can be described as a complete graph $G = (V, E)$ with nodes V , edges E , and edge costs $(c_e : e \in E)$. Here V represents the cities and the problem is to find a *tour* of minimum total edge cost, where a tour is a cycle that visits each node exactly once (also known as a Hamiltonian cycle).

The TSP has long been an active platform for testing new ideas in integer programming and combinatorial optimization. Among the solution techniques proposed to date, the most successful has been Dantzig, Fulkerson, and Johnson's (1954) *cutting-plane method*. In their work, a tour is represented as a 0/1 vector $x = (x_e : e \in E)$, where $x_e = 1$ if edge e is used in the tour and $x_e = 0$ otherwise. Given any linear system $Ax \leq b$ that is satisfied by every tour vector, the solution of the linear programming (LP) problem

$$\text{minimize } \sum_{e \in E} c_e x_e \text{ subject to } Ax \leq b$$

provides a lower bound for the TSP. The cutting-plane method improves this bound by iteratively adding further linear inequalities, or *cutting planes*, that are satisfied by all tour vectors but not satisfied by the current LP solution vector x^* ; the task of finding such violated inequalities among a specified class is known as the *separation problem* for the class. Surveys of the wide body of work on the cutting-plane method for the TSP can be found in Jünger et al. (1995) and Naddef (2002).

An interesting approach to TSP separation was proposed by Letchford (2000), building on earlier work of Fleischer and Tardos (1999). Given a vector x^* , the support graph G^* is the subgraph of G having edge-set $E^* = \{e \in E : x_e^* > 0\}$. Letchford introduced a class of TSP inequalities called domino-parity constraints and described a polynomial-time separation algorithm in the case where G^* is a planar graph. In this work Letchford exploits planarity by solving a key component of the separation problem in the planar dual graph. An initial study of his algorithm by Boyd et al. (2001), combining a computer implementation with by-hand computations, showed that the method can produce strong cutting planes for instances with up to 1,000 nodes.

In this paper we present a further study of Letchford’s algorithm, using the Concorde TSP code of Applegate et al. (2003) as the starting point for our work. We fully automate Letchford’s method, handling the general (non-planar) case by creating a near-by planar graph that can be used as a proxy for G^* . We demonstrate the strength of the new routines on a range of test instances, including the optimal solution of a 33,810-city example, the largest TSPLIB instance solved to date.

The paper is organized as follows. The domino-parity constraints are described in Section 2, together with a review of results from Letchford (2000) and a description of the steps adopted in our implementation to improve the practical efficiency of the separation algorithm. In Section 3 we describe shrinking techniques that allow us to handle large instances, and in Section 4 we describe heuristic methods to handle the common case where G^* is not planar. A local-search procedure for improving domino-parity constraints is described in Section 5 and computational results are presented in Section 6.

2. DP Inequalities and Letchford’s Algorithm

For any $S \subseteq V$ let $\delta(S)$ denote the set of edges with exactly one end in S ; a set of the form $\delta(S)$ for a proper subset $S \subseteq V$ is called a *cut*. For disjoint sets $S, T \subseteq V$ let $E(S : T)$ denote the set of edges having one end in S and one end in T . For any set $F \subseteq E$ define $x(F) = \sum(x_e : e \in F)$.

Every tour of G satisfies the *subtour-elimination constraints*

$$x(\delta(S)) \geq 2 \quad \forall \emptyset \neq S \subsetneq V.$$

Using network-flow methods, the separation problem for these inequalities can be solved efficiently, that is, given a non-negative vector x^* a violated subtour-elimination constraint can be found in polynomial time, provided one exists. The subtour-elimination constraints were employed by Dantzig et al. (1954) and they are a basic ingredient of modern implementations of the cutting-plane method. The solution set of the TSP relaxation

$$\begin{aligned} x(\delta(\{v\})) &= 2 & \forall v \in V \\ x(\delta(S)) &\geq 2 & \forall \emptyset \neq S \subsetneq V \\ 0 &\leq x_e \leq 1 & \forall e \in E \end{aligned}$$

is known as the *subtour-elimination polytope* and is denoted by $SEP(n)$, where $n = |V|$.

After the subtour-elimination constraints, the second most important class of cutting planes used in current TSP codes are the *comb inequalities* developed by Chvátal (1973)

and Grötschel and Padberg (1979a). A comb is defined by subsets H, T_1, \dots, T_p of V such that p is odd, T_1, \dots, T_p are pairwise disjoint, and for each $i = 1, \dots, p$ we have $H \cap T_i \neq \emptyset$ and $T_i - H \neq \emptyset$. The set H is called the *handle* of the comb and the sets T_1, \dots, T_p are the *teeth*. Given any comb, the corresponding comb inequality

$$x(\delta(H)) + \sum (x(\delta(T_i)) : i = 1, \dots, p) \geq 3p + 1$$

is satisfied by every tour vector. A nice theoretical property of comb inequalities is the fact that, like subtour-elimination constraints, they induce facets of the convex hull of all tours (Grötschel and Padberg 1979b). It is not known if the separation problem for these inequalities is polynomial-time solvable or whether it is *NP*-hard.

A direct generalization of combs was described by Letchford (2000). He defines a *domino* as a pair $\{A, B\}$ of nonempty subsets of V satisfying $A \cap B = \emptyset$ and $A \cup B \neq V$, extending the concept used in Applegate et al. (1995). Consider an odd number p of dominoes $\{A_1, B_1\}, \dots, \{A_p, B_p\}$ together with an additional set $F \subset E$ such that for some $H \subseteq V$ the cut $\delta(H)$ is precisely the set of edges that appear an odd number of times among the sets $F, E(A_1 : B_1), \dots, E(A_p : B_p)$. The *domino-parity (DP) inequality*

$$x(F) + \sum (x(E(A_i : B_i)) + x(\delta(A_i \cup B_i)) : i = 1, \dots, p) \geq 3p + 1 \quad (1)$$

is satisfied by all tour vectors, as shown by Letchford (2000). A comb is cast in this form using dominoes $\{T_i \cap H, T_i \setminus H\}$, $i = 1, \dots, p$ and $F = \delta(H) \setminus \cup_{i=1, \dots, p} E(T_i \cap H : T_i \setminus H)$. Note however that the ground sets of general dominoes in a DP inequality can intersect in arbitrary ways, leading to a much richer class than the comb inequalities. Despite this extra freedom, Naddef and Wild (2003) have shown that a broad subclass of DP inequalities also induce facets of the convex hull of tour vectors.

In working with DP inequalities we adopt notation introduced by Letchford in his original paper. Let E_1, \dots, E_k be a family of subsets of E and for each $e \in E$ define μ_e as the number of subsets E_i that contain e . The family of subsets is said to *support* the cut $\delta(K)$ if $\delta(K) = \{e \in E : \mu_e \text{ is odd}\}$. Now defining μ for the family of subsets $F, E(A_1 : B_1), \dots, E(A_p : B_p)$, the DP inequality (1) can be written as

$$\mu x + \sum (x(\delta(A_i \cup B_i)) : i = 1, \dots, p) \geq 3p + 1.$$

The set H , called the handle of the DP inequality, is defined implicitly by μ .

Letchford (2000) proposed a two-stage algorithm that separates the class of DP constraints in polynomial time, provided the support graph G^* is planar and $x^* \in SEP(n)$. In the first stage, a set of candidate dominoes is constructed. In the second stage, a handle and an odd number of dominoes are selected in such a way as to define a maximally violated constraint, provided one exists.

For the remainder of this section, assume that $x^* \in SEP(n)$. Also, assume that G^* is a planar graph and let \bar{G}^* denote the planar dual of G^* . For any subset $F \subseteq E(G^*)$, denote by \bar{F} the corresponding edges in \bar{G}^* . The nodes and edges of \bar{G}^* are denoted by $V(\bar{G}^*)$ and $E(\bar{G}^*)$ respectively.

2.1 Building Dominoes

The starting point of Letchford’s algorithm is the observation that a domino can be constructed from a set of three edge-disjoint $s - t$ paths in the dual graph \bar{G}^* . In the statement of this result we treat a path p as a set of edges in \bar{G}^* .

Lemma 1 (Letchford 2000) *Consider $s, t \in V(\bar{G}^*)$ and three edge-disjoint $s-t$ paths p_1, p_2, p_3 in \bar{G}^* . There exists a domino $\{A, B\}$ such that $(\overline{\delta(A \cup B)} \cap E(\bar{G}^*)) \cup (\overline{E(A : B)} \cap E(\bar{G}^*)) = p_1 \cup p_2 \cup p_3$.*

Algorithm 1 describes the procedure to build a domino from the three paths. In Step 3 of the algorithm we have a choice among the sets S_1, S_2 , and S_3 in forming the components of the domino; for storage purposes we choose A and B having minimum cardinality.

Algorithm 1 Primalizing Dual Dominoes (`prim_dom(p_1, p_2, p_3)`)

Require: p_1, p_2 and p_3 are three edge-disjoint simple $s - t$ paths in \bar{G}^* .

- 1: Compute \hat{p}_1, \hat{p}_2 and \hat{p}_3 , three non-crossing $s-t$ paths in \bar{G}^* such that $\bigcup_{1 \leq i \leq 3} p_i = \bigcup_{1 \leq i \leq 3} \hat{p}_i$.
 - 2: Compute S_1, S_2, S_3 , a partition of V with $\delta(S_1) = \hat{p}_1 \cup \hat{p}_2$, $\delta(S_2) = \hat{p}_2 \cup \hat{p}_3$, $\delta(S_3) = \hat{p}_3 \cup \hat{p}_1$.
 - 3: Let A be the smallest $\{S_i\}_{1 \leq i \leq 3}$ and B be the second smallest $\{S_i\}_{1 \leq i \leq 3}$.
 - 4: **return** $\{A, B\}$
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A key result of Letchford (2000) is that it suffices to use as candidate dominoes in DP inequalities only those that can be generated from Lemma 1. These dominoes can be obtained by computing for each pair of nodes (s, t) , three edge-disjoint $s - t$ paths of minimum total weight, where the weight of an edge in \bar{G}^* is its LP value x_e^* . To carry this out efficiently, several practical steps need to be adopted. The first observation is that by defining the weight of a domino $\{A, B\}$ as $w(\{A, B\}) = x(\delta(A \cup B)) + x(E(A : B)) - 3$ a DP inequality with domino-set $\{A_j, B_j\}_{1 \leq j \leq p}$ can be written as

$$x(F) + \sum (w(\{A_j, B_j\}) : 1 \leq j \leq p) \geq 1.$$

Thus, if we are interested in violated inequalities we should only consider dominoes of weight less than one. We can therefore restrict our attention to paths satisfying $x^*(p_1 \cup p_2 \cup p_3) < 4$.

More can be done with the bounds on the weights of the paths p_1, p_2 , and p_3 if we assume $x^* \in SEP(n)$. First, note that no node at distance 2 or more from either s or t can be present in any of the three paths. Indeed, suppose such a node is contained in path p_3 . We know that p_1, p_2 form a cycle in \bar{G}^* and thus correspond to a cut in G^* . It follows that we have that $x^*(p_1 \cup p_2) \geq 2$. Combining this with $x^*(p_3) \geq 2$ we would violate the bound of 4. This allows us to run the domino-finding algorithm on a graph that is typically much smaller than the original. Moreover, using a successive shortest path algorithm described in Ahuja et al. (1993) to compute p_1, p_2 , and p_3 , we obtain paths p_1, p_2 and p_3 in such a way that $x^*(p_1) \leq x^*(p_2) \leq x^*(p_3)$. Thus sufficient conditions for the bound to be violated are $3x^*(p_1) \geq 4$ or $x^*(p_1) + 2x^*(p_2) \geq 4$, allowing us to further prune the search for dominoes.

To take advantage of these bounds we have implemented Dijkstra’s algorithm with heaps in such a way that whenever the latest labeled node has a value greater than a given bound the algorithm is stopped. We call this function `dijkstra($G, s, w, bound$)`, where G is a graph,

s is a node in $V(G)$, w is a weight vector on the edges of G , and $bound$ is the stopping bound. This function returns a vector of distances from s to all nodes in G having distance less than $bound$, and infinite otherwise.

Algorithm 2 Generating Candidate Dominoes (`get_all_dominoes(G^* , α)`)

```

1:  $\mathcal{L} \leftarrow \emptyset$ .
2:  $w(e) \leftarrow x_e^*$ ,  $\forall e \in E(\bar{G}^*)$  {weight definition}
3:  $c(e) \leftarrow 1$ ,  $\forall e \in E(\bar{G}^*)$  {capacity of edges}
4: for all  $s \in V(\bar{G}^*)$  do
5:    $d_o \leftarrow \text{dijkstra}(\bar{G}^*, s, w, 2)$ 
6:   for all  $t \in V(\bar{G}^*)$  such that  $t > s$  and  $d_o(t) < (3 + \alpha)/3$  do
7:      $d \leftarrow d_o$ 
8:     Send unit flow along the shortest  $s - t$  path according to  $d$ .
9:     Update the residual graph  $\bar{G}^*$ , residual costs  $w$ , and capacity  $c$ .
10:     $val \leftarrow d(t)$ 
11:     $bound \leftarrow \min(\frac{3+\alpha-val}{2}, 2)$ 
12:     $d \leftarrow \text{dijkstra}(\bar{G}^*, s, w, bound)$ 
13:    if  $val + 2d(t) < 3 + \alpha$  then
14:      Send unit flow along the shortest  $s - t$  path according to  $d$ .
15:      Update the residual graph  $\bar{G}^*$ , residual costs  $w$ , and capacity  $c$ .
16:       $val \leftarrow val + d(t)$ 
17:       $bound \leftarrow \min(bound, 3 + \alpha - val)$ 
18:       $d \leftarrow \text{dijkstra}(\bar{G}^*, s, w, bound)$ .
19:      if  $val + d(t) < 3 + \alpha$  then
20:        Send unit flow along the shortest  $s - t$  path according to  $d$ .
21:        Compute the three unit-flow paths  $p_1, p_2, p_3$  from  $s$  to  $t$ .
22:         $D_{st} \leftarrow \text{prim\_dom}(p_1, p_2, p_3)$ ,  $w(D_{st}) \leftarrow val + d(t)$ .
23:         $\mathcal{L} \leftarrow \mathcal{L} \cup D_{st}$ 
24:      end if
25:    end if
26:  end for
27: end for
28: return  $\mathcal{L}$ 

```

A detailed version of our domino-finding implementation is given in Algorithm 2. Note that the algorithm has a parameter α as input. To obtain all dominoes that might be used in a violated constraint it suffices to set $\alpha = 1$. In practice, however, we have seen that choosing $\alpha = .55$ greatly reduces the computation time for the routine, and it seems that it does not hurt the quality of the inequalities that are produced. This is the value that is used in the tests presented in Section 6.

Another possibility to speed-up the domino generation step is to do Steps 6-27 of Algorithm 2 in parallel. The computations to obtain all dominoes originating at a node s is independent of the computations needed to obtain dominoes from any other node t . This easy parallelization allowed us to use a cluster of 50-100 machines to generate all dominoes, greatly reducing the (actual) time needed for testing the code.

2.2 The Odd-Cycle Problem

The next stage in Letchford’s algorithm is to build an inequality from the collection of dominoes and the edges in the dual graph. For this, define an auxiliary multigraph M^* with node set $V(M^*) = V(\bar{G}^*)$. For each edge $e = \{u, v\} \in E(\bar{G}^*)$ define an *even* edge $e = \{u, v\} \in E(M^*)$ with weight $w_e = x_e^*$, and for each domino $D_{uv} \in \mathcal{L}$ define an *odd* edge $e = \{u, v\} \in E(M^*)$ with weight $w_e = w(D_{uv})$. An *odd cycle* in M^* is a cycle with an odd number of odd edges.

Theorem 2 (Letchford 2000) *There exists a violated DP inequality in G^* if and only if there exists an odd cycle in M^* with weight less than one. Furthermore, if such a cycle exists, a minimum weight odd cycle in M^* corresponds to a maximally violated DP inequality.*

In fact, given any odd cycle $C \subseteq E(M^*)$ with weight $w(C) < 1$, it is possible to construct a DP inequality with violation $1 - w(C)$, by defining the set F as the even edges in C and choosing the set of dominoes to be those corresponding to odd edges in C .

The process of building the inequality is summarized in Algorithm 3. Note that we can

Algorithm 3 DP-inequality separation

```

1:  $max\_violation \leftarrow 0$ 
2:  $\mathcal{L} \leftarrow \text{get\_all\_dominoes}(G^*, 1)$ .
3: build graph  $M^*$ 
4: for all  $v \in V(M^*)$  do
5:   Compute a minimum odd cycle  $C$  passing through  $v$ 
6:   if  $1 - w(C) > max\_violation$  then
7:      $max\_violation \leftarrow 1 - w(C)$ 
8:      $F \leftarrow$  even edges in  $C$ 
9:      $\mathcal{T} \leftarrow \{D_{uv} \in \mathcal{L} : e_{uv} \text{ odd}, e_{uv} \in C\}$ 
10:  end if
11: end for
12: return  $F, \mathcal{T}$ 

```

omit from M^* all edges $e \in E(\bar{G}^*)$ such that $x_e^* \geq 1 - \varepsilon$, where ε is the minimum violation that we would like to obtain.

Our statement of the algorithm uses the standard method for obtaining a minimum odd cycle in a graph: for each node in M^* we compute a minimum odd cycle containing that node. Adopting this approach, Boyd et al. (2001) proposed to keep all violated inequalities that arise during the algorithm, rather than just the single constraint of maximal violation. This addresses the practical concern that a selection of cutting planes is usually superior to a single violated inequality. In our implementation we found it useful to extend this idea by adopting a heuristic search procedure to attempt to find additional inequalities. The technique we use is to sample the odd cycles by performing random walks starting at each node. At each step of the walk we select an edge to extend the current path, such that we create neither an even cycle nor an odd cycle with a single odd edge. The edges are selected with probability proportional to their x^* -weight. We restart the walk if the resulting path has total weight greater than $1 - \varepsilon$ or if we find an odd cycle, in which case we record the

corresponding constraint. In our tests we spend 10-30 seconds in this sampling process, evenly distributed among all nodes in M^* .

On large examples the random walk procedure is able to find several hundreds of thousands of different inequalities, leading us to the problem of selecting which inequalities to report. Clearly we cannot return them all, and keeping the set of most violated ones leads to storing multiple inequalities that are almost identical. Following the ideas studied by Andreello et al. (2005), we chose a strategy that balances keeping highly violated inequalities and inequalities that cover different parts of the graph.

3. Safe Shrinking

In applying the DP-separation algorithm it is crucial to preprocess G^* to reduce the size of the graph that must be handled. Given a graph G , and two nodes $u, v \in V(G)$, let $G/\{u, v\}$ denote the graph obtained by collapsing the nodes u, v into a single node y and eliminating any resulting self-loop edges. This operation is called *shrinking* u, v in G . The following result provides conditions that allow us to shrink pairs of nodes (u, v) , guaranteeing that violated DP constraints will be available in the shrunken graph $G^*/\{u, v\}$ if violated DP constraints were present in G^* .

Theorem 3 *Let $x^* \in SEP(n)$ and let $u, v, t \in V(G^*)$ be such that $x_{uv}^* = 1$ and $x_{ut}^* + x_{tv}^* = 1$. If there exists a violated DP inequality in G^* , then there exists a DP inequality in $G^*/\{u, v\}$ with violation no less than the violation of the original inequality.*

Padberg and Rinaldi (1991) proved that under these *safe shrinking* conditions if there exists a violated inequality for the TSP (that is, x^* is not in the convex hull of tours), then the shrunken graph will also have a violated inequality. Their result however does not imply that if there is a cutting plane from a particular class (like DP inequalities) then there remains a cutting plane from that class.

This section is devoted to a proof of Theorem 3. In our computational tests, repeated use of this result was often able to reduce the size of G^* by up to 90%.

3.1 Domino Transformations

We begin by describing transformations that take a DP inequality described by μ, \mathcal{T}, H and return another DP inequality μ', \mathcal{T}', H' with slack less than or equal to the slack of the original inequality. We will sometimes interpret $D \subseteq E(G^*)$ as a set of edges and at other times as an $|E(G^*)|$ -vector with 1 for each edge in D and 0 for all other edges. For a domino $T = \{A_T, B_T\} \in \mathcal{T}$ we use the short-hand $\delta(T)$ to mean $\delta(A_T \cup B_T)$ and we denote by C_T the set $V \setminus \{A_T \cup B_T\}$. Given a set S we define the function $\mathbb{I}_S(a) = 1$ if $a \in S$, zero otherwise.

Duplicate Domino Elimination Let $T_1, T_2 \in \mathcal{T}$ be such that $T_1 = T_2$. Define $\mathcal{T}' = \mathcal{T} \setminus \{T_1, T_2\}$, and $\mu' = \mu - E(A_{T_1} : B_{T_1}) - E(A_{T_2} : B_{T_2})$. Note that μ' supports the same cut as μ , given that we subtract an even number from all entries. Furthermore, the slack of the new inequality is at most the slack of the original. Indeed

$$\begin{aligned}
\mu^T x + \sum_{T \in \mathcal{T}} x(\delta(T)) - 3|\mathcal{T}| - 1 & \\
= \mu^T x + \sum_{T \in \mathcal{T}'} x(\delta(T)) - 3|\mathcal{T}'| - 1 + \underbrace{w(T_1)}_{\geq 0} + \underbrace{w(T_2)}_{\geq 0} & \\
\geq \mu^T x + \sum (x(\delta(T)) : T \in \mathcal{T}') - 3|\mathcal{T}'| - 1. &
\end{aligned}$$

We can therefore delete from \mathcal{T} any pair of duplicate dominoes without increasing the slack of the cutting plane.

Domino Reduction Let $T_o \in \mathcal{T}$ and let $A' \subseteq A_{T_o}$, $B' \subseteq B_{T_o}$ be subsets of the components of the domino. Define $T'_o = \{A', B'\}$, and suppose that $x(\delta(T'_o)) \leq x(\delta(T_o))$. Define a new inequality with $\mathcal{T}' = (\mathcal{T} \setminus \{T_o\}) \cup \{T'_o\}$, and

$$\mu' = F \Delta (E(A_{T_o} : B_{T_o}) \setminus E(A'_{T_o} : B'_{T_o})) + \sum (E(A_T : B_T) : T \in \mathcal{T}').$$

To simplify notation, call $S = E(A_{T_o} : B_{T_o})$ and $S' = E(A' : B')$. Then, we have that

$$\begin{aligned}
\mu &= F + \sum_{T \in \mathcal{T}} E(A_T : B_T) \\
&= \underbrace{F \setminus (S \setminus S') + F \cap (S \setminus S')}_F + \underbrace{(S \setminus S') + S'}_S + \sum_{T \in \mathcal{T} \setminus \{T_o\}} E(A_T : B_T) \\
&= \underbrace{F \setminus (S \setminus S') + (S \setminus S') \setminus F + 2F \cap (S \setminus S')}_{F'} + \sum_{T \in \mathcal{T}'} E(A_T : B_T) \\
&= \mu' + 2F \cap (S \setminus S').
\end{aligned}$$

Thus μ_e and μ'_e have the same parity for every edge e , so μ and μ' support the same cut. Finally, note that the left-hand-side of the new inequality is less than or equal to that of the original constraint

$$\begin{aligned}
\mu x + \sum_{T \in \mathcal{T}} x(\delta(T)) &= \mu' x + \underbrace{2x(F \cap (S \setminus S'))}_{\geq 0} + \sum_{T \in \mathcal{T} \setminus \{T_o\}} x(\delta(T)) + \underbrace{x(\delta(T_o))}_{\geq x(\delta(T'_o))} \\
&\geq \mu' x + \sum (x(\delta(T)) : T \in \mathcal{T}').
\end{aligned}$$

We thus obtain a new DP inequality μ', \mathcal{T}' with slack at most that of the original and with T_o replaced by T'_o .

Domino Rotation Boyd et al (2001) have shown that in a DP inequality a domino $\{A_T, B_T\} \in \mathcal{T}$ can be *rotated* to $\{A_T, C_T\}$ without altering the inequality. To see this let $T_o \in \mathcal{T}$ and define $T'_o = \{A_{T_o}, C_{T_o}\}$, $\mathcal{T}' = (\mathcal{T} \setminus \{T_o\}) \cup \{T'_o\}$, and

$$\mu' = \mu - E(A_{T_o} : B_{T_o}) + E(A'_{T_o} : B'_{T_o}).$$

Observe that $\delta(A_{T_o}) = E(A_{T_o} : B_{T_o}) \cup E(A'_{T_o} : B'_{T_o})$. Thus, in obtaining μ' from μ we are changing only the parity of the edges in $\delta(A_{T_o})$, and so, μ' supports the cut $\delta(H\Delta A_{T_o})$. Formally,

$$\text{Odd}(\mu') = \text{Odd}(\mu)\Delta\delta(A_{T_o}) = \delta(H)\Delta\delta(A_{T_o}) = \delta(H\Delta A_{T_o})$$

where $\text{Odd}(\mu)$ denotes the edges having odd value μ_e . To simplify the notation, call $S_1 = E(A_{T_o} : B_{T_o})$, $S_2 = E(C_{T_o} : A_{T_o})$ and $S_3 = E(C_{T_o} : B_{T_o})$. Note that the left-hand-side of the inequality does not change:

$$\begin{aligned} \mu x + \sum_{T \in \mathcal{T}} x(\delta(T)) &= (\mu - S_1)x + x(S_1) + \sum_{T \in \mathcal{T} \setminus \{T_o\}} x(\delta(T)) + \underbrace{x(S_2) + x(S_3)}_{x(\delta(T_o))} \\ &= \underbrace{(\mu - S_1 + S_2)x}_{\mu'x} + \sum_{T \in \mathcal{T}' \setminus \{T'_o\}} x(\delta(T)) + \underbrace{x(S_1) + x(S_3)}_{x(\delta(T'_o))} \\ &= \mu'x + \sum (x(\delta(T)) : T \in \mathcal{T}'). \end{aligned}$$

We thus obtain a new DP inequality μ', \mathcal{T}' with slack equal to the slack of the original constraint, with T_o replaced by T'_o and H replaced by $H\Delta A_{T_o}$.

3.2 Proof of Safe-Shrinking Conditions

Let (μ, \mathcal{T}) be a violated DP inequality for x^* and let u, v, t satisfy the conditions in Theorem 3, namely $x_{uv}^* = 1$ and $x_{ut}^* + x_{vt}^* = 1$. We prove Theorem 3 by showing that there is another DP inequality (μ', \mathcal{T}') , with violation at least that of the original, such that the coefficient of uv in the new inequality is zero. This proves that we can shrink uv into a single node and keep a violated DP inequality.

To begin, note that the coefficient of uv in the DP inequality can be written as

$$\text{coeff}(uv) = |\{T \in \mathcal{T} : uv \in \delta(T)\}| + |\{T : uv \in E(A_T : B_T)\}| + \mathbb{I}_F(uv).$$

Our proof will transform the inequality to reduce each component of the above expression to zero.

Claim 1: *We may assume that for all $T \in \mathcal{T}$ we have $uv \notin \delta(T)$.*

Proof: Suppose $T_o \in \mathcal{T}$ is such that $uv \in \delta(T_o)$. We may assume that $u \in A_{T_o}$ and $v \in C_{T_o}$. By rotating T_o and defining $B'_{T_o} = C_{T_o}$, we obtain an equivalent constraint (μ', \mathcal{T}') with $|\{T \in \mathcal{T} : uv \in \delta(T)\}| > |\{T \in \mathcal{T}' : uv \in \delta(T)\}|$. ■

Claim 2: *If $uv \in E(A_T : B_T)$ for $T \in \mathcal{T}$, then we may assume $A_T = \{u\}$ and $B_T = \{v\}$.*

Proof: Suppose $T_o \in \mathcal{T}$ has $uv \in E(A_{T_o} : B_{T_o})$. We may assume $u \in A_{T_o}$ and $v \in B_{T_o}$. Note that $x_{uv}^* = 1$ implies that $x^*(\delta(\{u, v\})) = 2$, and $x^* \in \text{SEP}(n)$ implies that $x^*(\delta(A_{T_o} \cup B_{T_o})) \geq 2$. We can apply Domino Reduction with $A'_{T_o} = \{u\}$ and $B'_{T_o} = \{v\}$. ■

Combining Claim 2 with Duplicate Domino Elimination, and by using Claim 1, we may assume that there is at most one domino $T_I = \{\{u\}, \{v\}\}$ in \mathcal{T} . In other words, $\text{coeff}(uv) = \mathbb{I}_{\mathcal{T}}(T_I) + \mathbb{I}_F(uv)$.

Claim 3: We may assume $\text{coeff}(uv) \leq 1$.

Proof: If $\text{coeff}(uv) = 2$ then $T_I \in \mathcal{T}$ and $uv \in F$. In this case we replace T_I by a new domino $T_{II} = \{\{u, v\}, \{t\}\}$ and F by $F \Delta \{uv, ut, vt\}$, that is, we let $\mathcal{T}' = (\mathcal{T} \setminus \{T_I\}) \cup \{T_{II}\}$ and

$$\mu' = (F \Delta \{uv, ut, vt\}) + \sum (E(A_T : B_T) : T \in \mathcal{T}').$$

To simplify notation call $S_1 = \{uv, vt, ut\}$, $S_2 = E(A_{T_I} : B_{T_I}) = \{uv\}$ and $S_3 = E(A_{T_{II}} : B_{T_{II}}) = \{vt, ut\}$. Note that μ' supports the same cut as μ :

$$\begin{aligned} \mu &= F + \sum (E(A_T : B_T) : T \in \mathcal{T}) \\ &= \underbrace{F \setminus S_1 + F \cap S_1}_F + \underbrace{S_1 - S_3}_{S_2} + \sum_{T \in \mathcal{T} \setminus \{T_I\}} E(A_T : B_T) \\ &= \underbrace{F \setminus S_1 + S_1 \setminus F}_{F'} + 2(S_1 \cap F - S_3) + S_3 + \sum_{T \in \mathcal{T}'} E(A_T : B_T) \\ &= \mu' + 2(S_1 \cap F - S_3). \end{aligned}$$

Thus the difference between μ and μ' is an even vector. Note also that the left-hand-side of the new inequality is less than or equal to the left-hand-side of the original constraint:

$$\begin{aligned} \mu x + \sum_{T \in \mathcal{T}} x(\delta(T)) &= \mu' x + \underbrace{2x(S_1 \cap F)}_{\geq 2} - \underbrace{2x(S_3)}_{=2} + \sum_{T \in \mathcal{T} \setminus \{T_I\}} x(\delta(T)) + \underbrace{x(\delta(T_I))}_{=x(\delta(T_{II}))} \\ &\geq \mu' x + \sum (x(\delta(T)) : T \in \mathcal{T}'). \end{aligned}$$

Thus we have obtained a DP inequality with $\text{coeff}(uv) = 0$ and with violation at least as great as that of the original. \blacksquare

Claim 4: We may assume $uv \notin F$.

Proof: If $uv \in F$, then $T_I \notin \mathcal{T}$ and we may assume that $u \in H$ and $v \in V \setminus H$. We will redefine μ in such a way that $H' = H \cup \{v\}$. To describe this transformation, let a new node y represent the set $V \setminus \{u, v, t\}$ and considered the aggregated graph given in Figure 1. In the new inequality we let $\mathcal{T}' = \mathcal{T}$, $F' = F \Delta \{uv, vt, vy\}$, and

$$\mu' = F' + \sum (E(A_T : B_T) : T \in \mathcal{T}').$$

Note that in obtaining μ' from μ we are changing only the parities of edges in $\delta(v)$, so μ' supports the cut $H \cup \{v\}$. Formally,

$$\text{Odd}(\mu') = \text{Odd}(\mu) \Delta (uv, vt, vy) = \delta(H) \Delta \delta(v) = \delta(H \Delta \{v\}) = \delta(H \cup \{v\}).$$

Also note that the left-hand-side of the new inequality is less than or equal to the left-hand-side of the original inequality:

$$\begin{aligned} \mu x + \sum_{T \in \mathcal{T}} x(\delta(T)) - \mu' x - \sum_{T \in \mathcal{T}'} x(\delta(T)) &= x(F) - x(F \Delta \{uv, vt, vy\}) \\ &= \underbrace{x(F \cap \delta(v))}_{\geq x(uv)} - \underbrace{x((F \Delta \delta(v)) \cap \delta(v))}_{\leq 2 - x(uv)} \\ &\geq 2x(uv) - 2 = 0. \end{aligned}$$

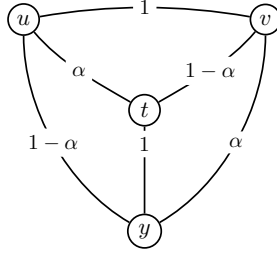


Figure 1: Aggregated graph with x^* -values on edges.

Thus the new inequality (μ', \mathcal{T}') has violation at least as great as that of the original constraint and $\text{coeff}(uv) = 0$. \blacksquare

Using Claim 4, if $T_I \notin \mathcal{T}$ then we have $\text{coeff}(uv) = 0$. We may therefore assume that $T_I \in \mathcal{T}$ and that $u, t \in H$ and $v \in V \setminus H$ (the alternative case, when v and t are on the same side of the handle, is analogous to this one). It follows that that μ_{vt} is odd and μ_{ut} is even.

Claim 5: *We may assume $vt \notin F$.*

Proof: If $vt \in F$, then we can replace T_I by a new domino T_{II} and add v to the handle as follows. We again let y represent the set $V \setminus \{u, v, t\}$ and refer to the aggregated graph given in Figure 1. To obtain a new inequality we let $F' = F \Delta \{vt, uy\}$, $T_{II} = \{\{y\}, \{u, v\}\}$, $\mathcal{T}' = (\mathcal{T} \setminus \{T_I\}) \cup \{T_{II}\}$, and

$$\mu' = F' + \sum (E(A_T : B_T) : T \in \mathcal{T}').$$

Clearly $w(T_I) = w(T_{II})$. Furthermore, the left-hand-side of the new DP inequality (μ', \mathcal{T}') is less than or equal to the left-hand-side of the original DP inequality (μ, \mathcal{T}) :

$$\begin{aligned} x(F) - x(F') + \sum_{T \in \mathcal{T}} w(T) - \sum_{T \in \mathcal{T}'} w(T) &= x(F \cap \{vt, uy\}) - x((F \Delta \{vt, uy\}) \cap \{vt, uy\}) \\ &= \underbrace{x(F \cap \{vt, uy\})}_{\geq x(vt)} - \underbrace{x(\{vt, uy\} \setminus F)}_{\leq x(uy)} \\ &\geq (1 - \alpha) - (1 - \alpha) = 0. \end{aligned}$$

The cut supported by μ' is $\delta(H \cup \{v\})$, since

$$\text{Odd}(\mu') = \text{Odd}(\mu) \Delta \{uv, vt, vy\} = \text{Odd}(\mu) \Delta \delta(v) = \delta(H) \Delta \delta(v) = \delta(H \Delta \{v\}) = \delta(H \cup \{v\}).$$

Thus we have a new DP inequality with $vt \notin F'$. \blacksquare

With $vt \notin F$ and with μ_{vt} odd, there must exist a domino T_{II} such that $v \in A_{T_{II}}, t \in B_{T_{II}}$. Moreover, since $\text{coeff}(uv) = 1$, $uv \in E(A_{T_I} : B_{T_I})$ and $uv \notin \delta(T_{II})$ we have $u \in A_{T_{II}}$. Now, by Domino Reduction we may assume that $A_{T_{II}} = \{u, v\}$ and $B_{T_{II}} = \{t\}$. Note that this (plus parity, since $ut \notin \delta(H)$) implies that $\mu_{ut} \geq 2$.

Claim 6: *We may assume $ut \notin F$.*

Proof: If $ut \in F$ then we can eliminate T_I, T_{II} from \mathcal{T} and redefine H as $H \cup \{v\}$ as follows. Define $\mathcal{T}' = \mathcal{T} \setminus \{T_I, T_{II}\}$ and

$$\mu' = F \Delta \{ut, yv\} + \sum (E(A_T : B_T) : T \in \mathcal{T}').$$

Using arguments similar to those above, it can be checked that the cut supported by μ' is $H \cup \{v\}$ and that the new violation is at least as great as that of the original inequality. ■

Since $\mu_{ut} \geq 2$, it follows that there exists a domino T_{III} such that $u \in A_{T_{III}}$ and $t \in B_{T_{III}}$. Using the same arguments as before, we can transform T_{III} into T_{II} and then, since $ut \notin F$ and $vt \notin F$, we have that $\mu_{ut} = |\{T_{II} \in \mathcal{T}\}| = \mu_{tv}$. But this contradicts the fact that μ_{vt} is odd and μ_{ut} is even, thus completing the proof of Theorem 3.

4. Finding a Planar Graph

Large TSP instances rarely produce LP solutions with planar support. To succeed in practice it is therefore necessary to modify G^* and x^* to obtain a planar graph that can be used as a substitute in the DP-separation algorithm. Such a process may lose violated inequalities, but if the new planar graph is close (under some measure) to G^* then we can still produce a good selection of cutting planes.

Non-planar graphs were encountered in several instances studied by Boyd et al. (2001). Their approach was to perform general (possibly unsafe) shrinking steps by hand, using a visual inspection of a drawing of G^* to guide the process to produce a planar graph. We adopt such an approach, using planarity-testing algorithms to automate the process as suggested in Vella (2001).

Efficient algorithms are available that return either a planar embedding of a graph or a $K_{3,3}$ or K_5 minor. To use such an algorithm to obtain a planar graph, whenever a minor K is returned we select nodes u, v having degree at least 3 in K , replace G^* by $G^*/\{u, v\}$, and repeat. With this approach, if $x^* \in SEP(n)$ then the new shrunken fractional solution also satisfies the subtour-elimination constraints. A drawback is that the resulting fractional solution does not necessarily satisfy the *degree constraints* $x(\delta(\{v\})) = 2$ for all $v \in V$. This detail is not crucial, however, since the DP inequalities and the separation algorithm are valid also for the *graphical traveling salesman problem*, where nodes and edges can be used more than once in the tour. A discussion of this point is given in Letchford (2000).

An alternative way to obtain planar graphs is to repeatedly delete edges found in a $K_{3,3}$ or K_5 minor. An effective way to choose an edge to delete is to use binary search to identify the minimum-weight edge such that the subgraph containing all edges of greater weight is planar. A problem with the method, however, is that it produces a vector x^* that does not satisfy the degree constraints or the subtour-elimination constraints. This implies that the weight of the dominoes found during the domino-generation step may be negative, which may create negative cycles in M^* . To avoid this issue we simply set the weight of all negative dominoes to zero. Now, before returning the cuts found during the second phase of the algorithm, we re-compute exactly the actual violation for the inequality in the original graph.

Neither of these two simple methods for obtaining planar approximations to G^* dominates the other and in our computational tests we apply both of them in separate routines

for searching for DP inequalities. The problem of obtaining a planar graph that represents well an LP solution deserves further study.

5. Tightening DP Inequalities

Applegate et al. (2003) proposed a cutting-plane *tightening* procedure for the TSP that modifies existing inequalities in response to changes in the LP solution vector. This is an effective way of dealing with successive vectors x^* that differ only slightly. In our case, where we run the DP-separation algorithm on an approximation to G^* , a tightening process can help correct for any flaws we introduce in our planarization procedure.

The Applegate et al. process works by making a series of greedy steps to adjust the sets that define a TSP cutting plane. To adopt their approach in our case, note that a DP inequality is completely defined by a family of dominoes and a handle. The modification steps we consider are to add or remove nodes from dominoes and the handle, to move a node from one side of the domino to the other, and to simultaneously change sides in a domino and move in or out of the handle. The basic steps are organized into an algorithm following the general strategy of Applegate et al. (2003).

A node u is *relevant* in the tightening heuristic if there exists $e \in \delta(u)$ such that it has a non-zero coefficient in the DP inequality. We begin by computing the *best move*, that is, among all feasible moves in all relevant nodes we find the one giving the greatest improvement in the violation of the constraint. While this violation improvement is sufficiently positive, we perform the move and update the new best move. If the best move gives improvement less than ε , we attempt to perform a sequence of moves to enlarge either the handle or a domino, followed by moves that flip elements within a domino, and finally moves that shrink a domino or a handle. We continue this process until some ε -improving move is found (and then go back to our greedy approach), or until we cannot make any further moves. The algorithm we will never cycle, since each move can only be performed once within each ε -improvement phase. In our tests ε was chosen as 10^{-6} .

6. Computational Results

We have implemented the DP-separator routines in the C-programming language; the source code is available at <http://www.tsp.gatech.edu>. The routines are incorporated into the Concorde TSP code of Applegate et al. (2003), searching for DP inequalities in each full pass through Concorde’s native cutting-plane routines. The computations were performed on a 2.66 GHz Intel Xeon workstation using ILOG CPLEX 6.5 as an LP solver. The planarity-testing algorithm is due to Boyer and Myrvold (2004) as implemented by J. Boyer.

Our tests use the option `-mC48` to allow Concorde to repeatedly call local-cuts up to size 48 (see Applegate et al. 2003); this setting requires additional CPU time, but it allows Concorde to obtain substantially better lower bounds. Local-cuts of size 48 are the largest that can be effectively handled in Concorde. Our test bed consists of all instances in the TSPLIB collection of Reinelt (1991) having at least 3,000 cities.

In Table 1 we report mean values for a set of ten trials for each mid-sized TSPLIB instance. The column “Concorde” gives the percentage of the optimal tour value obtained

by the LP lower bound when running Concorde without DP inequalities. The column “DP” gives the same result when we include the DP-separator routines. The “Gap Δ ” column gives the percentage of the average remaining gap (between the Concorde bound and the optimal tour value) that is closed when DP inequalities are added. The final two columns report the running times in hours. The improvements in the gaps are considerable, given the already strong bounds obtained by the -mC48 runs of Concorde.

Results for all TSPLIB problems having at least 6,000 cities are reported in Table 2. Each of these results is for a single trial. In these tests we first ran Concorde without the DP-separator routines, and then used the final LP as the starting point for running Concorde together with the new routines. The “Optimal” column reports the value of the optimal tour; in the case of pla85900 this is the value of the best known tour, found by Helsgaun (2000). The “Concorde” and “Conc+DP” columns report the LP bounds obtained by the two runs of Concorde. The “Gap Δ ” column gives the percentage gap closed in the second run. Again, the additional gap closed is substantial, although the improvement is decreasing as the problem size increases.

6.1 Solution of d18512 and pla33810

The large improvements in the LP bounds indicates that the DP-separator routines could aid in the solution of difficult instances of the TSP. As case studies, we focused our attention on d18512 and pla33810, two of the remaining three unsolved problems in the TSPLIB. The first of these problems is a collection of cities in Germany and the second arose in a VLSI application at AT&T. For each problem we began with the best available LP relaxation, found by Applegate et al. by gathering cuts into a pool during a sequence of three branch-and-cut runs (stopping each run after it reached 1,000 active subproblems). Using the DP-separator routines these were improved to the values reported in Table 3, using two additional branch-and-cut runs in the case of pla33810.

A branch-and-cut run on d18512, starting with the 645,209 LP and an upper bound of 645,239, required 424,241 subproblems to establish the optimality of the 645,238-value tour found by Tamaki (2003). The total running time was approximately 57.5 CPU years, carried out on a network of Xeon compute nodes.

For pla33810 we established the optimal value of 66,048,945, a slight improvement on the best reported heuristic tour of value 66,050,499, found by Helsgaun (2000) with a variant of his LKH code. The branch-and-cut run that solved the instance used 577 subproblems (given the upper bound of one greater than Helsgaun’s tour). We also solved the instance a second time starting with a 66,037,858 LP (obtained using the cuts from the earlier run) and an upper bound of 1 greater than the optimal value; the branch-and-cut run in this case used 135 subproblems. The total CPU time was approximately 15.7 CPU years (the additional branch-and-cut run of 135 nodes took 86.6 days).

Our solutions of d18512 and pla33810 should be viewed only as evidence of the potential strength of the new procedures; the computational studies were made as we were developing our code and the runs were subject to arbitrary decisions to terminate tests as the code improved. The 33,810-city TSP is currently the largest test instance that has been solved, improving on the 24,978-city tour of Sweden computed by Applegate et al. The relatively small search tree for pla33810 may be due in part to the natural structure in the VLSI-

derived data set that is not present in d18512.

Table 1: DP-Cuts on TSPLIB Instances (Average over ten Runs)

Name	Concorde	DP	Gap Δ	Concorde Hours	DP Hours
pcb3038	99.974%	99.993%	73.1%	41.3	9.2
f13795	99.735%	99.981%	92.8%	79.6	121.0
fnl4461	99.992%	99.996%	50.0%	7.5	9.8
rl5915	99.973%	99.991%	66.7%	98.8	28.1
rl5934	99.978%	99.991%	59.1%	21.8	21.5

Table 2: DP-Cuts on Largest TSPLIB Instances

Name	Optimal	Concorde	Conc+DP	Gap Δ	Conc Hours	DP Hours
pla7397	23260728	23255280	23258947	67.3%	70.5	268.2
rl11849	923288	923053	923209	66.4%	118.0	104.4
usa13509	19982859	19979209	19981200	54.5%	81.2	109.9
brd14051	469385	469321	469354	51.6%	53.2	159.5
d15112	1573084	1572863	1572967	47.1%	124.0	152.7
d18512	645238	645166	645195	40.3%	73.9	186.5
pla33810	66048945	65972887	66001234	37.3%	19.0	231.0
pla85900	(142382641)	142265646	142296660	26.5%	224.2	174.1

Table 3: LP Bounds for d18512 and pla33810

Name	Optimal	Concorde (with pool)	Concorde+DP (with pool)	Gap Δ
d18512	645238	645202	645209	19.4%
pla33810	66048945	66018619	66037858	63.4%

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